

How Machine Learning can Assist in Powder X-Ray Diffraction

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Spring MRS 2026
CH08 Tutorial
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Outline for this tutorial

10:30-10:45	Basics of powder X-ray diffraction (XRD)
10:45-11:00	How to simulate <i>realistic</i> XRD patterns
11:00-11:15	Conventional approaches to XRD analysis
11:15-11:30	Introduction to machine learning (ML)
11:30-12:00	How ML can be used for XRD analysis

Follow along with Google Colab



MRS CH08 Tutorial on ML for powder XRD

Open in Colab

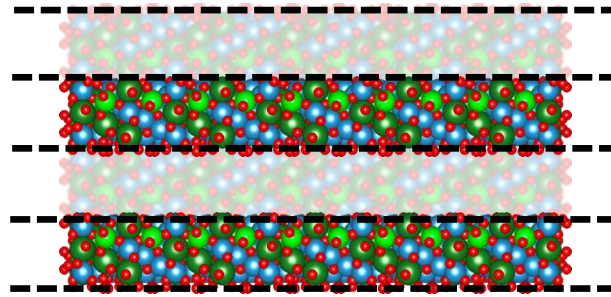
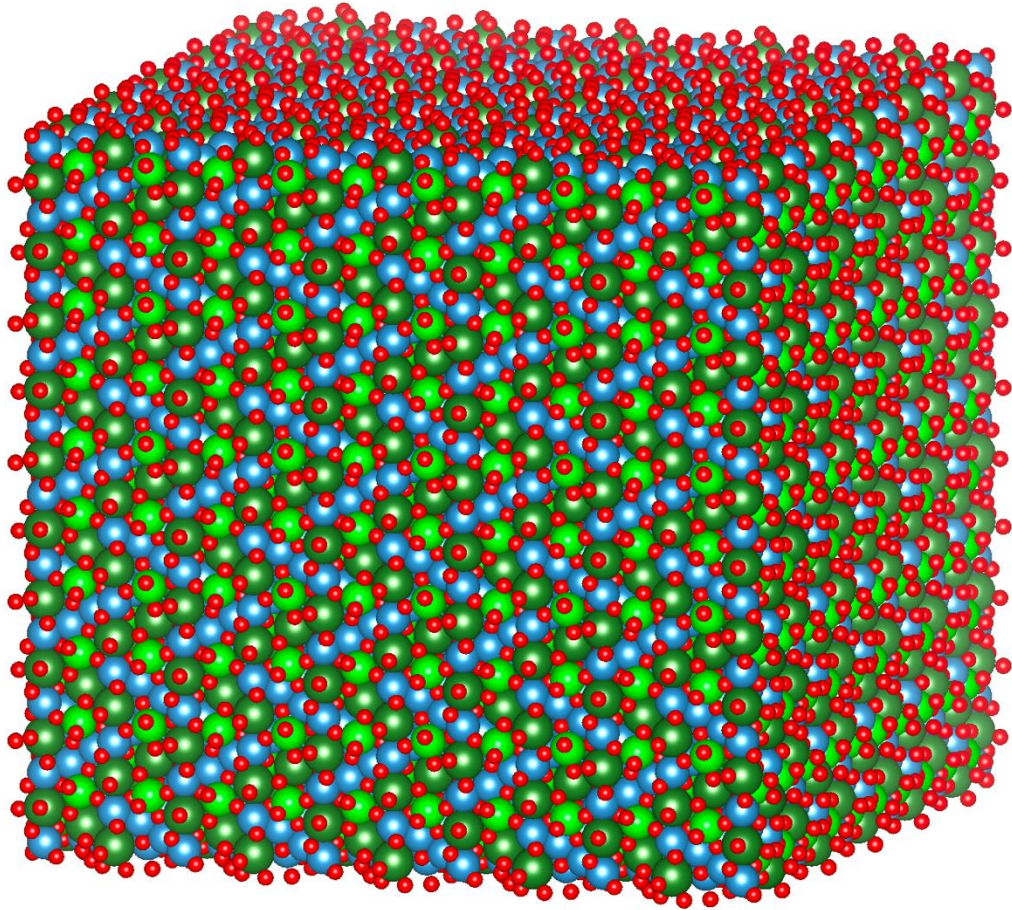
Module	Topic	Open in Colab
01	Pattern Generation	▶ Open
02	Conventional Phase ID	▶ Open
03	ML-based Phase ID	▶ Open

https://github.com/Szymanski-Group/MRS_CH08_Tutorial



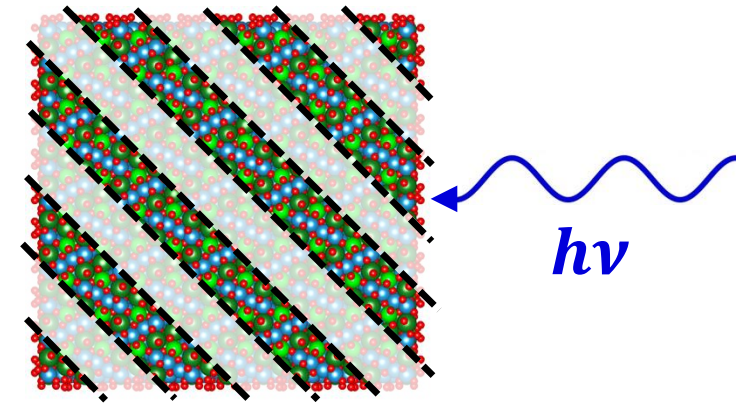
Change runtime type
Select **T4 GPU**

The structure of crystalline materials

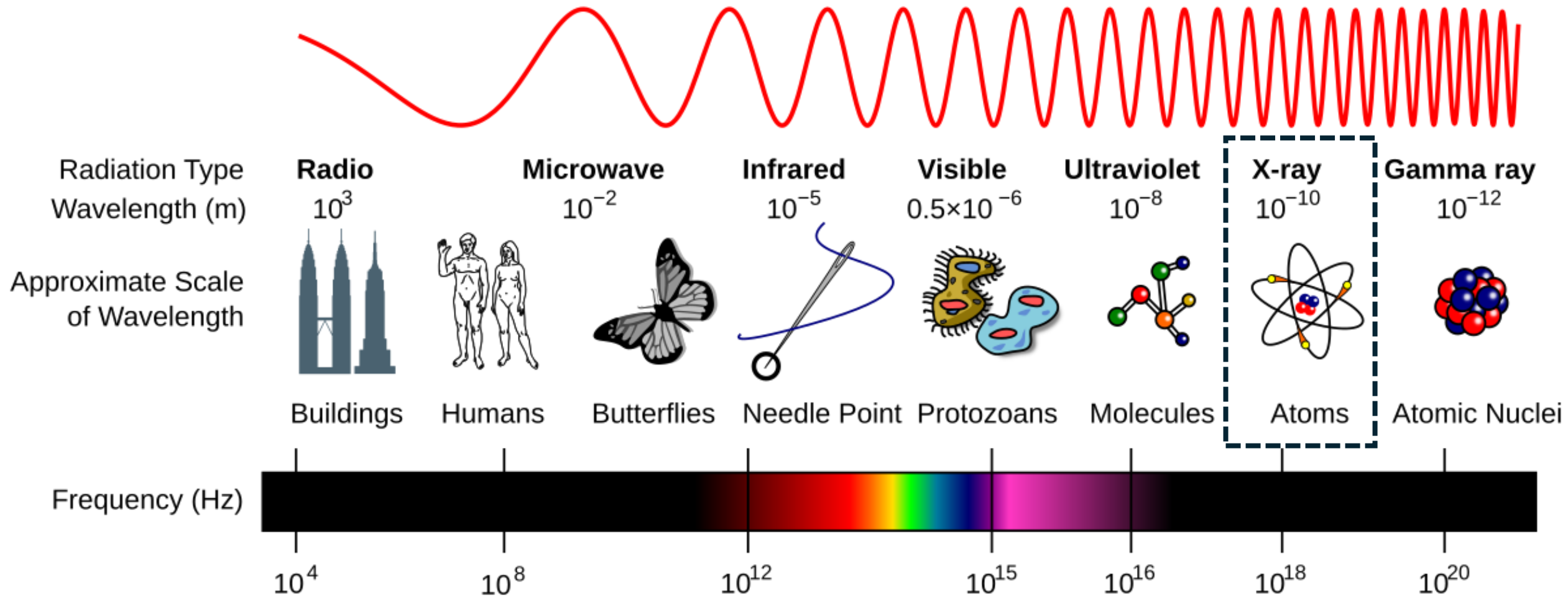


These structures have ***periodicity***

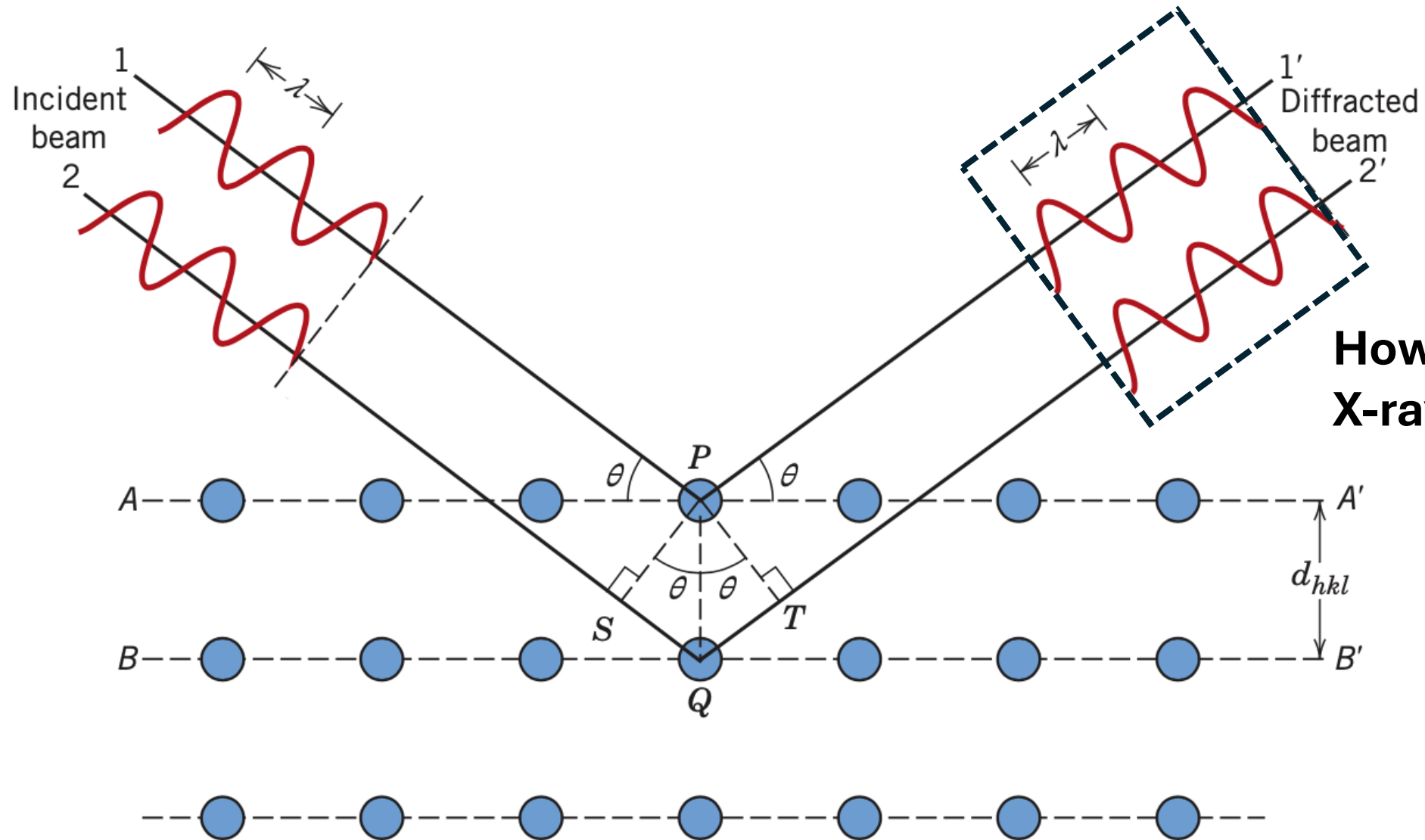
Diffraction exploits this



X-rays: the right wavelength to probe structure



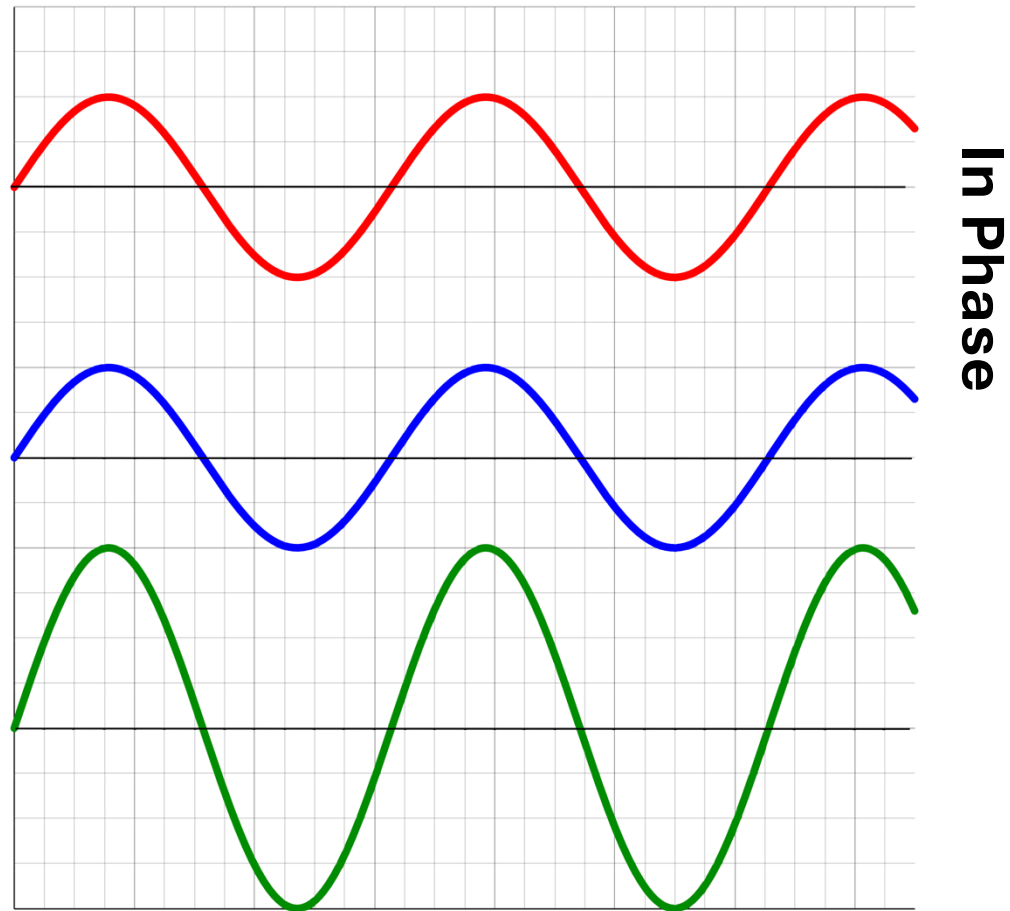
X-rays diffract from crystallographic planes



**How do these
X-rays interact?**

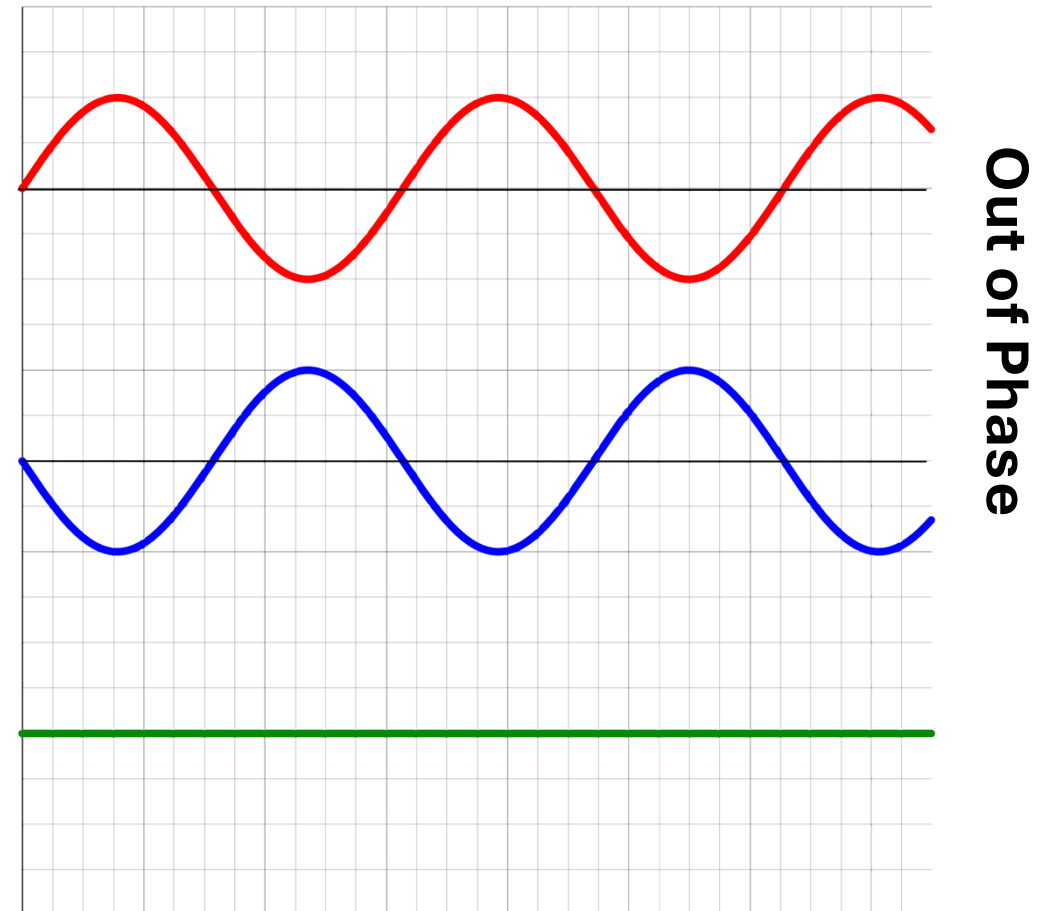
Constructive vs. Destructive interference

Constructive



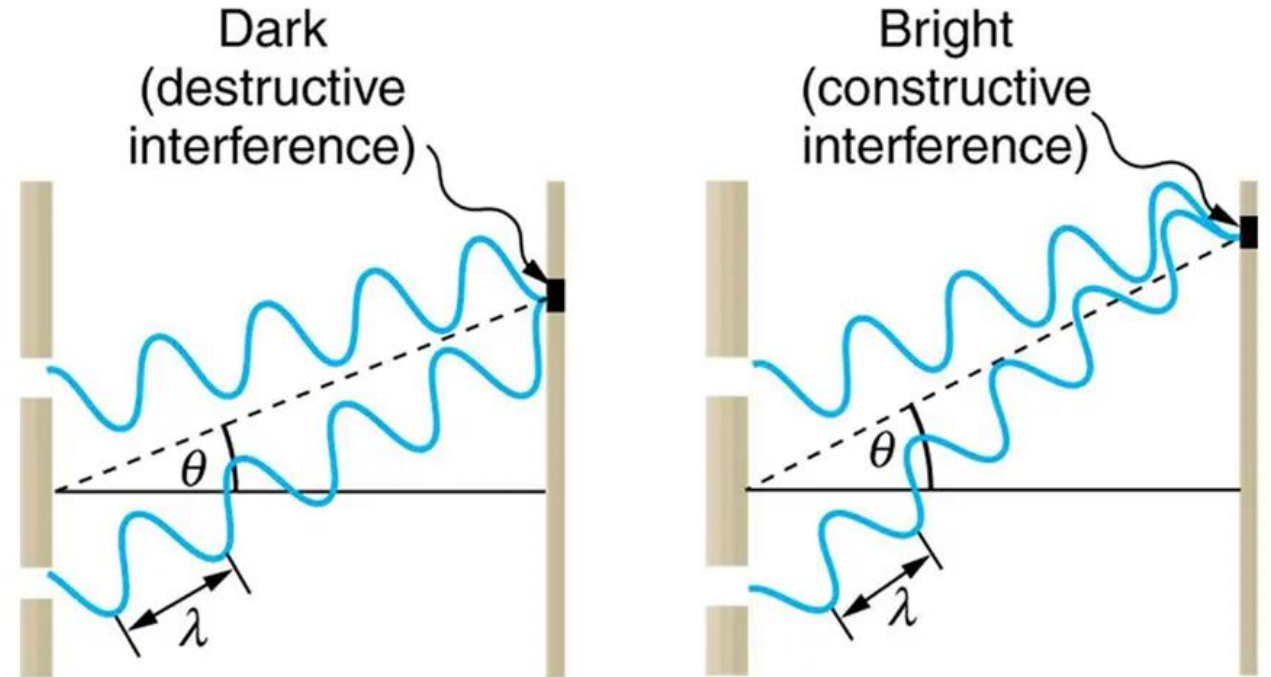
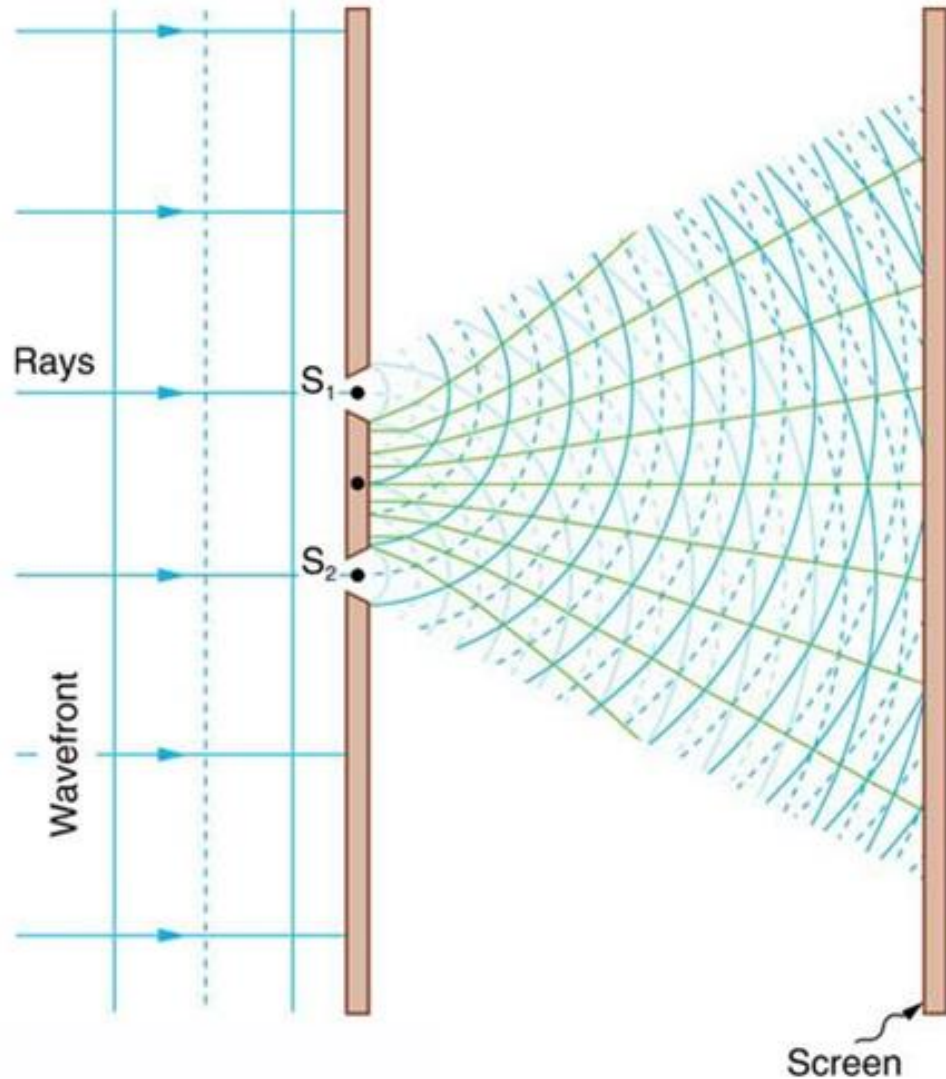
Bright signal

Destructive



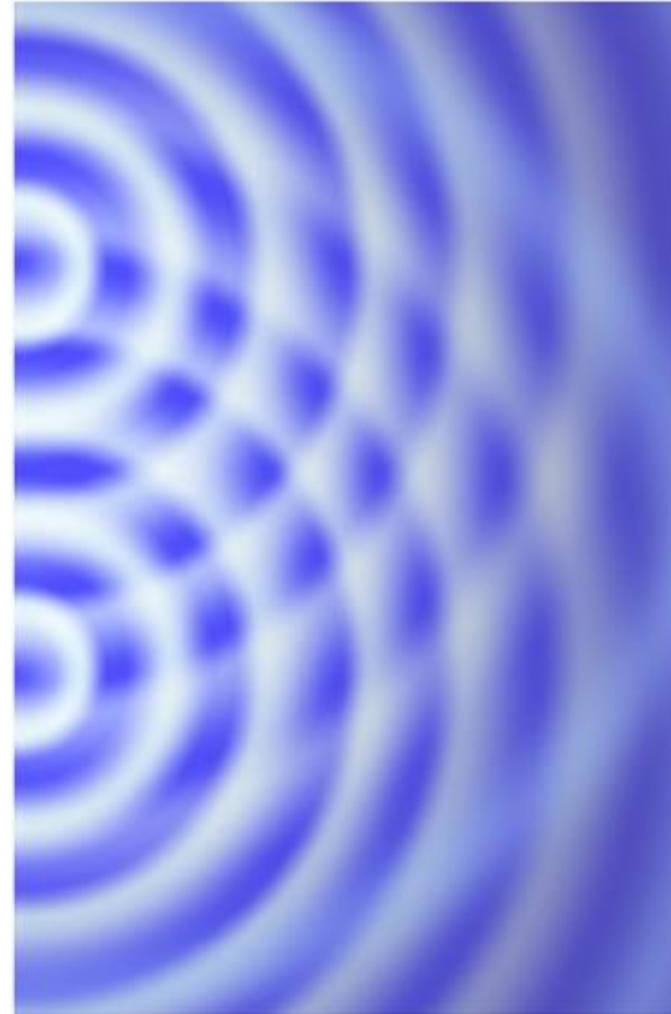
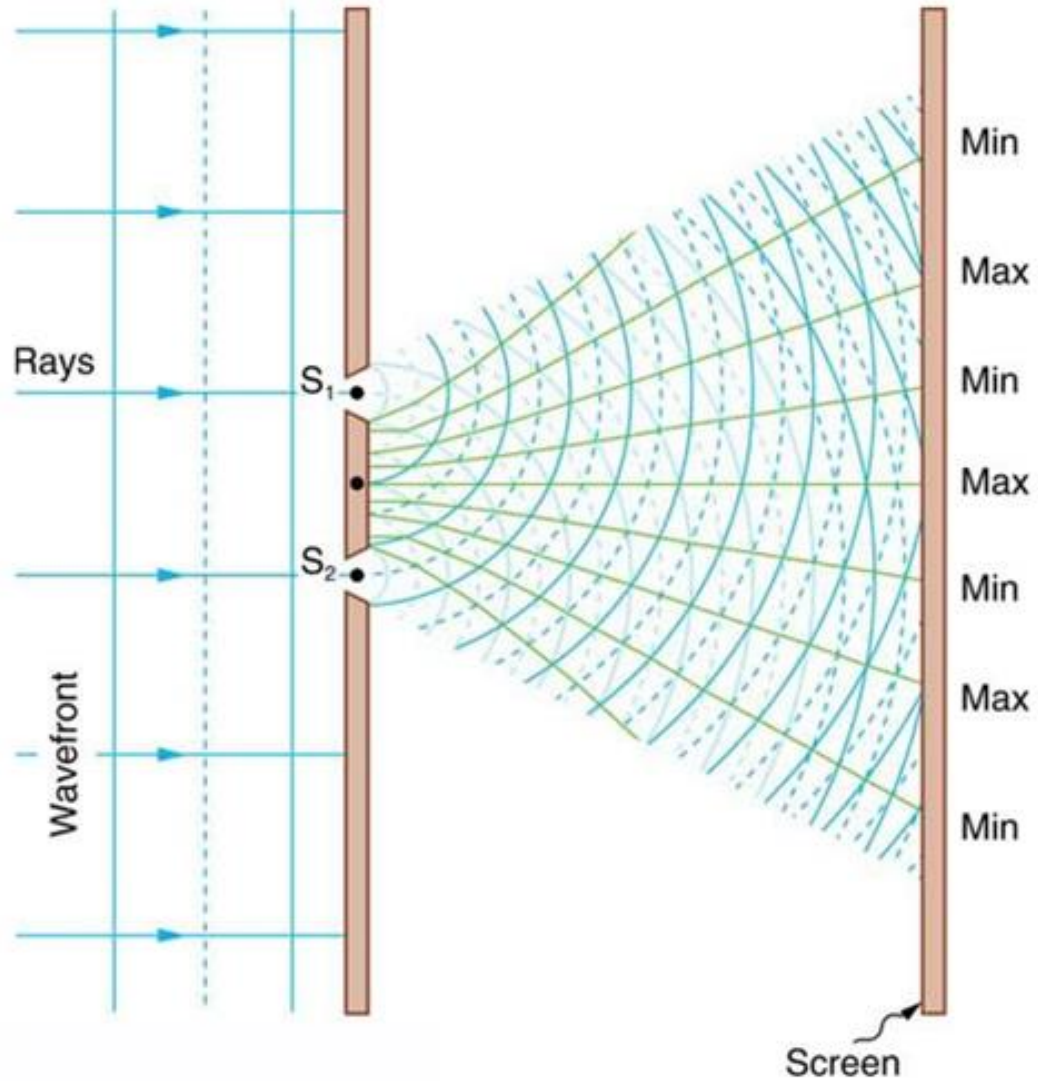
Zero signal

Interference patterns: Double-slit diffraction



It is the **path length difference** between wave from each slit that leads to interference

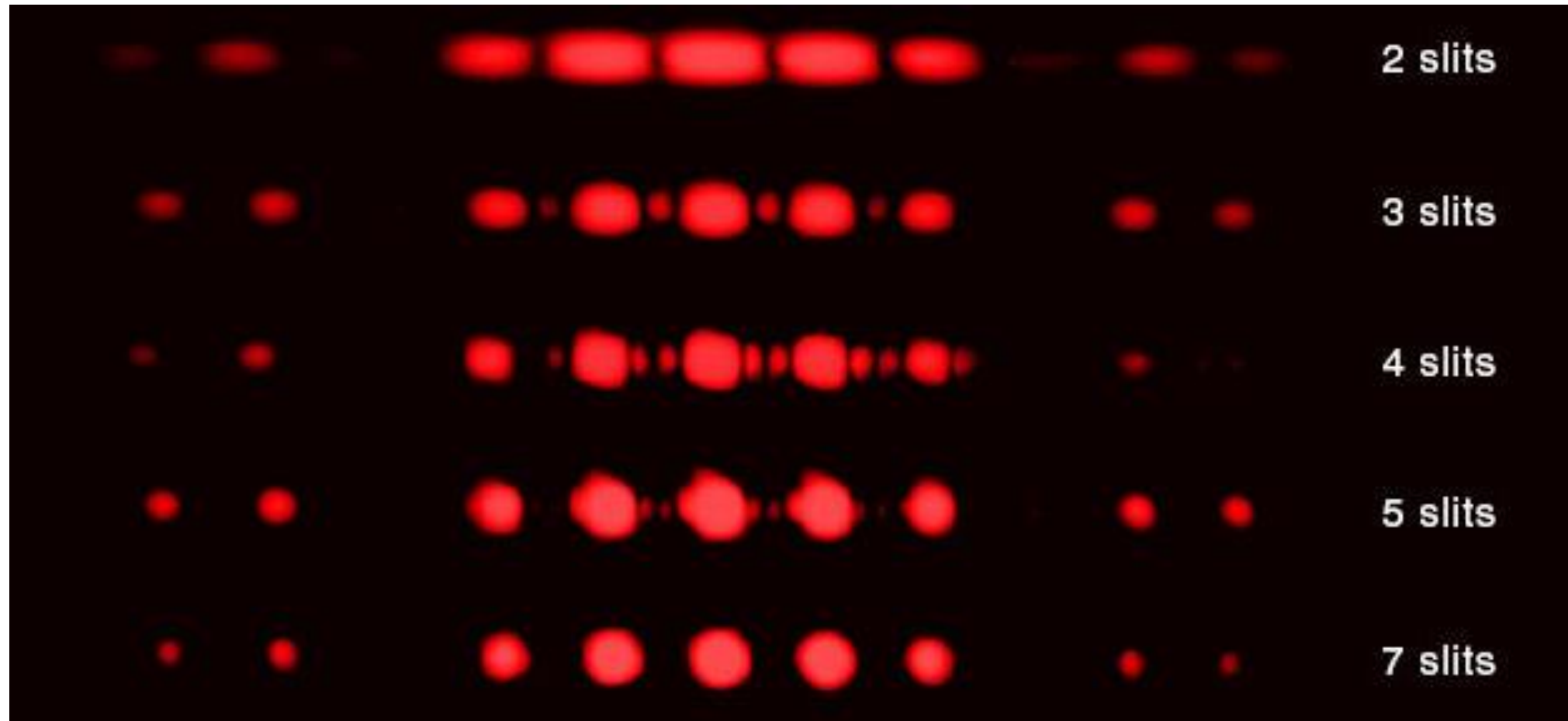
Interference patterns: Double-slit diffraction



Interference pattern

Interference patterns: Double-slit diffraction

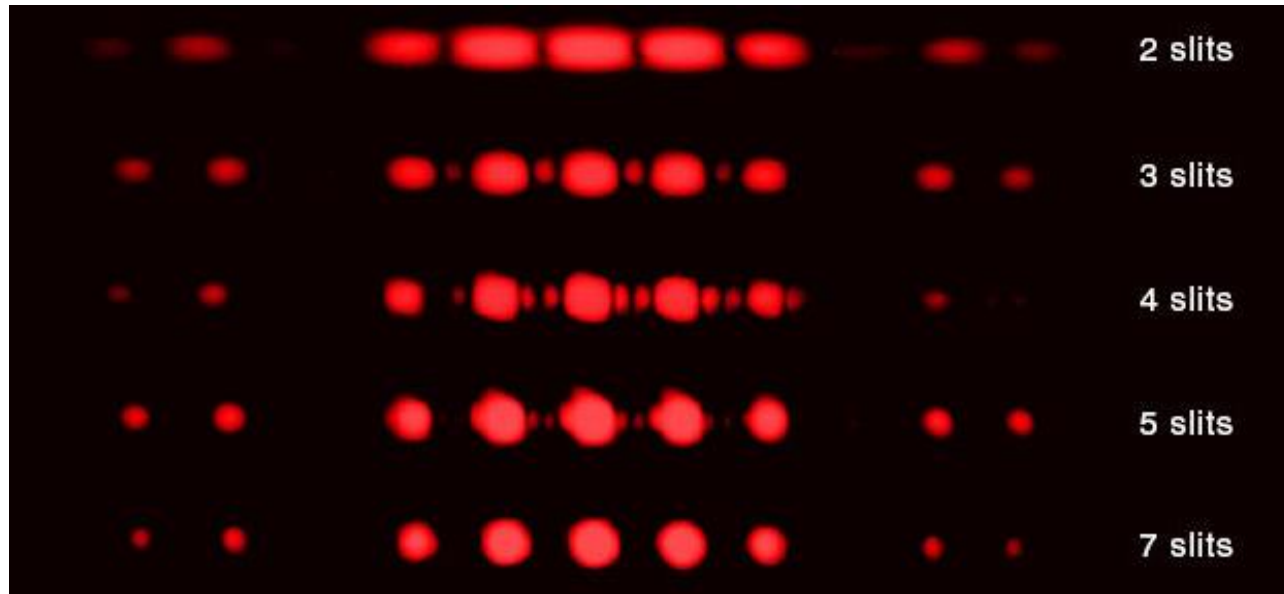
More slits → fewer visible spots → brighter and sharper



For comparison, crystals have $\sim 10^{23}$ planes to diffract from!

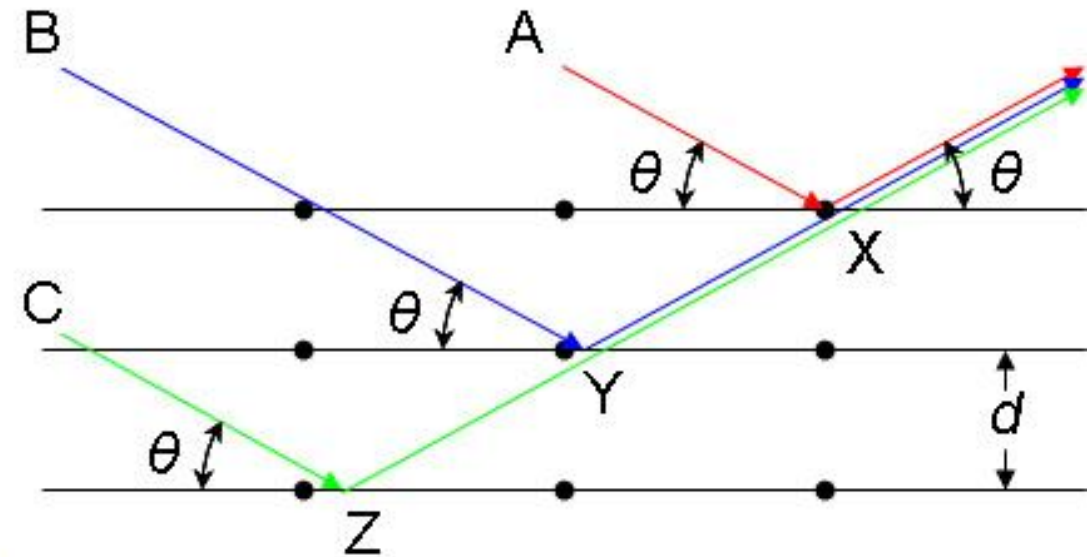
Interference patterns: Double-slit diffraction

More slits $\rightarrow$ fewer visible spots.
These spots are brighter and sharper.



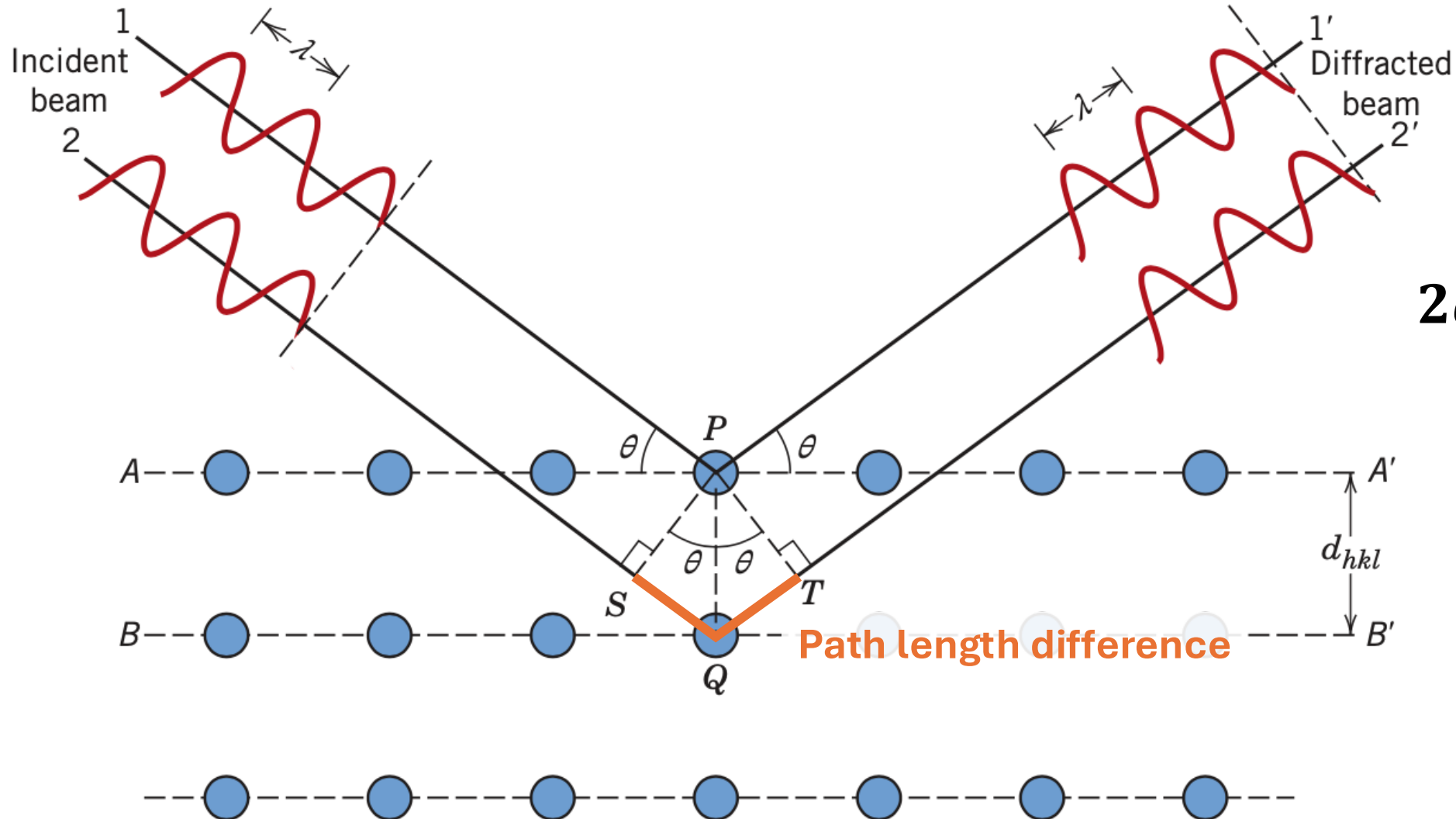
The location of these spots tell
us about the slit spacing

For comparison, crystals have
 $\sim 10^{23}$ planes to diffract from!



In this case, it is the *plane*
spacing we learn about from
diffraction patterns

Plane spacing from Bragg's law

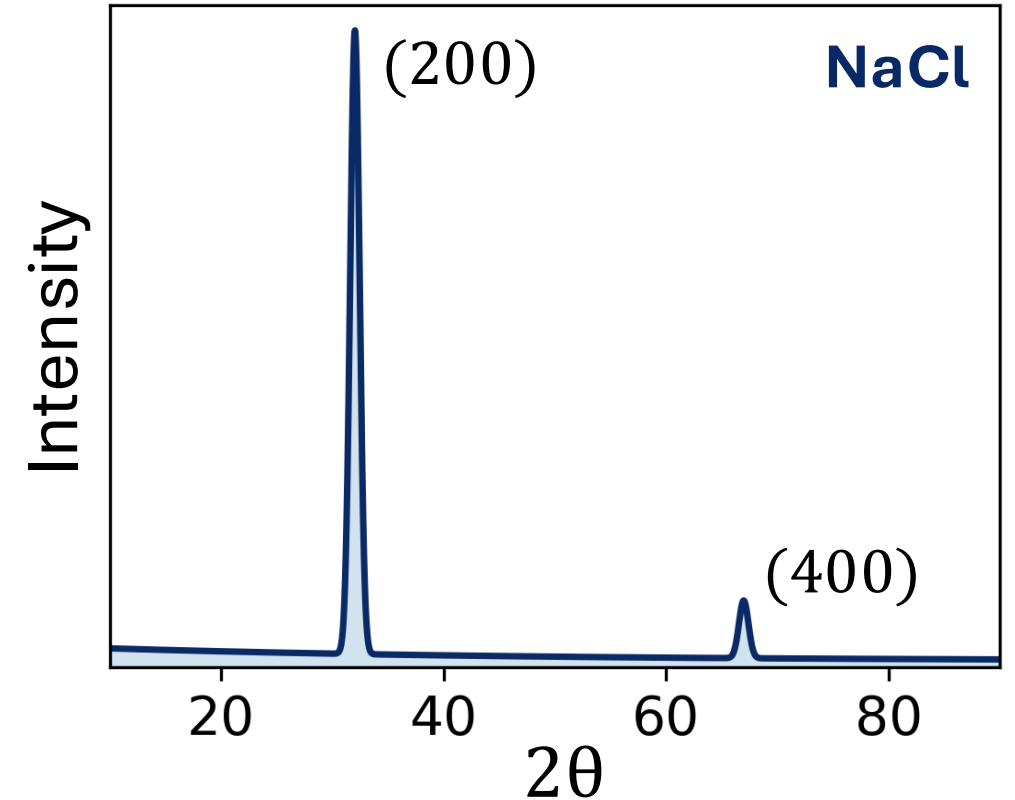
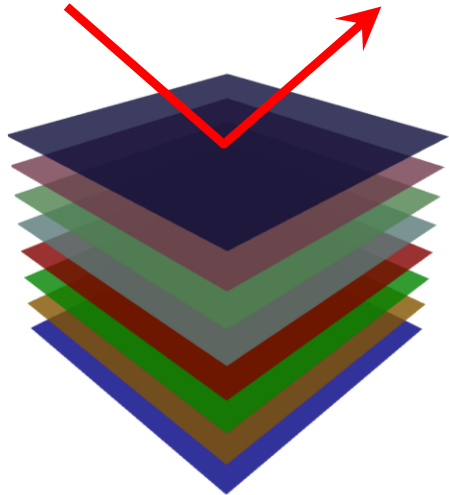
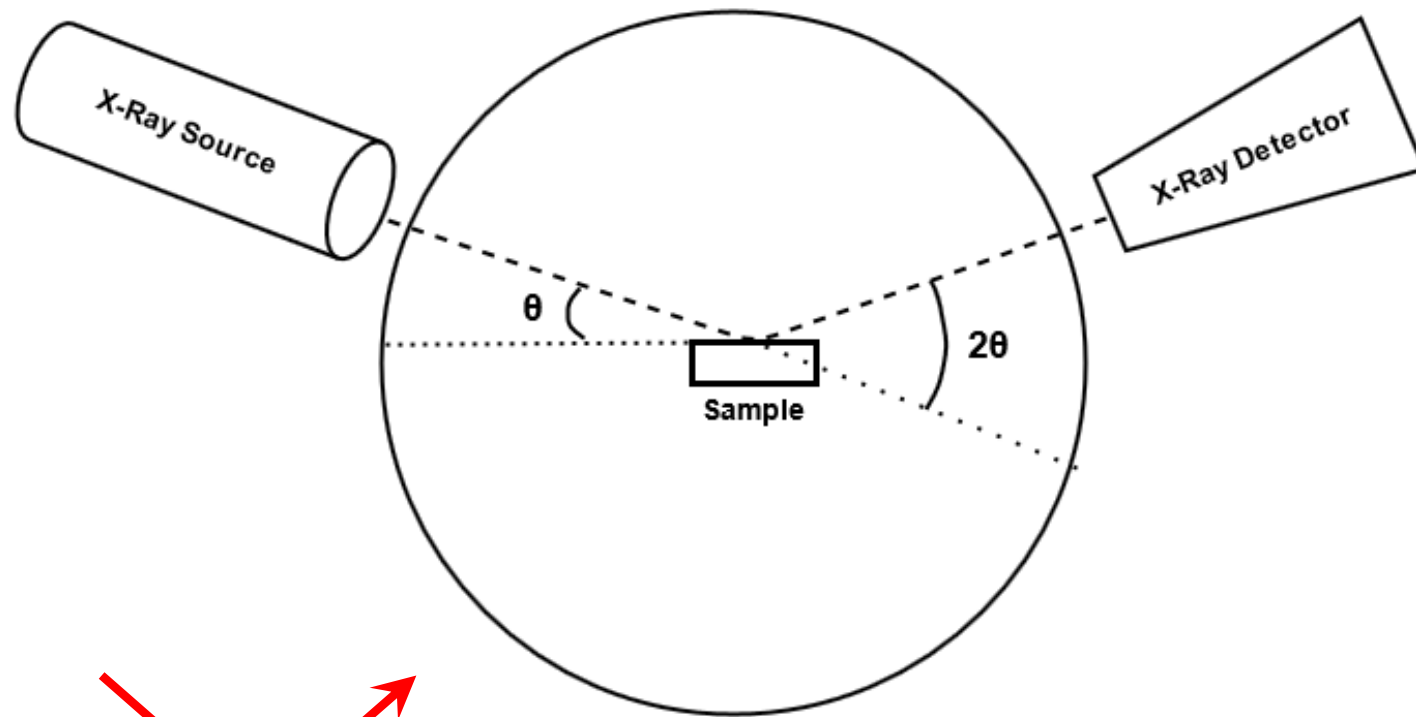


$$2d_{hkl} \sin \theta = n\lambda$$

The path length difference is a multiple of the wavelength

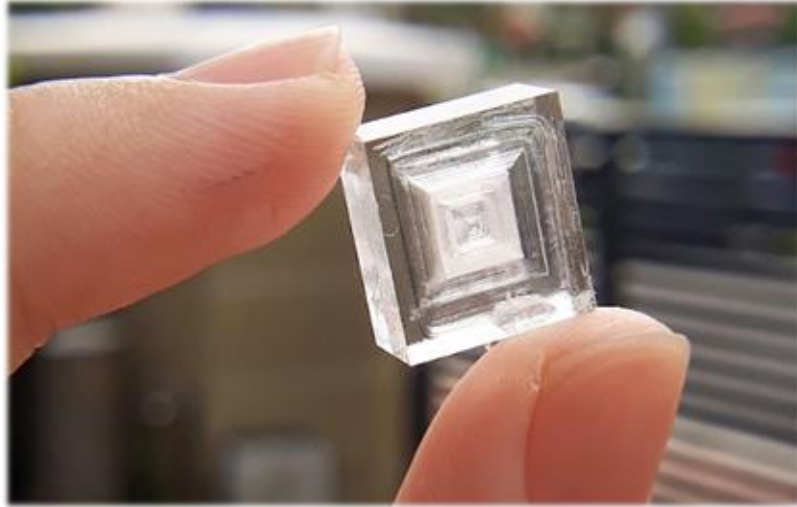
→ **Constructive interference**

Bragg-Brentano setup

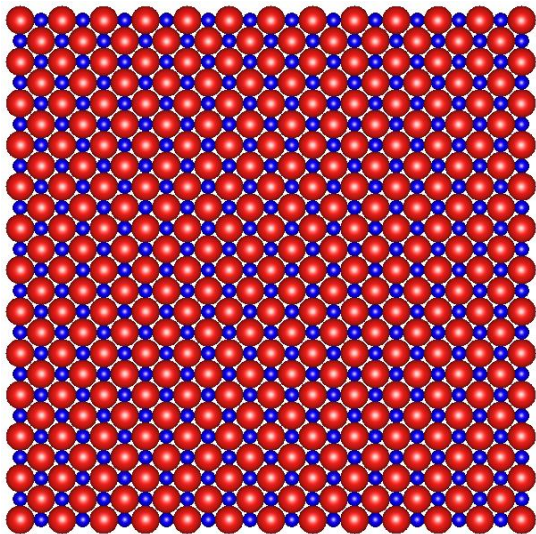


If the sample is a single crystal, **very few peaks** will be observed. These correspond *only* to planes that are **parallel to the surface**.

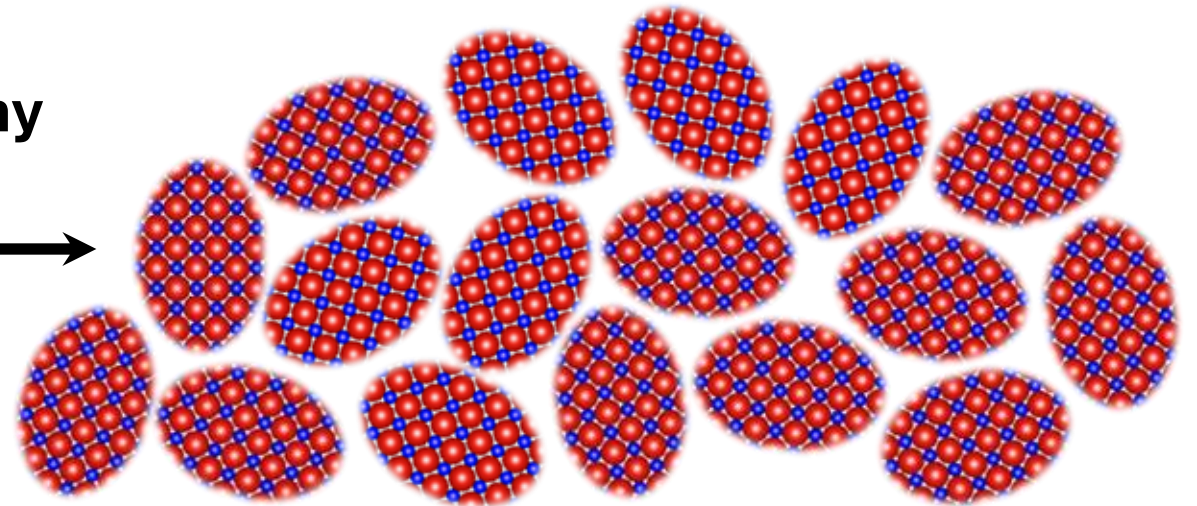
Powder X-ray diffraction (XRD)



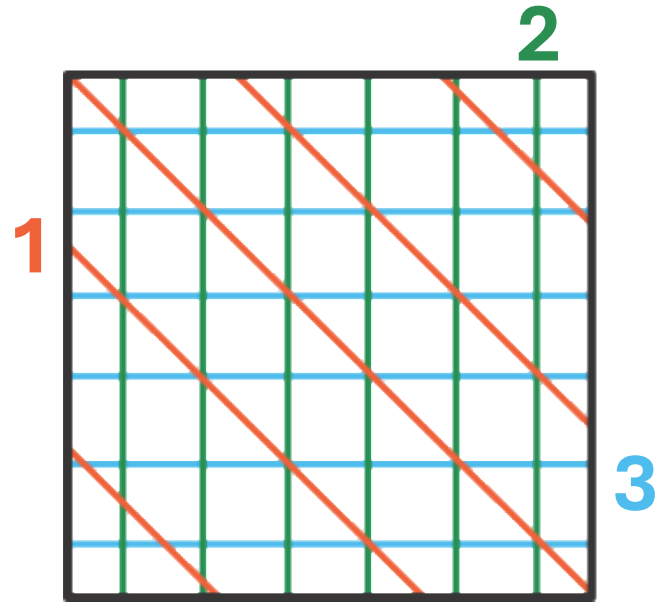
**Grind into a
fine powder**



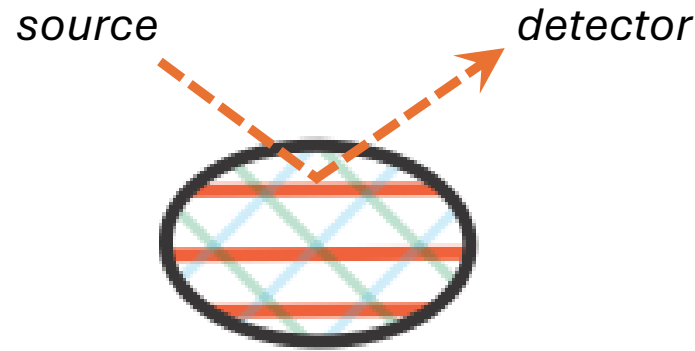
**From one → many
orientations**



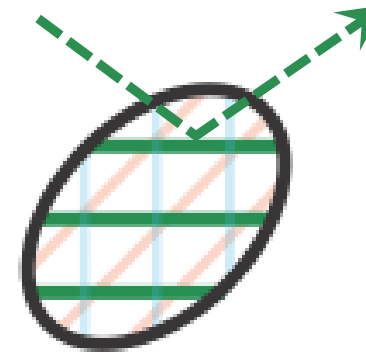
Powder X-ray diffraction (XRD)



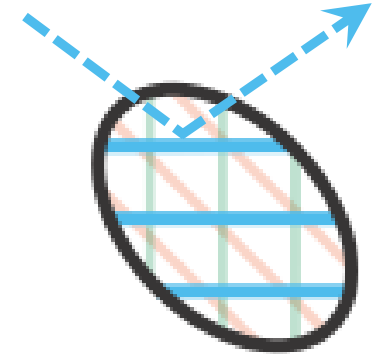
Suppose the single crystal has **three planes**



In the powder, some grains will be oriented for diffraction from **plane 1**



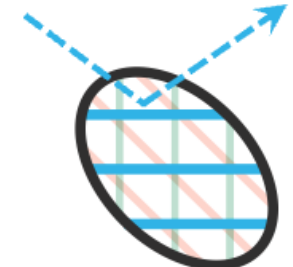
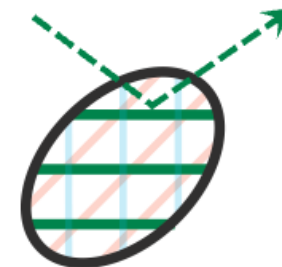
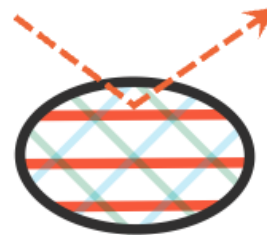
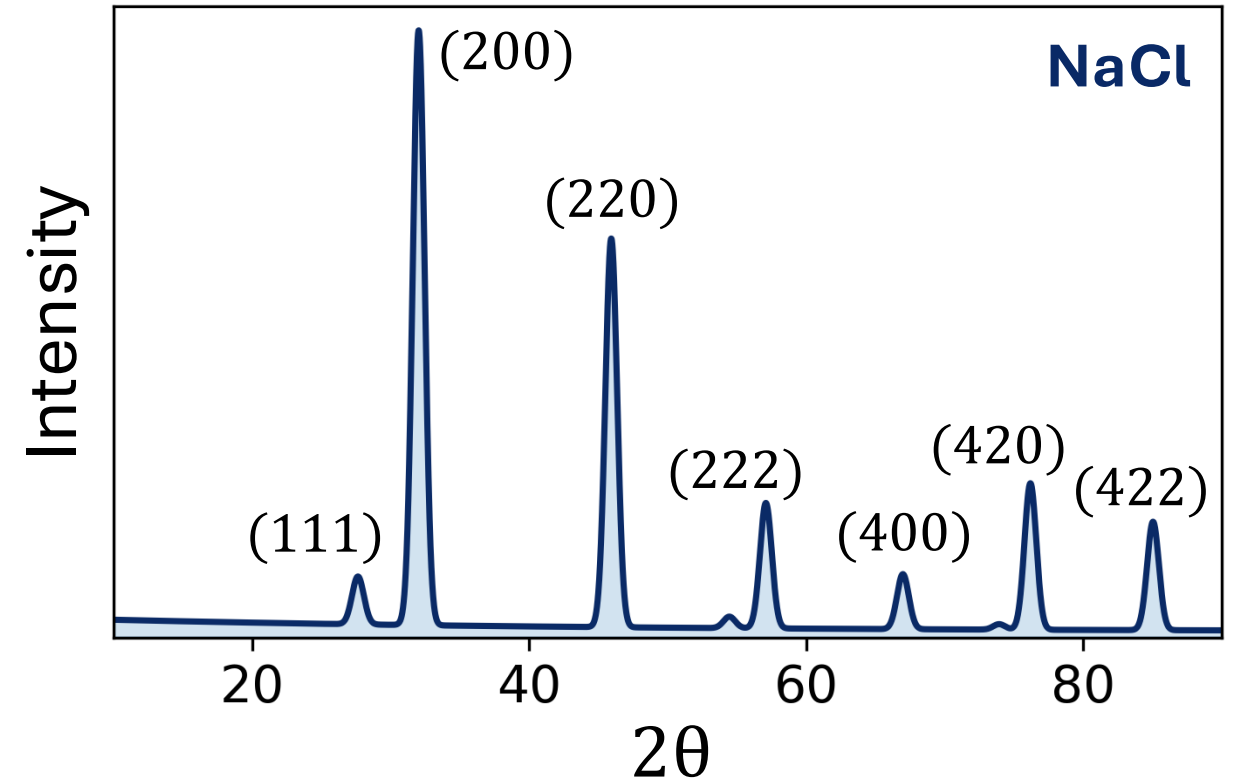
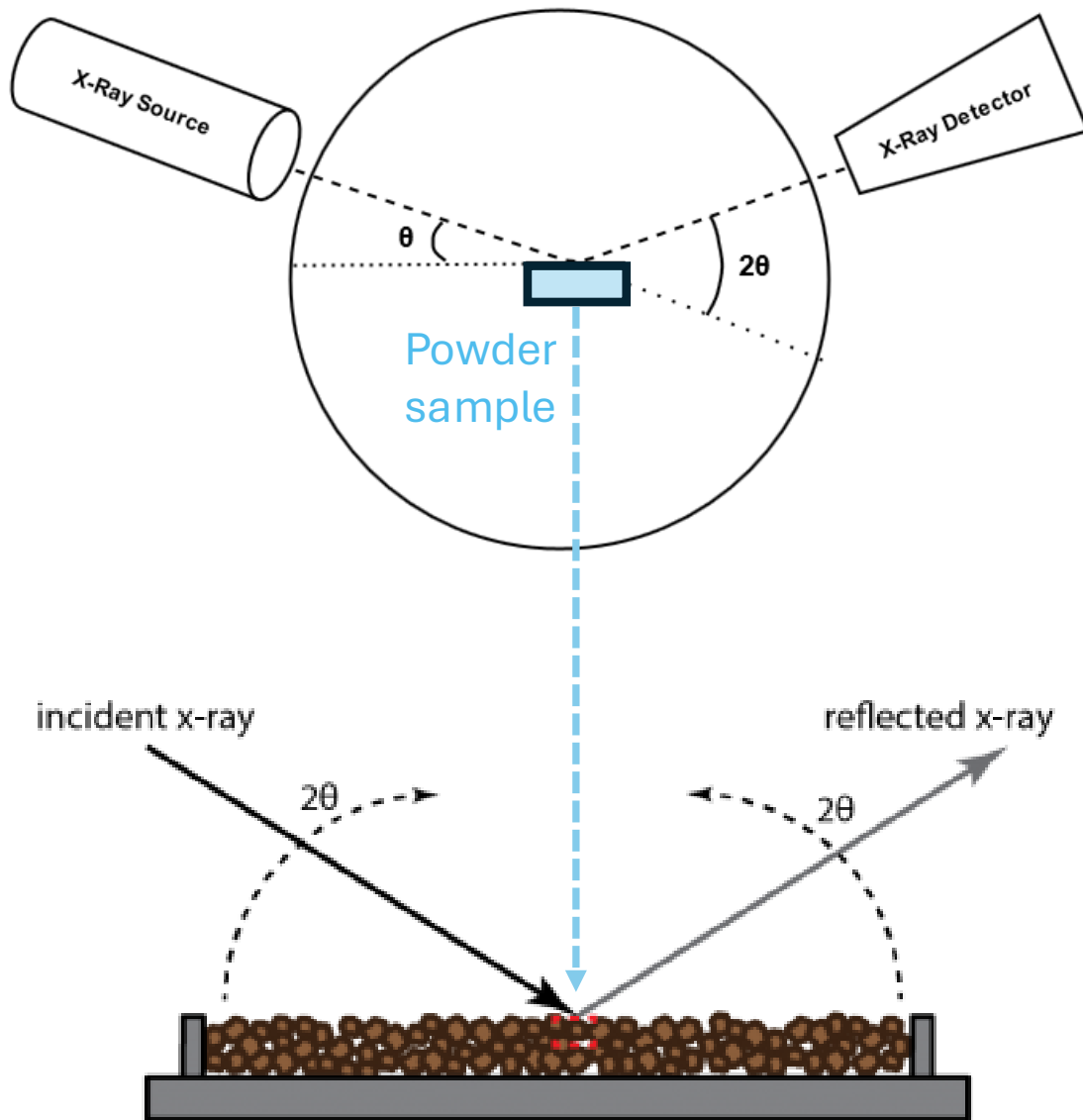
And some will be oriented for diffraction from **plane 2**



And some will be oriented for diffraction from **plane 3**

But in each case, a bright signal will be detected *only* when Bragg's law is satisfied for that family of planes: $2d_{hkl} \sin \theta = n\lambda$

Powder X-ray diffraction (XRD)

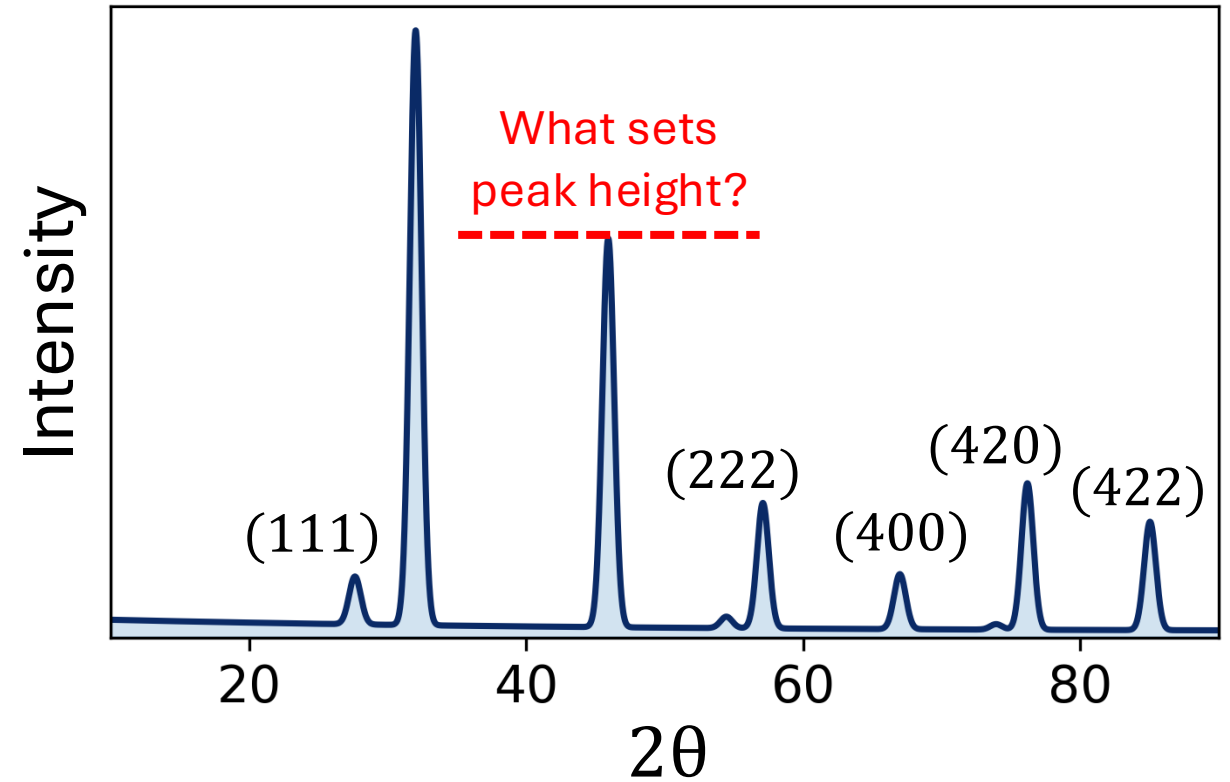
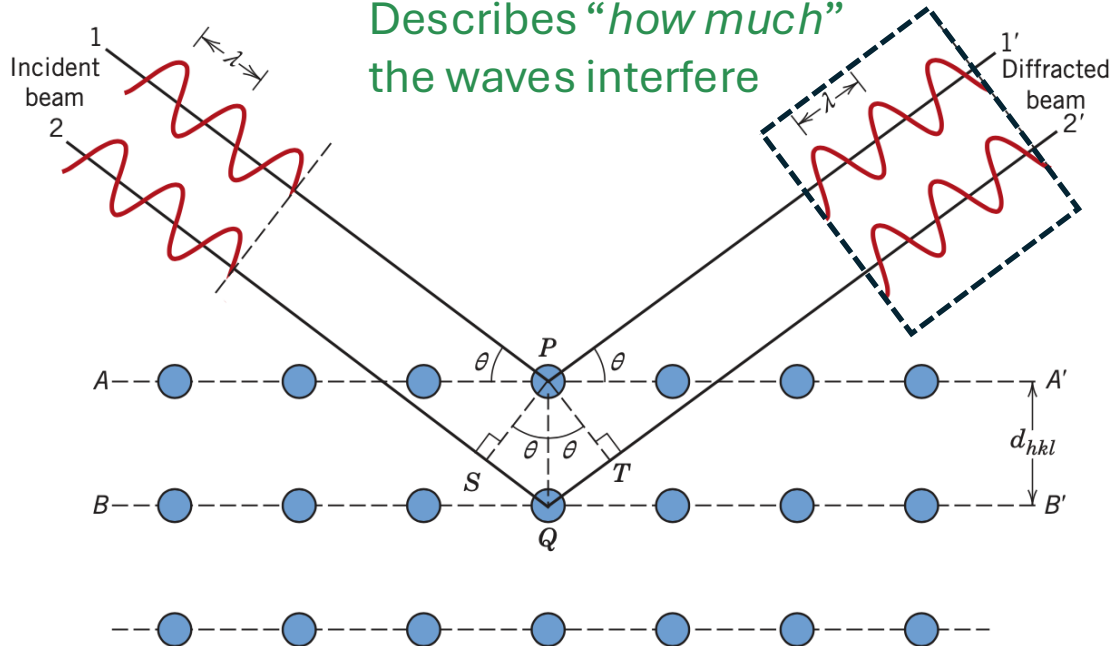


The structure factor determines peak intensity

$$I_{hkl} \propto |F_{hkl}|^2$$

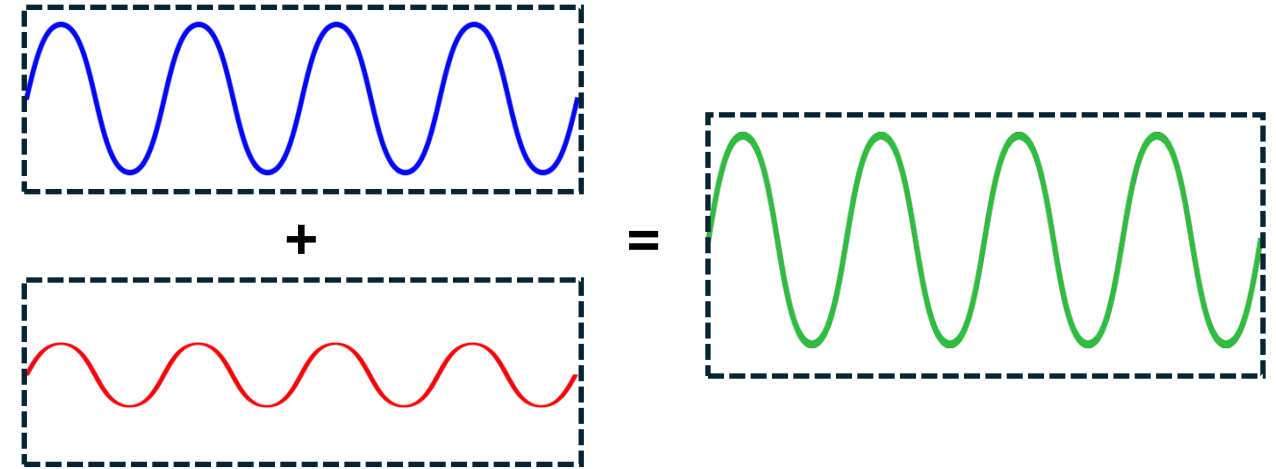
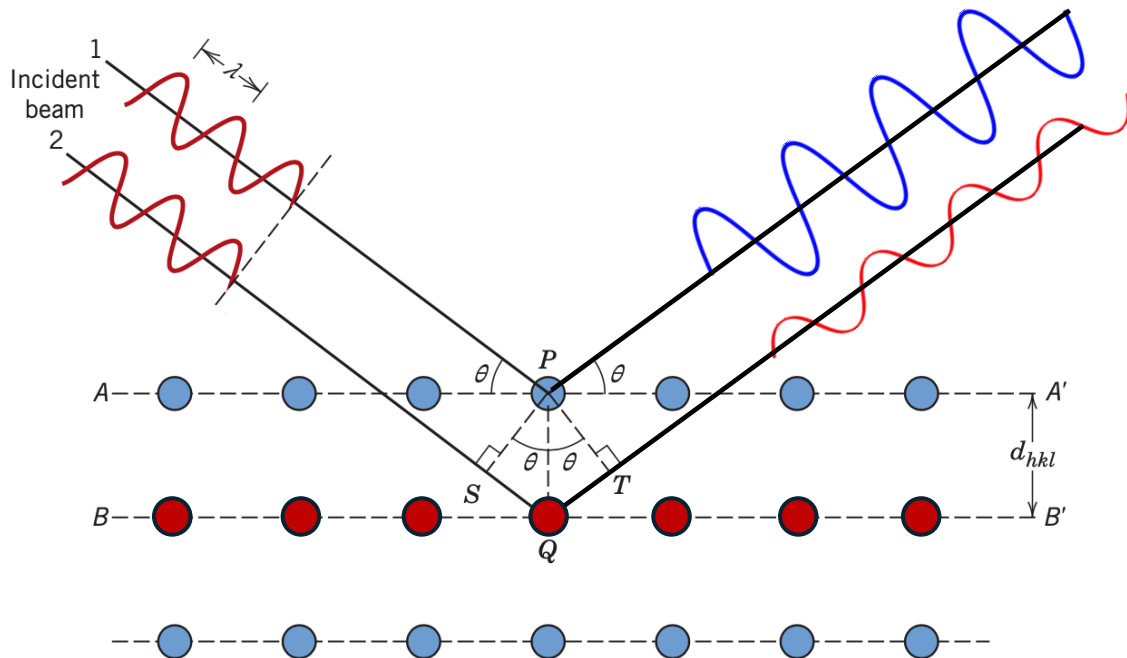
Structure Factor

Describes “how much”
the waves interfere



$$F_{hkl} = \sum_j f_j e^{2\pi i(hx_j + ky_j + lz_j)}$$

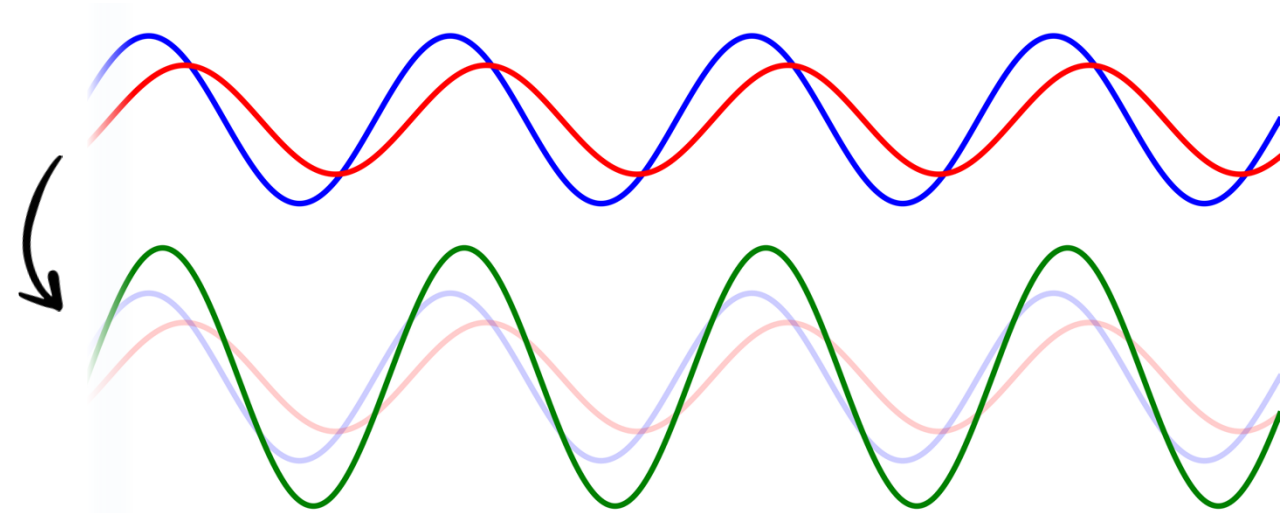
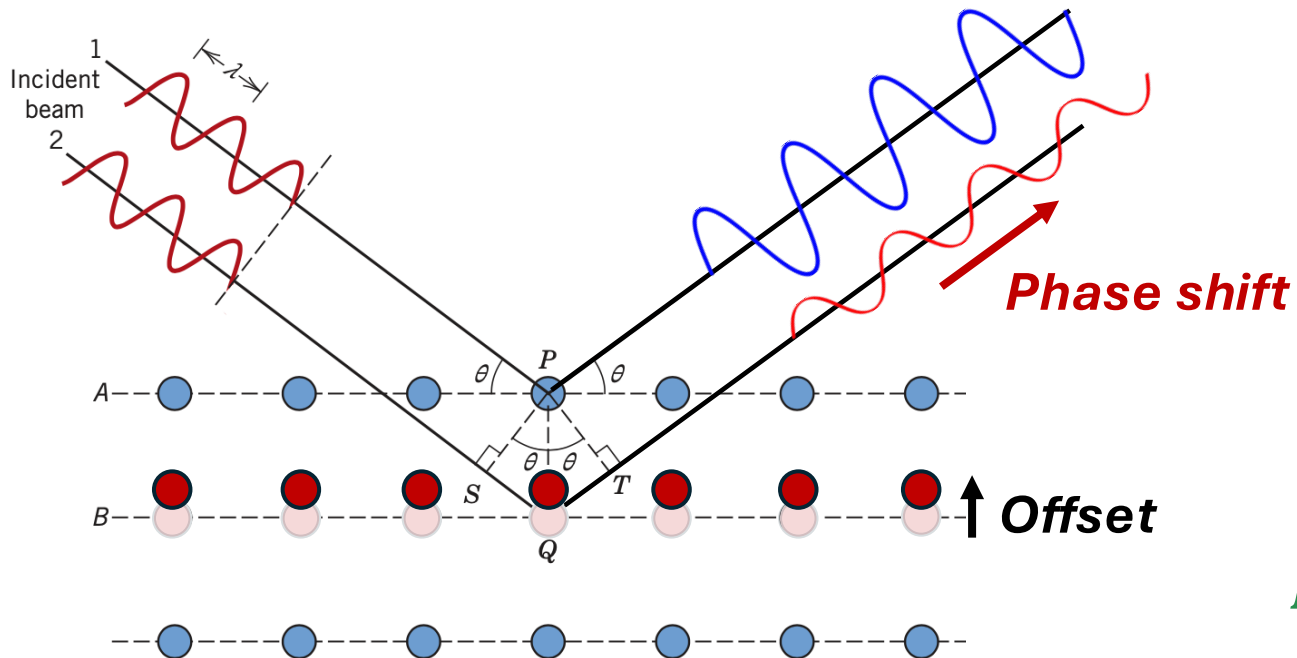
The structure factor determines peak intensity



This **atomic form factor** describes how strongly atom j scatters X-rays

$$F_{hkl} = \sum_j f_j e^{2\pi i(hx_j + ky_j + lz_j)}$$

The structure factor determines peak intensity



These **atomic coordinates** describe **how in-phase** the scattered wave are

$$F_{hkl} = \sum_j f_j e^{2\pi i(hx_j + ky_j + lz_j)}$$

Simulating “stick” patterns with PyMatGen



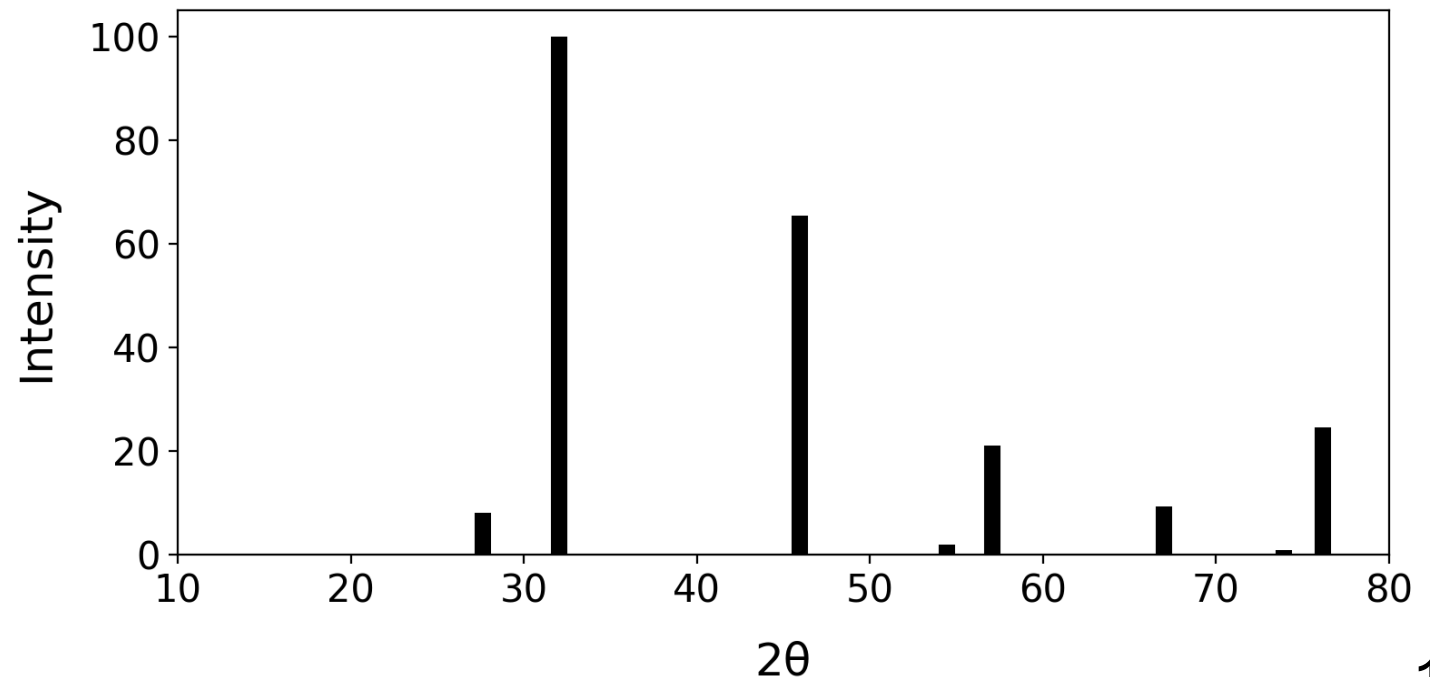
Bragg's Law → peak positions

$$2d_{hkl} \sin \theta = n\lambda$$

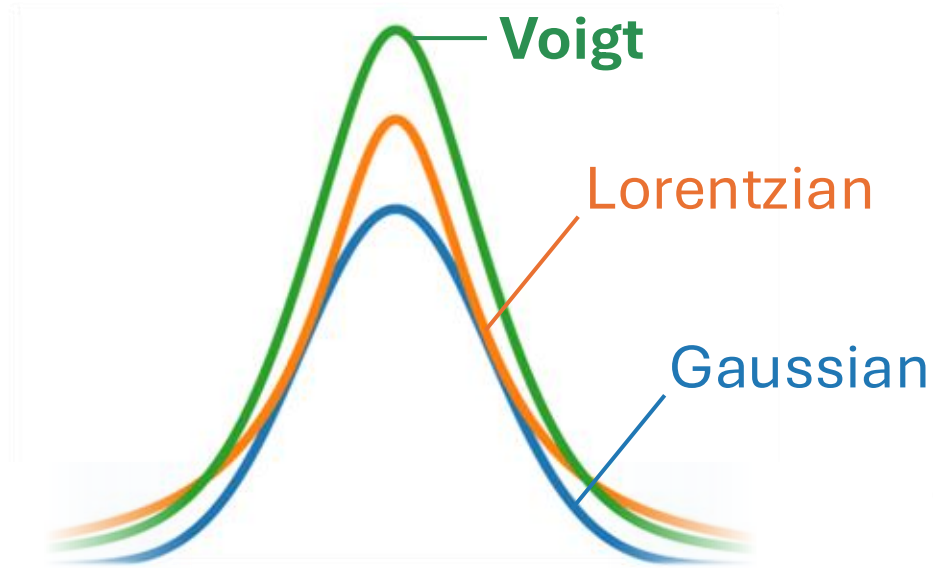
Structure Factor → peak intensities

$$F_{hkl} = \sum_j f_j e^{2\pi i(hx_j + ky_j + lz_j)}$$

(2θ, I) lists



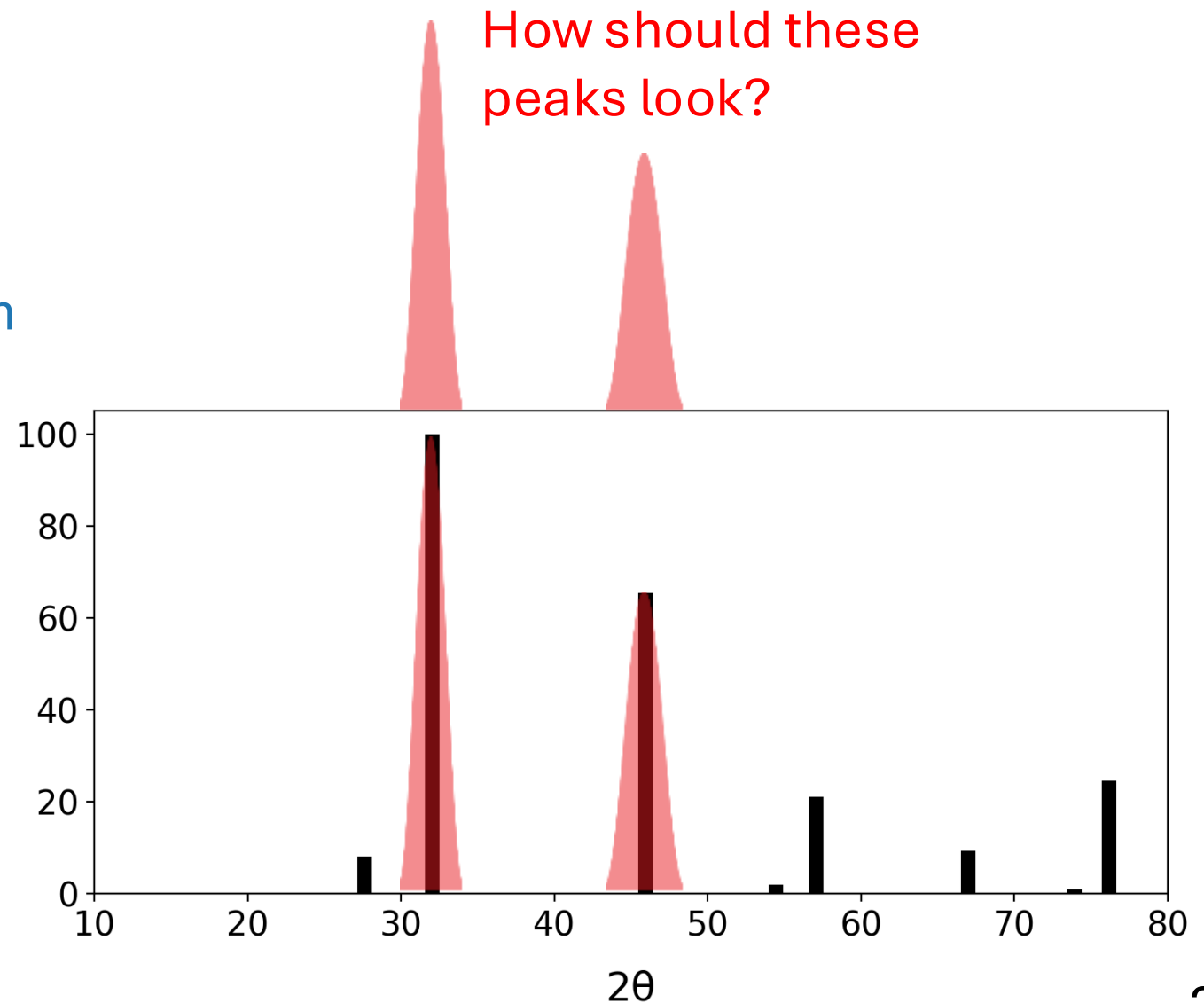
From “stick” to continuous patterns



$$V(x, \sigma, \gamma) = \int_{-\infty}^{\infty} G(x', \sigma) L(x - x', \gamma) dx'$$

The **Voigt profile** is a *convolution* of a **Gaussian** and **Lorentzian**

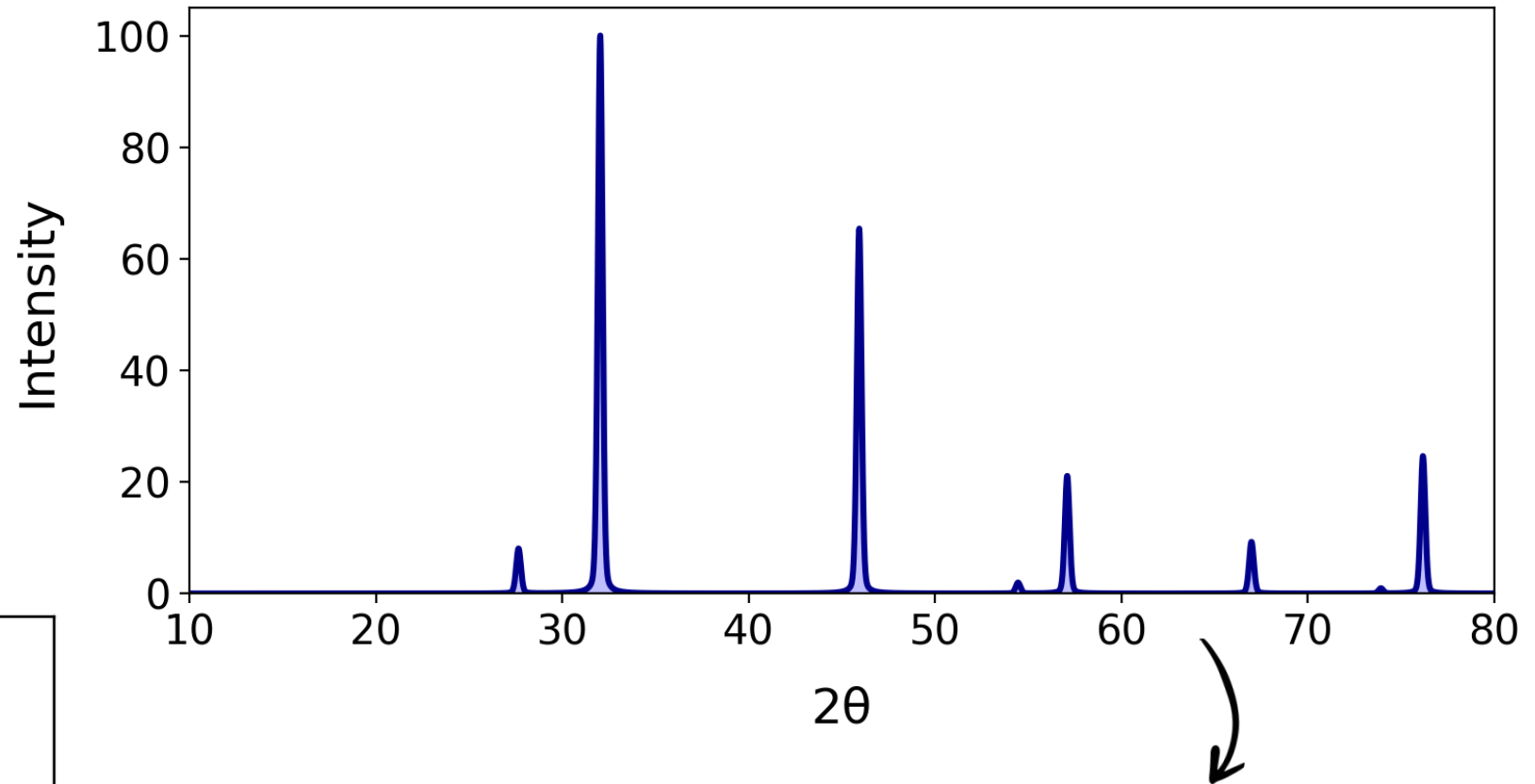
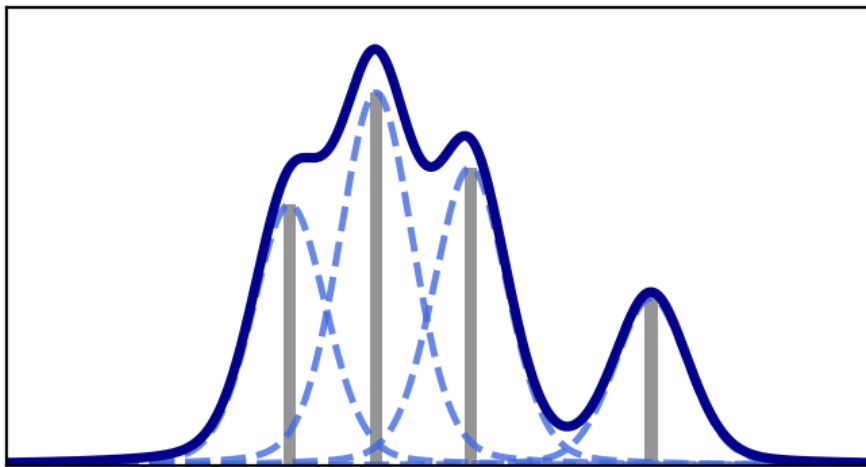
Or we can simply **sum them**
→ **pseudo-Voigt**



From “stick” to continuous patterns

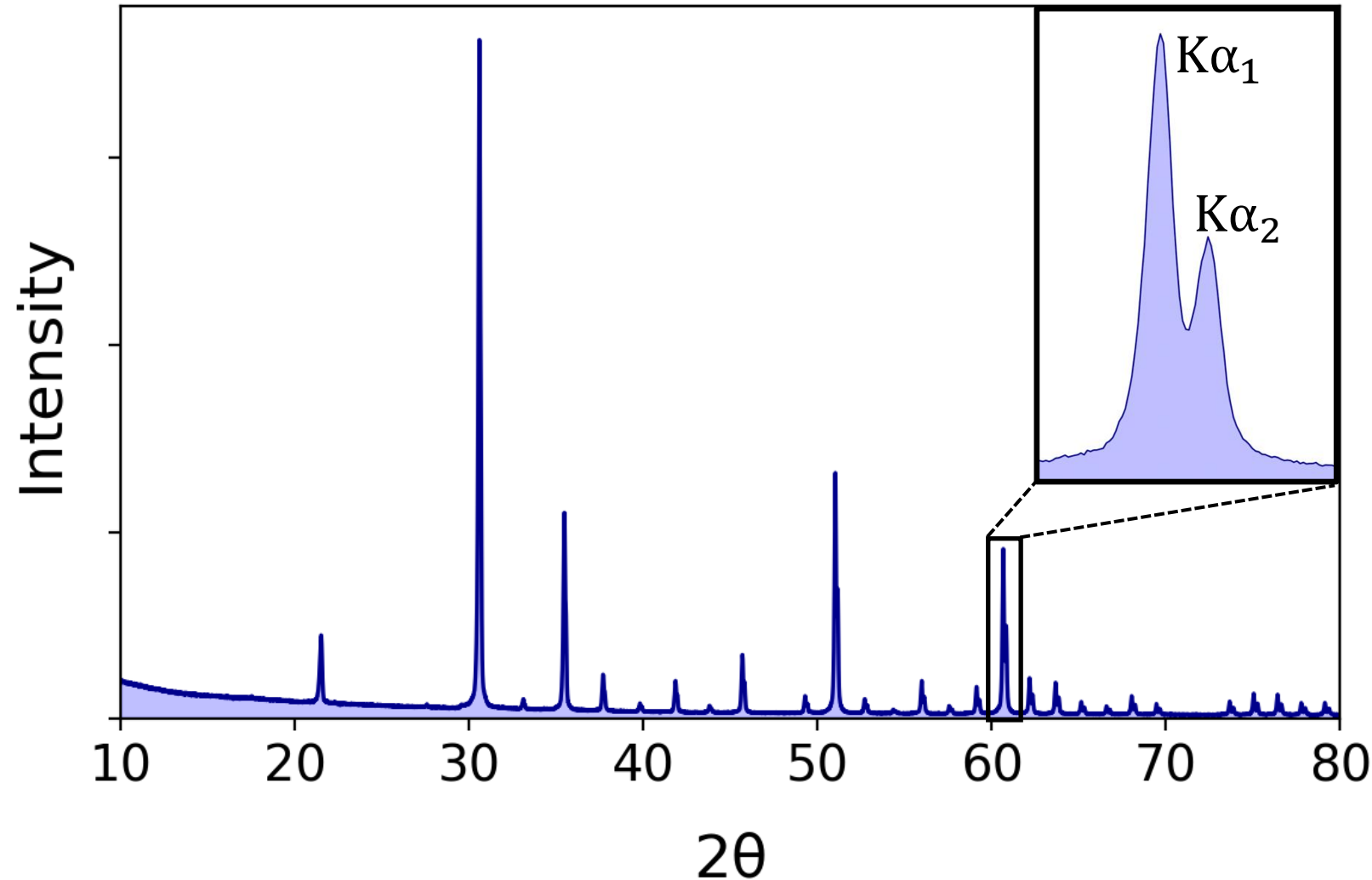


- 1) Compute stick patterns
- 2) **Define peak shape**
- 3) **Sum the profiles from all peaks on a densely sampled 2θ grid**
- 4) Normalize and plot



Does this pattern look *realistic*?
Similar to experimental data?

Real XRD patterns are more complicated



Notice that single peaks begin to **split**, especially at high 2θ

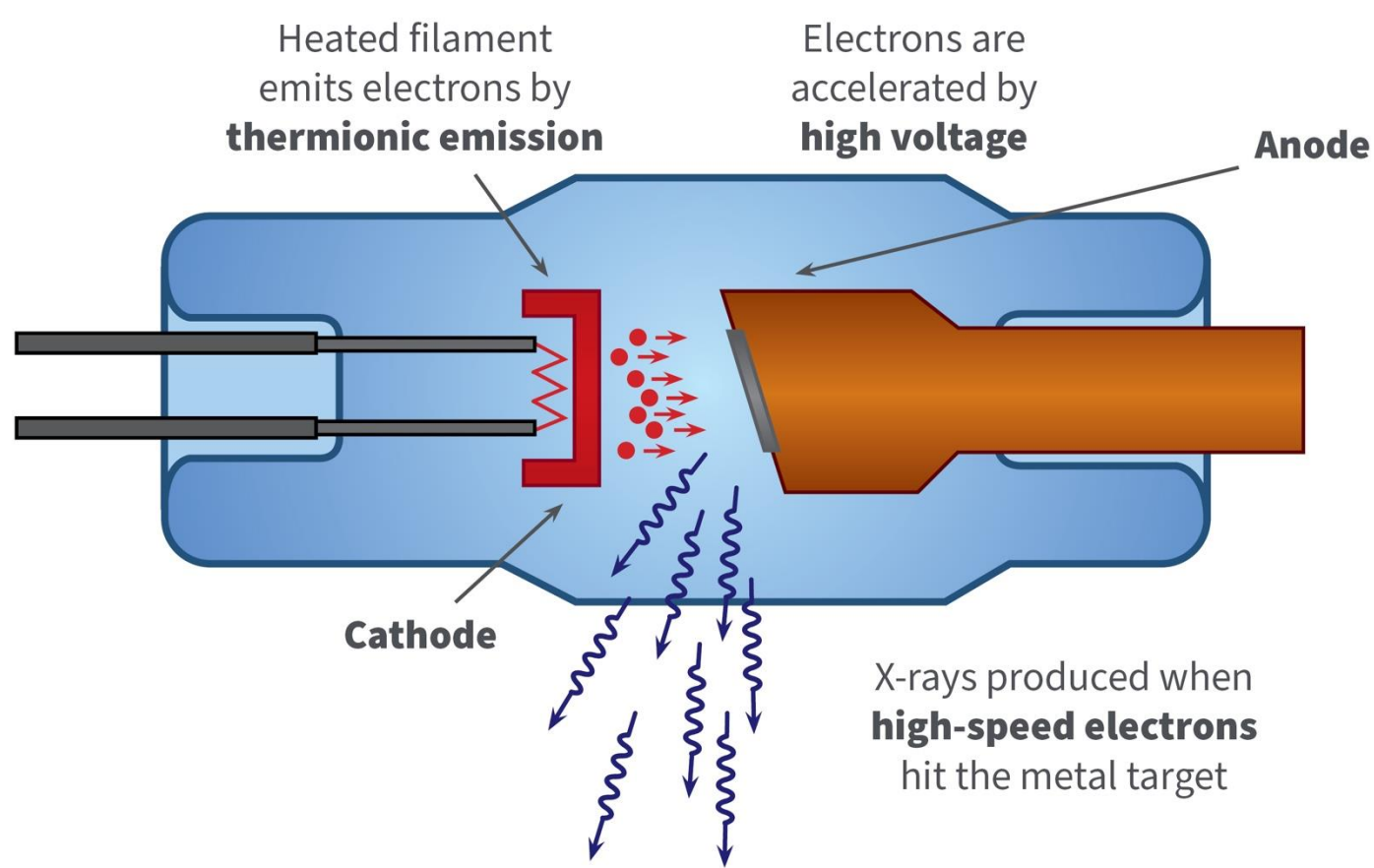
This occurs when the X-rays are not perfectly monochromatic – *i.e.*, with **> 1 wavelength**

$$2d_{hkl} \sin \theta = n\lambda$$

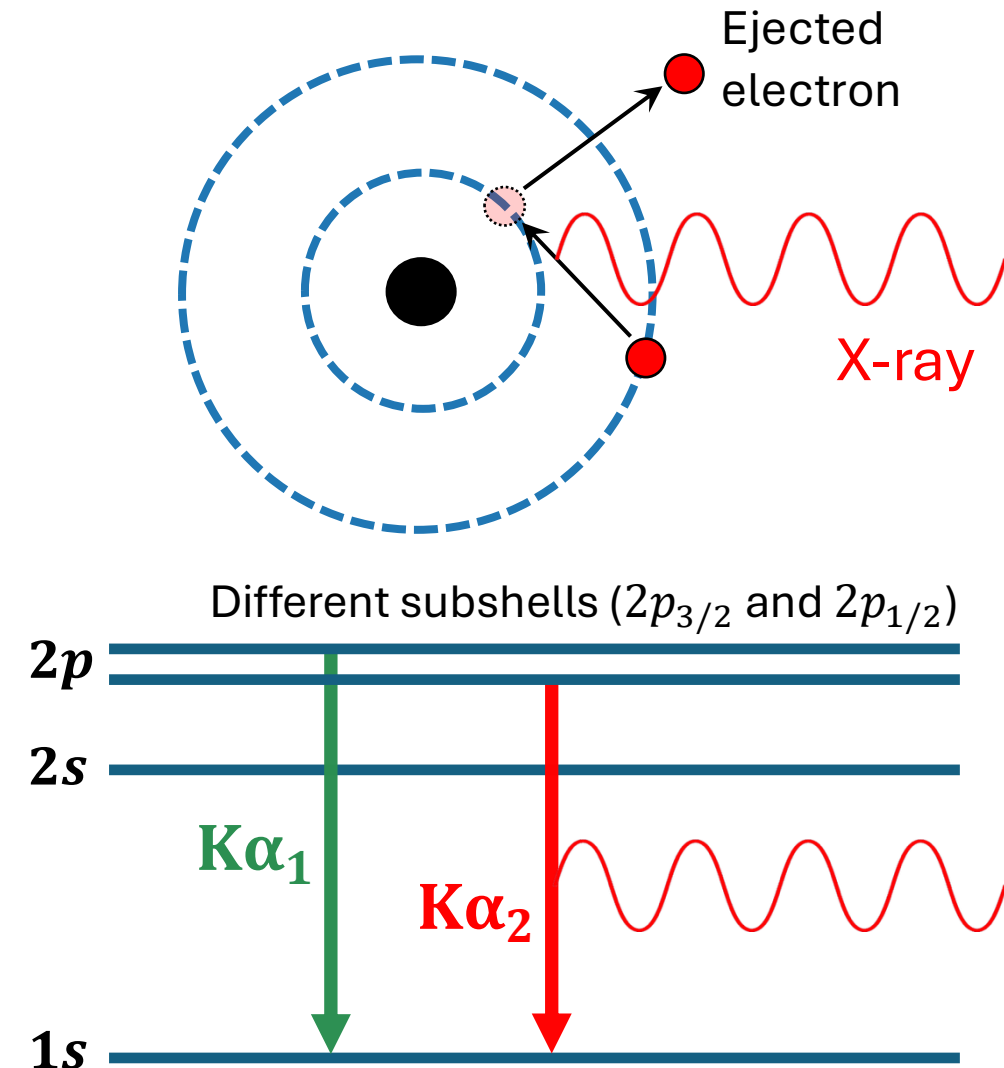
Diagram illustrating the variables in the Bragg equation:

- θ is shown as a blue angle, with arrows pointing to θ_1 and θ_2 (also in blue).
- λ is shown as a red wavelength, with arrows pointing to λ_1 and λ_2 (also in red).

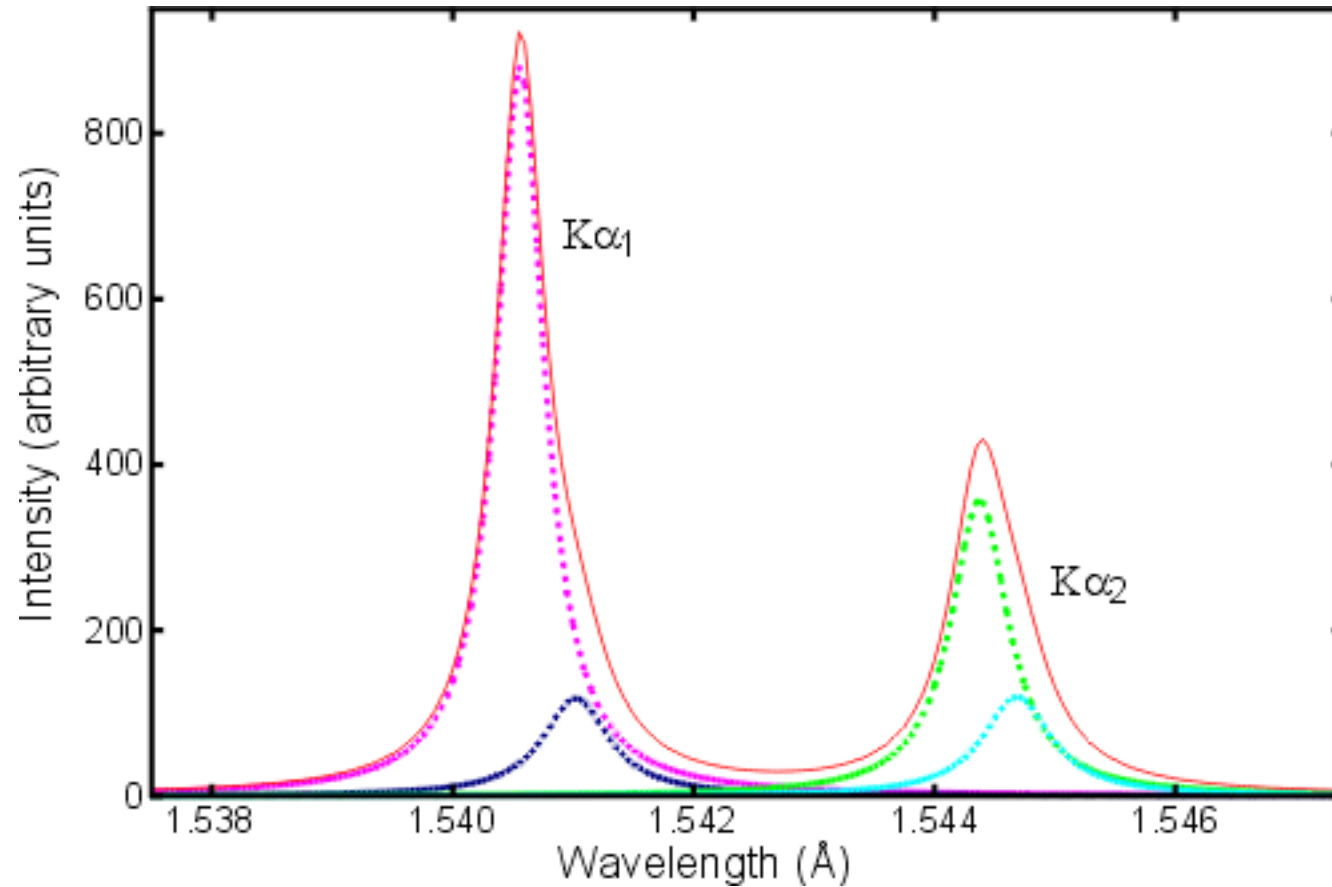
How to model peak splitting (Cu $K\alpha_1$ vs. $K\alpha_2$)



Accelerated electrons 1) smash into Cu,
2) ejecting core electrons, 3) **outer-shell**
electrons relax to fill vacancy, emitting X-rays



How to model peak splitting (Cu $K\alpha_1$ vs. $K\alpha_2$)



We need to account for:

1) Different wavelengths

$$K\alpha_1 \rightarrow 1.540598 \text{ \AA}$$

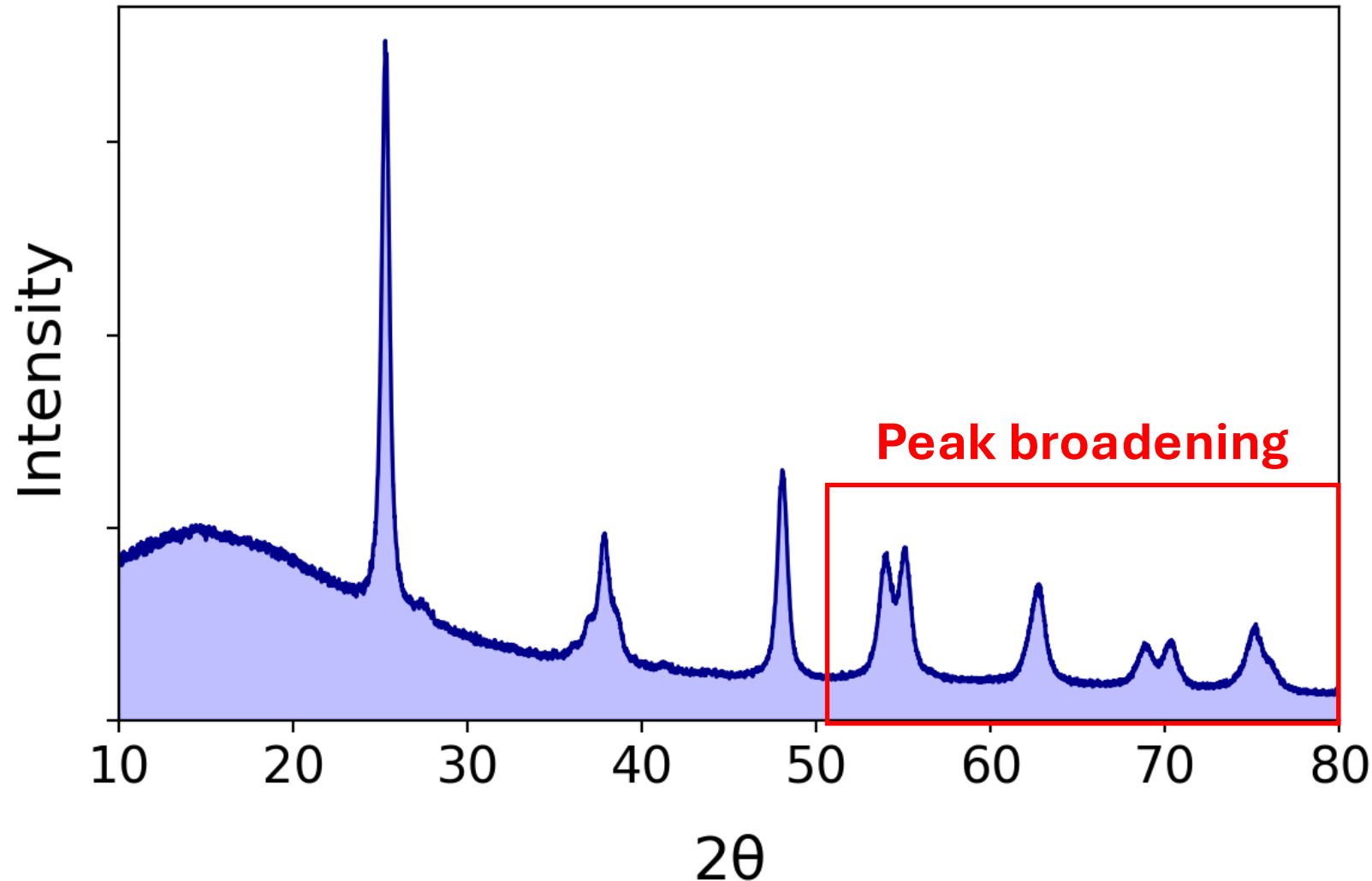
$$K\alpha_2 \rightarrow 1.544426 \text{ \AA}$$

2) Different intensities

$$K\alpha_1 \sim 2 K\alpha_2$$

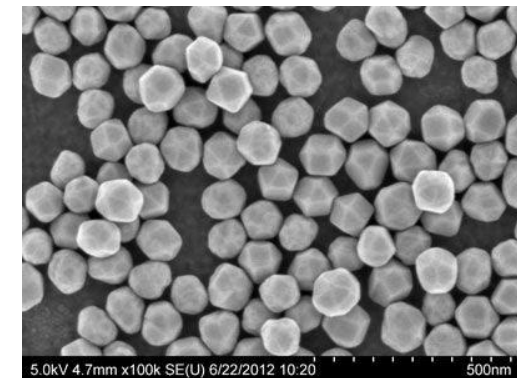
Then we simply **add the patterns**

Real XRD patterns are more complicated



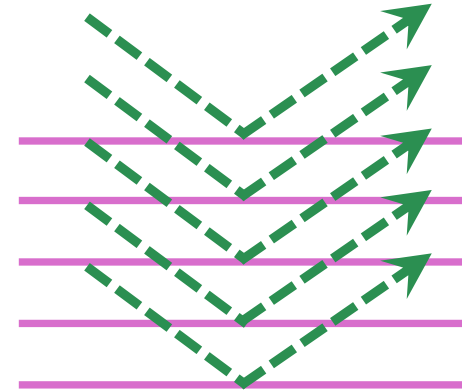
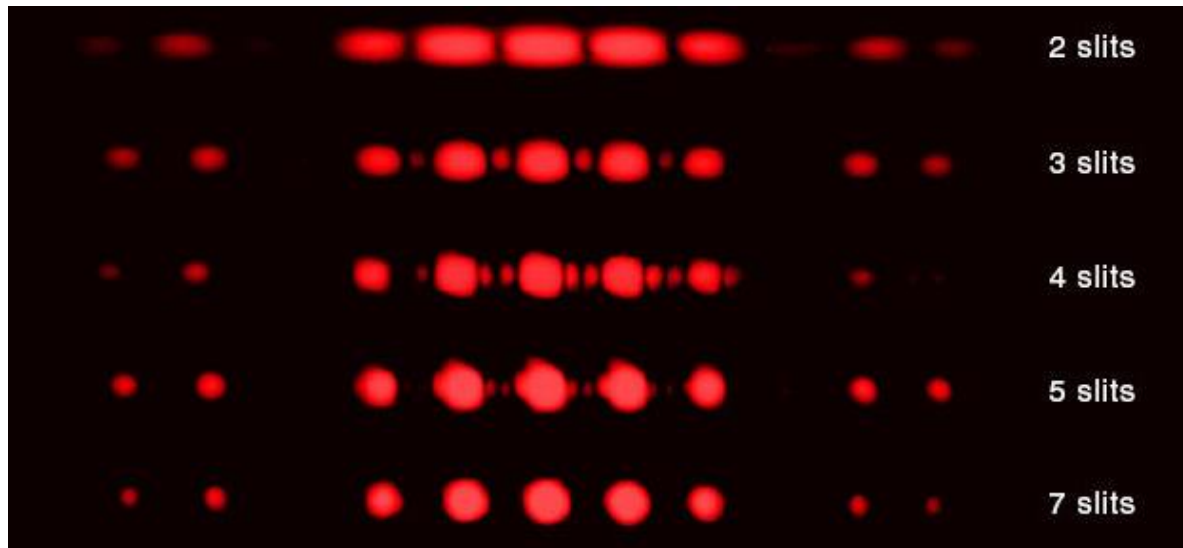
Notice that single peaks get broader as 2θ increases

In this case, the peak broadening is caused by the sample having a **small crystallite size**



Domains < 100 nm

Peak broadening from small crystallites



An insufficient number of places will lead to **incomplete** destructive interference near θ_{Bragg}

Scherrer equation:

$$D = \frac{K\lambda}{\beta \cos \theta}$$

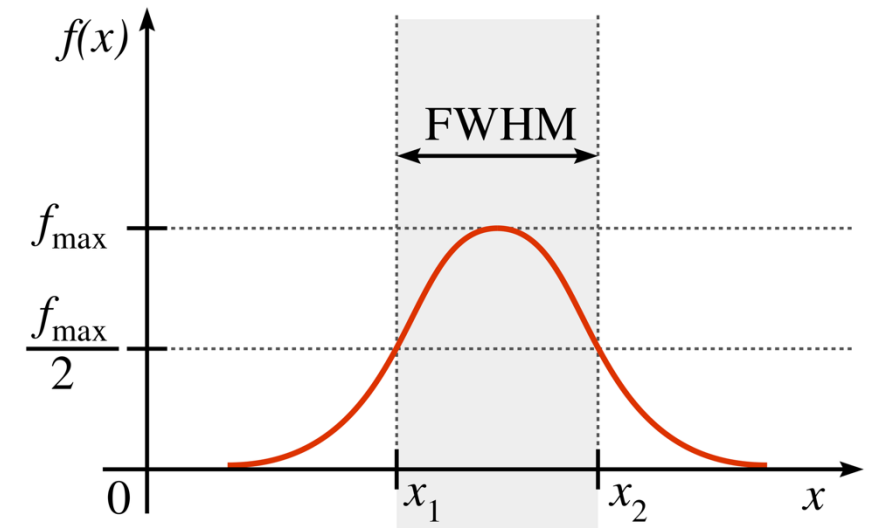
D is the particle size

K is a shape factor

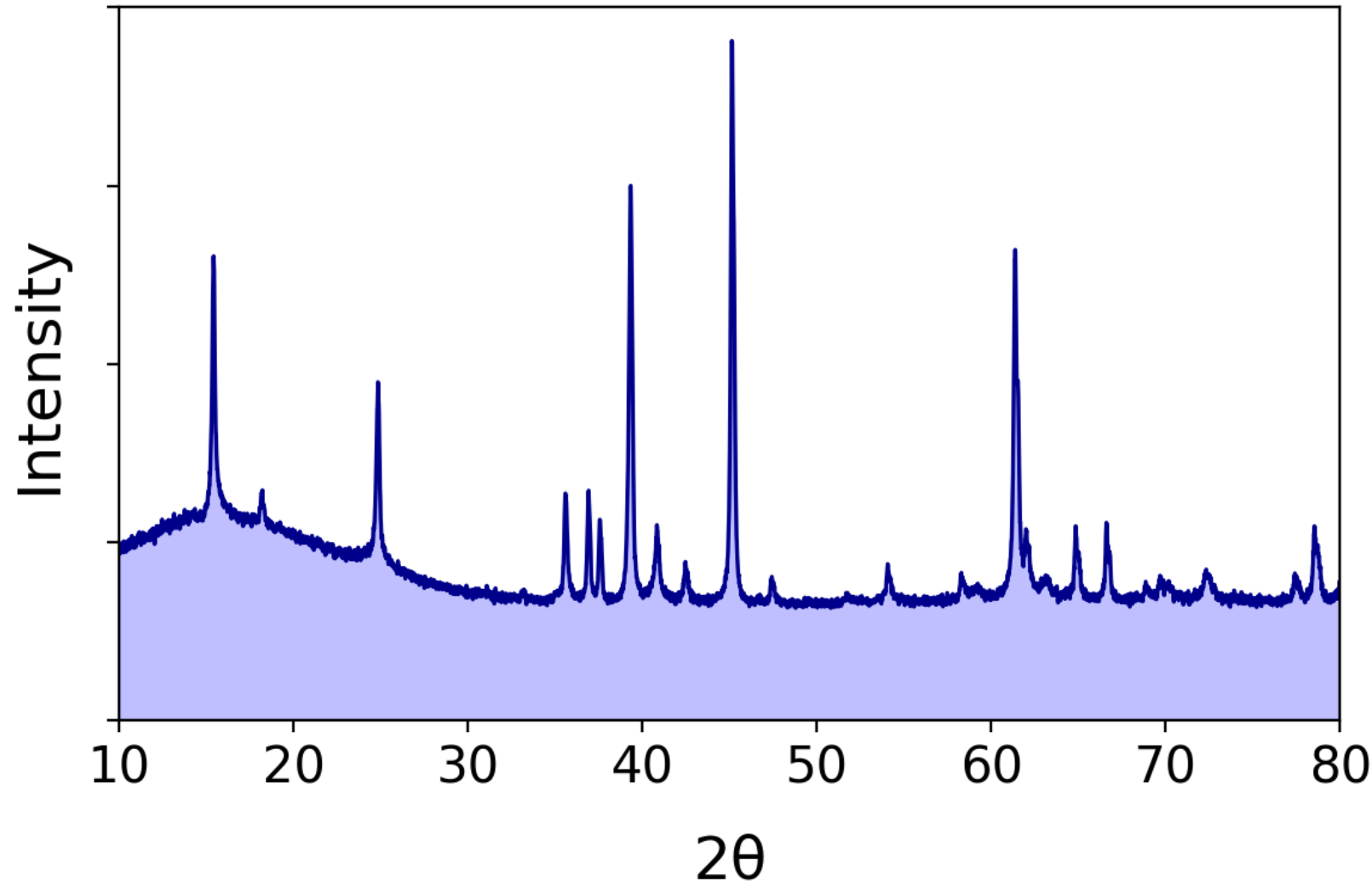
λ is the X-ray wavelength

β is the FWHM

θ is the Bragg angle



Real XRD patterns are more complicated

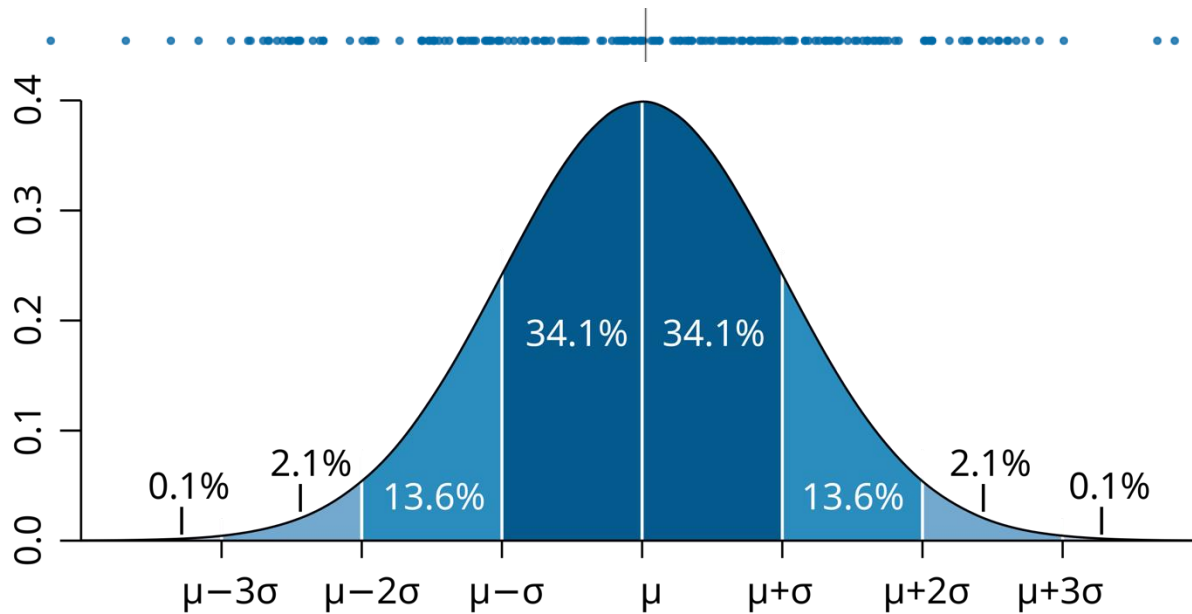


There can be **noisy background signal** with **diffuse “bumps”** that usually occur at low values of 2θ

Noise $\leftrightarrow$ **poor counting statistics**

Diffuse signal $\leftrightarrow$ **amorphous films or impurities, thermal effects, and more**

Creating diffuse and noisy baseline signal



Chebyshev polynomials:

$$T_0(x) = 1$$

$$T_1(x) = x$$

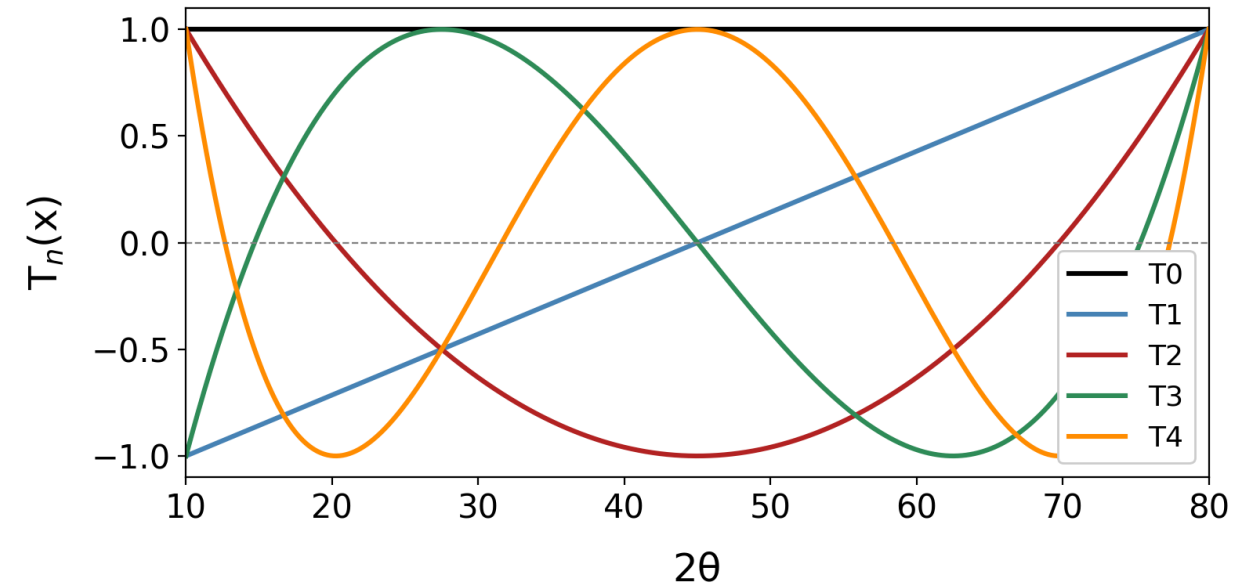
$$T_2(x) = 2x^2 - 1$$

$$T_3(x) = 4x^3 - 3x$$

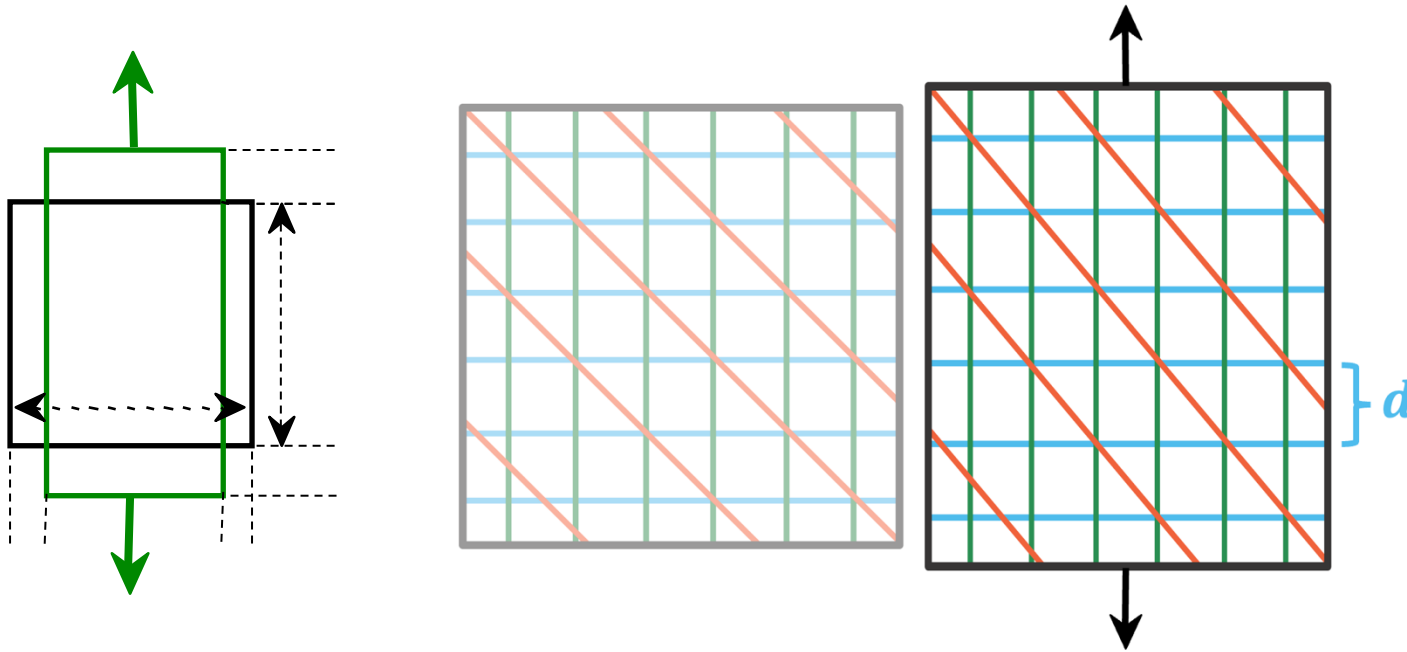
$$T_4(x) = 16x^4 - 8x^2 + 1$$

Gaussian noise:

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



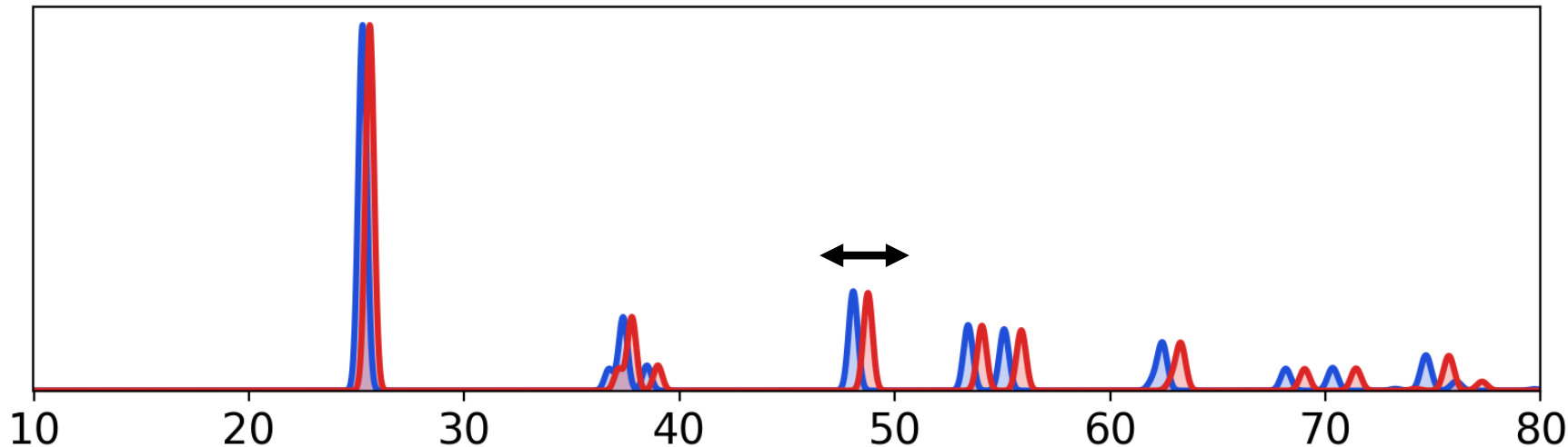
There are many other artifacts: Lattice strain



Lattice strain caused by thermal expansion, residual stresses, defects, *etc.*

$$2d_{hkl} \sin \theta = n\lambda$$

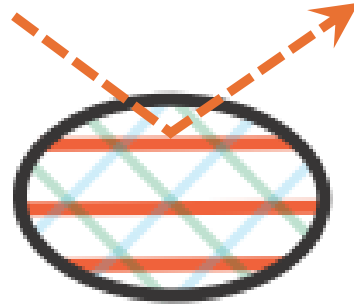
Change in d leads to change in peak position (θ)



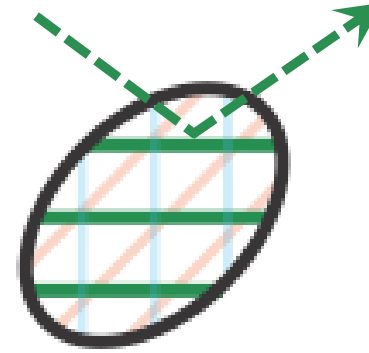
Peak positions shift in *non-uniform* ways, especially at high 2θ

There are many other artifacts: Texture

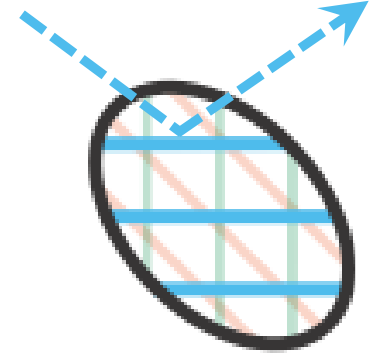
We typically assume that all **grain orientations appear equally** in the powder



In the powder, some grains will be oriented for diffraction from **plane 1**

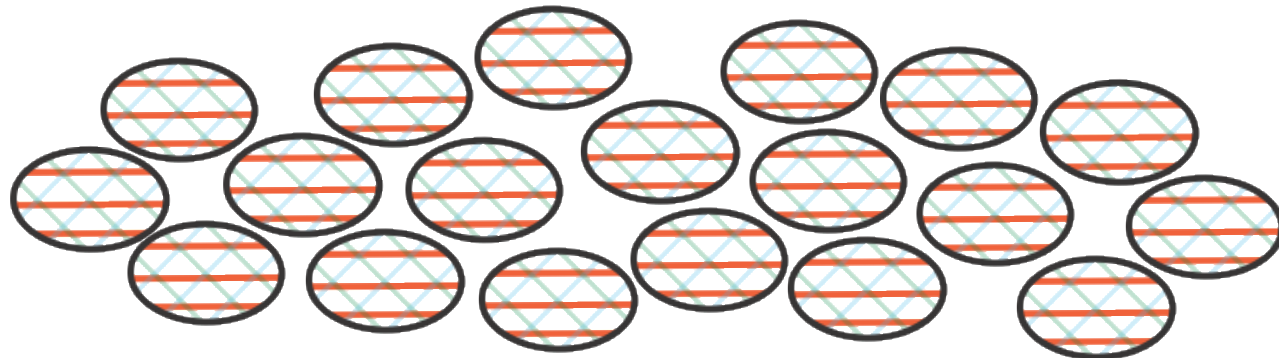


And some will be oriented for diffraction from **plane 2**



And some will be oriented for diffraction from **plane 3**

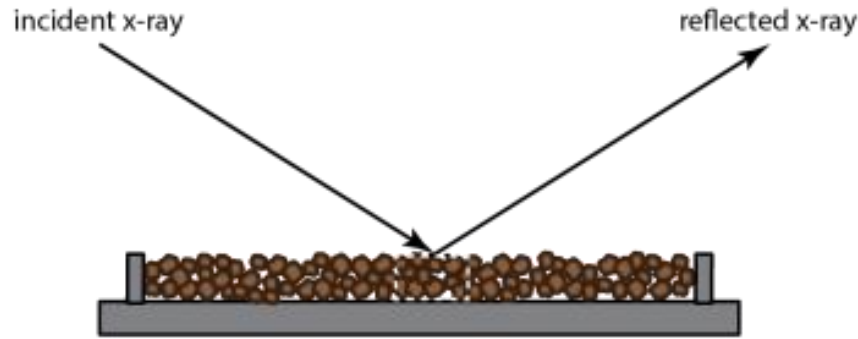
But what if there is a **preferred orientation (texture)**



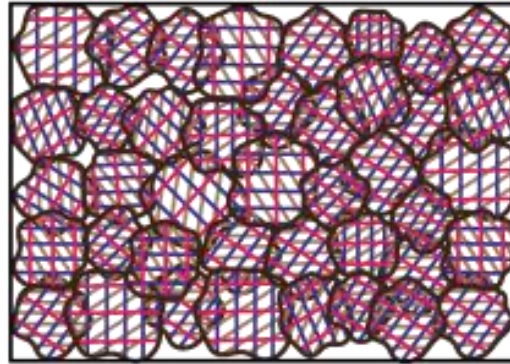
There are many other artifacts: Texture



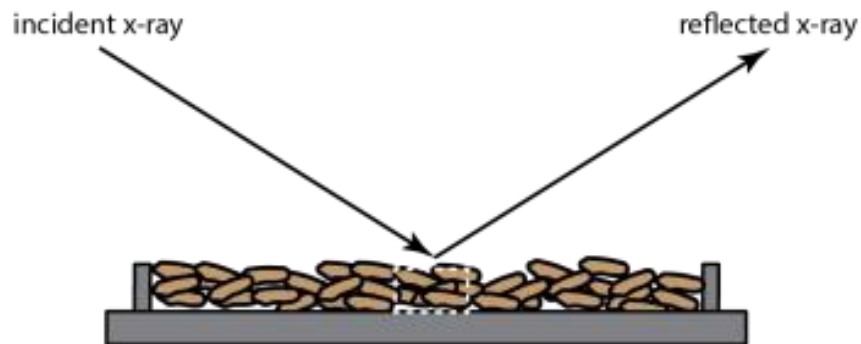
No Preferred Orientation



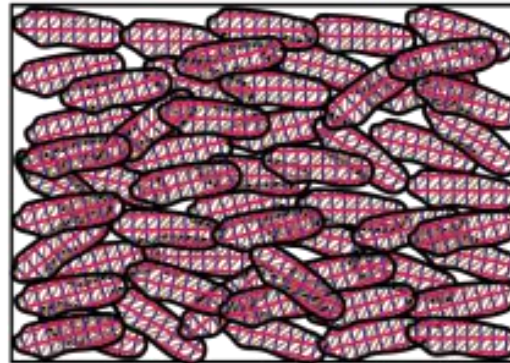
All planes detected equally



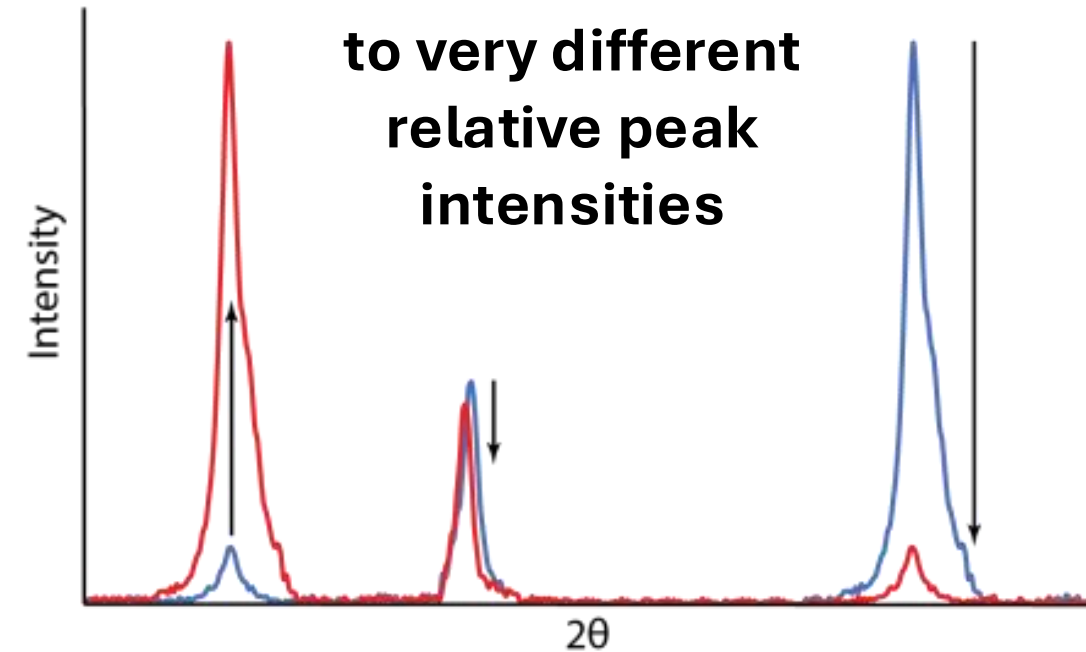
Preferred Orientation



One plane detected preferentially



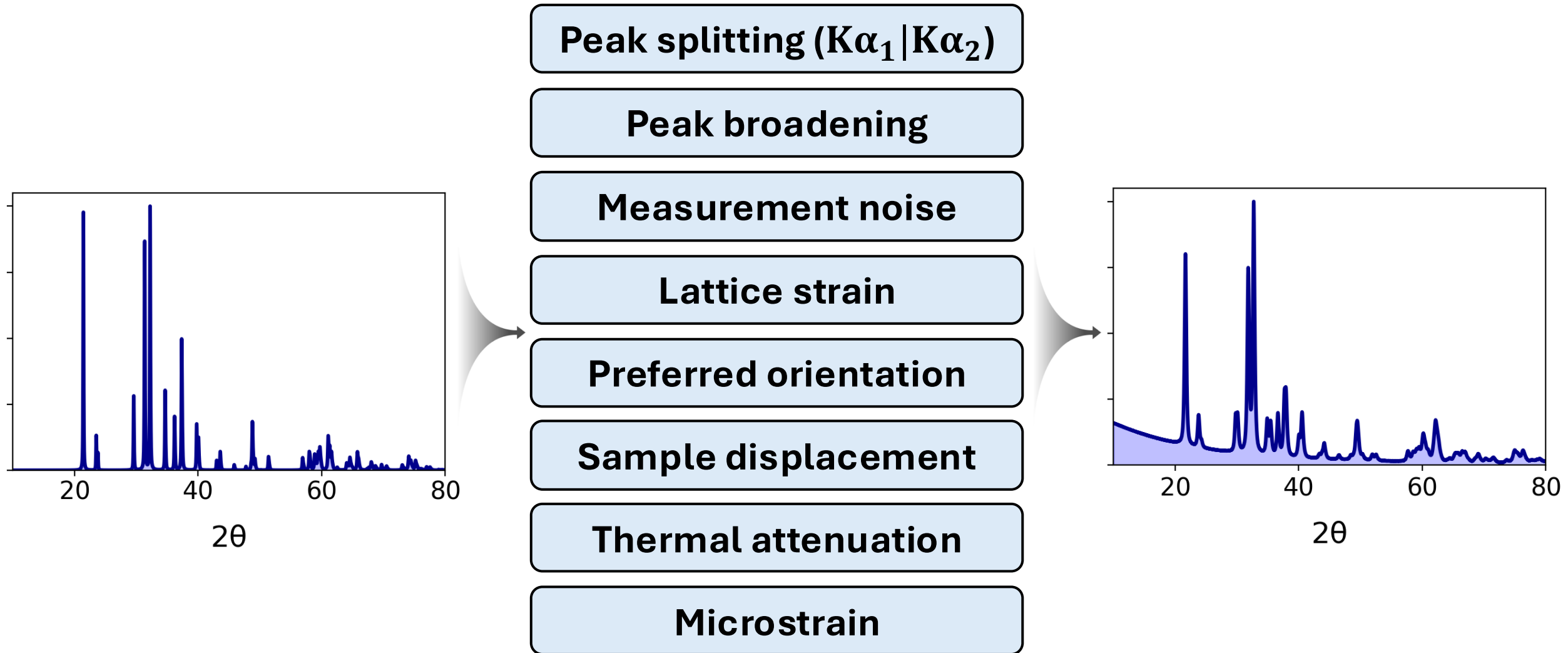
Texture can lead to very different relative peak intensities



No preferred orientation - correct intensity ratios

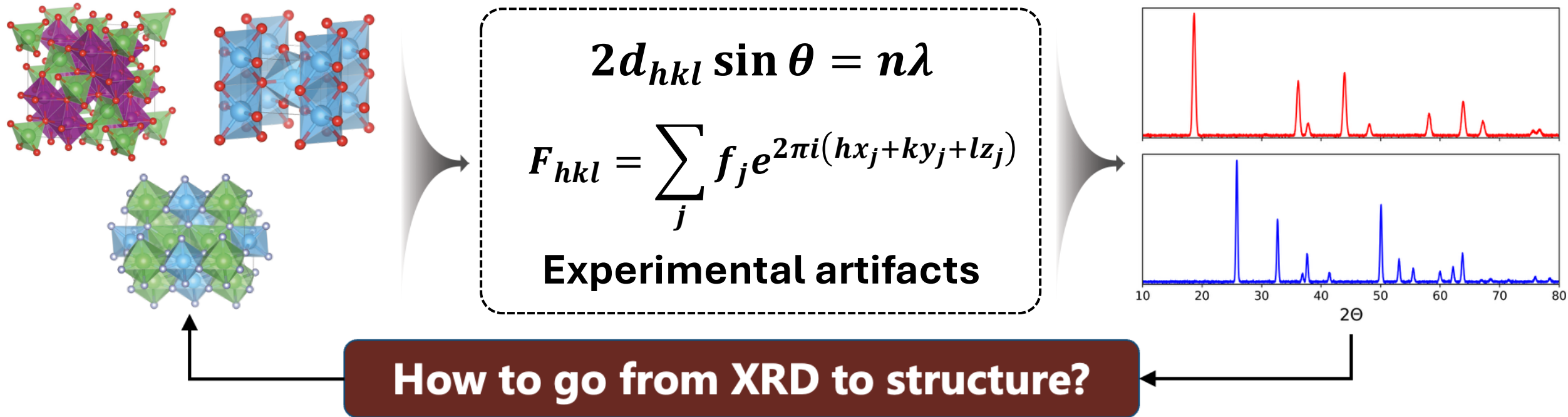
Preferred orientation - highly skewed intensity ratios

Real patterns have some degree of *all* artifacts



Can we go between structure $\leftrightarrow$ pattern?

We can solve the “forward” problem: structure $\rightarrow$ XRD pattern

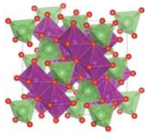


What about the “reverse ” problem?

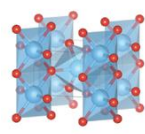
For known structures: Peak search-match



Assuming we have some **candidate structures** available, we can check which one best matches our XRD pattern through **Figures of Merit (FoM)**



2θ	25.8°	31.9°	36.6°	38.5°
I	100	64.0	6.5	17.1



2θ	19.6°	25.7°	32.2°	38.0°
I	92.0	100	26.5	19.1

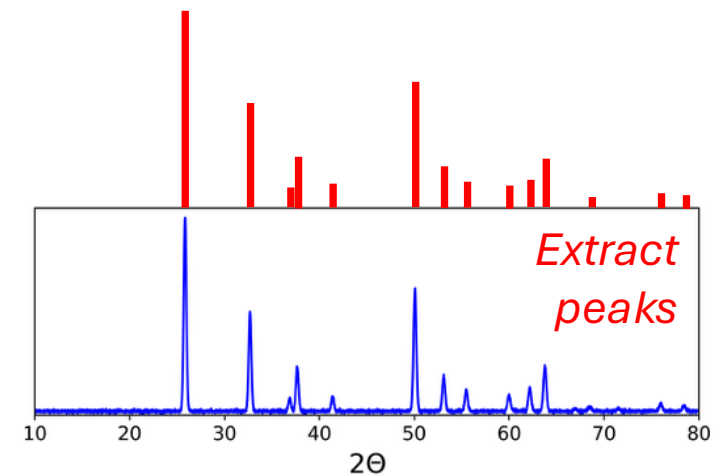
...

Popular **FoMs** include **de Wolff** and **Smith & Snyder**:

For each, we identify the **top-N peaks** and compare:

$$M_N \propto^{-1} \sum_i^N |Q_{\text{obs}}^i - Q_{\text{calc}}^i|$$

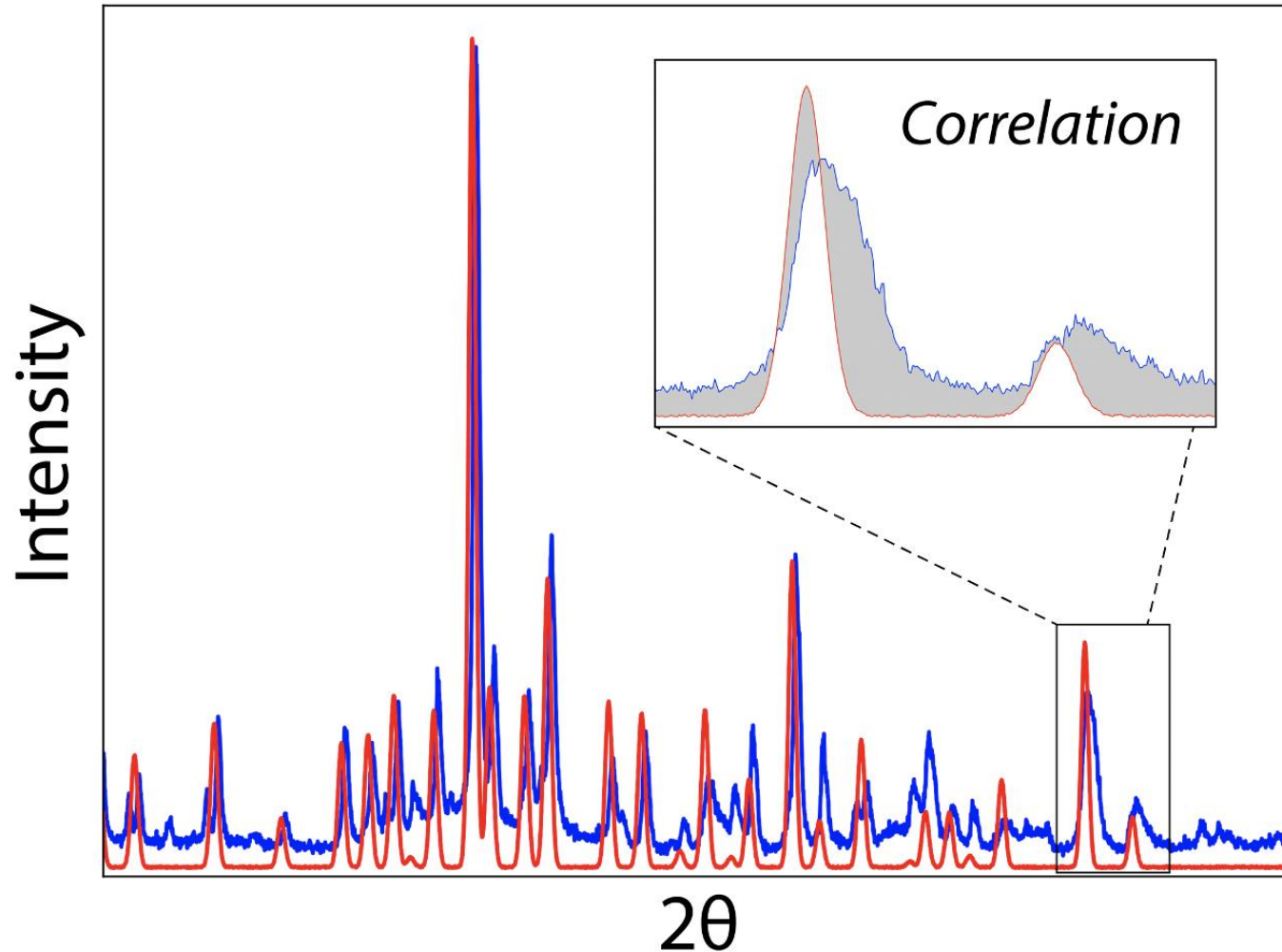
Reciprocal space: $Q = \frac{4\pi}{\lambda} \sin \theta$



2θ	26.1°	32.3°	36.9°	38.7°
I	100	62.2	5.2	18.5

For known structures: Full-profile matching

Measured pattern vs. Simulated pattern



We can avoid peak detection altogether by **comparing** entire (continuous) profiles.

Correlation metrics:

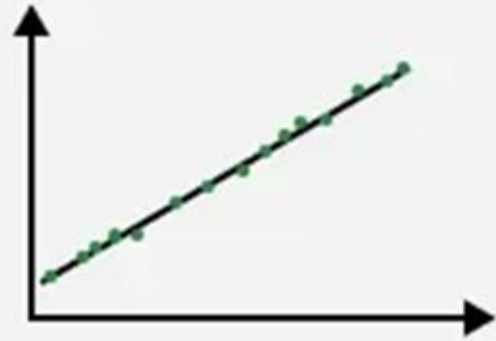
- Pearson coefficient

$$\rho = \frac{\sum (y_{\text{obs}} - \bar{y}_{\text{obs}})(y_{\text{calc}} - \bar{y}_{\text{calc}})}{\sigma_{\text{obs}}\sigma_{\text{calc}}}$$

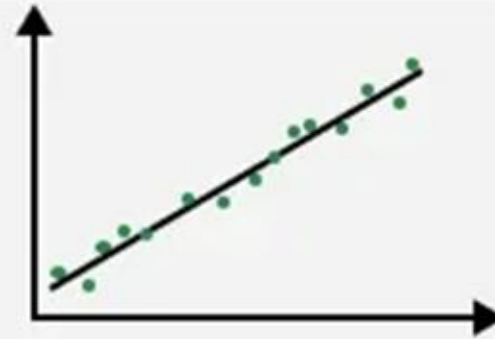
- Cosine similarity

$$\cos \theta = \frac{\sum_i y_{\text{obs}}^i y_{\text{calc}}^i}{|y_{\text{obs}}| |y_{\text{calc}}|}$$

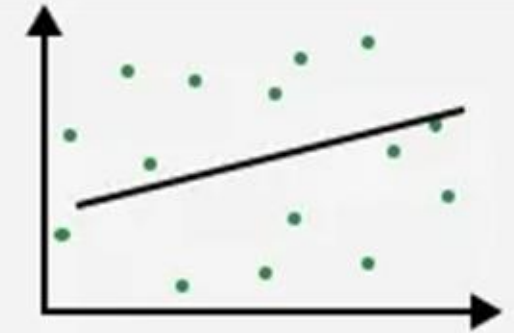
Pearson correlation coefficient



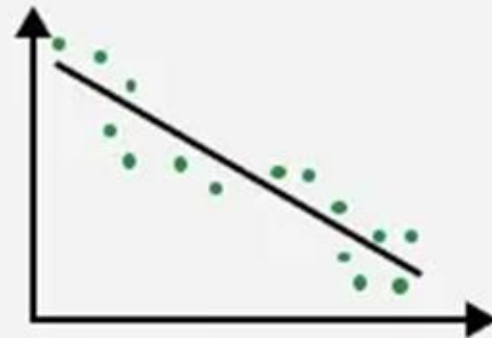
1. Strong Positive Correlation



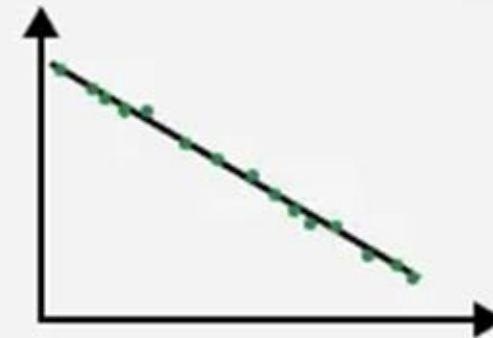
2. Medium Positive Correlation



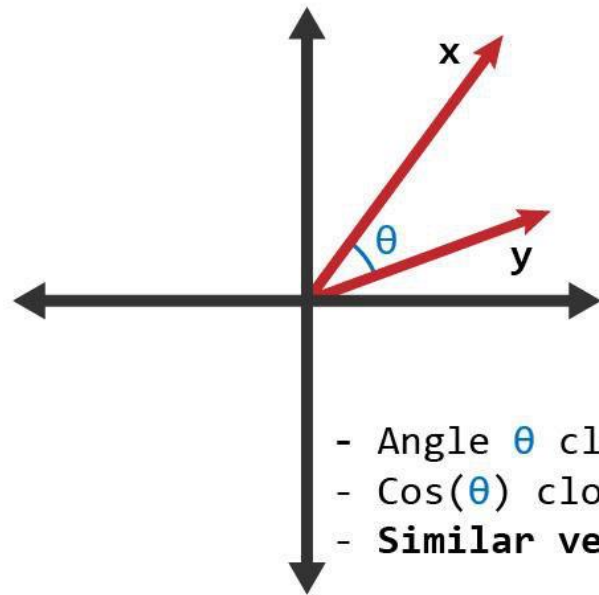
3. Weak / No Correlation



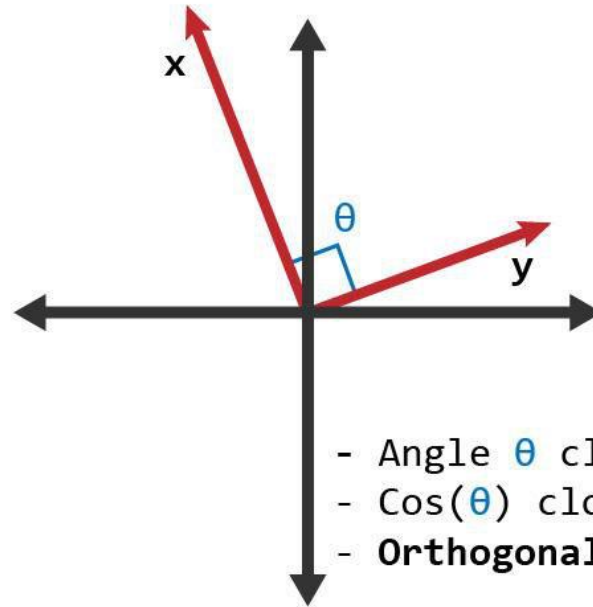
4. Medium Negative Correlation



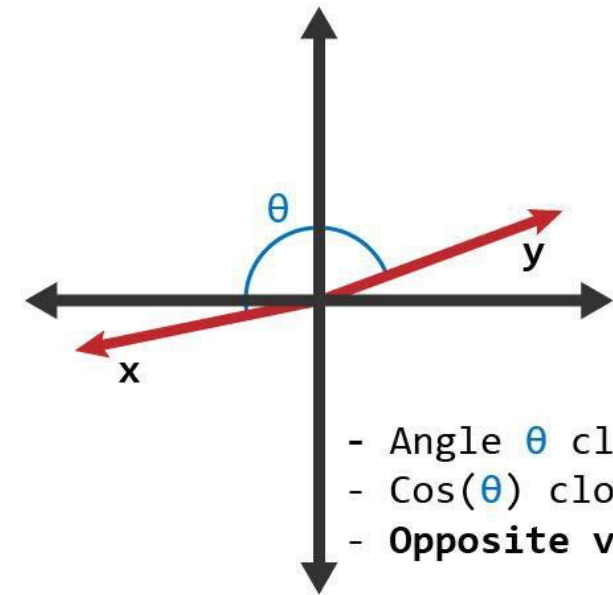
5. Strong Negative Correlation



- Angle θ close to 0
- $\text{Cos}(\theta)$ close to 1
- **Similar vectors**

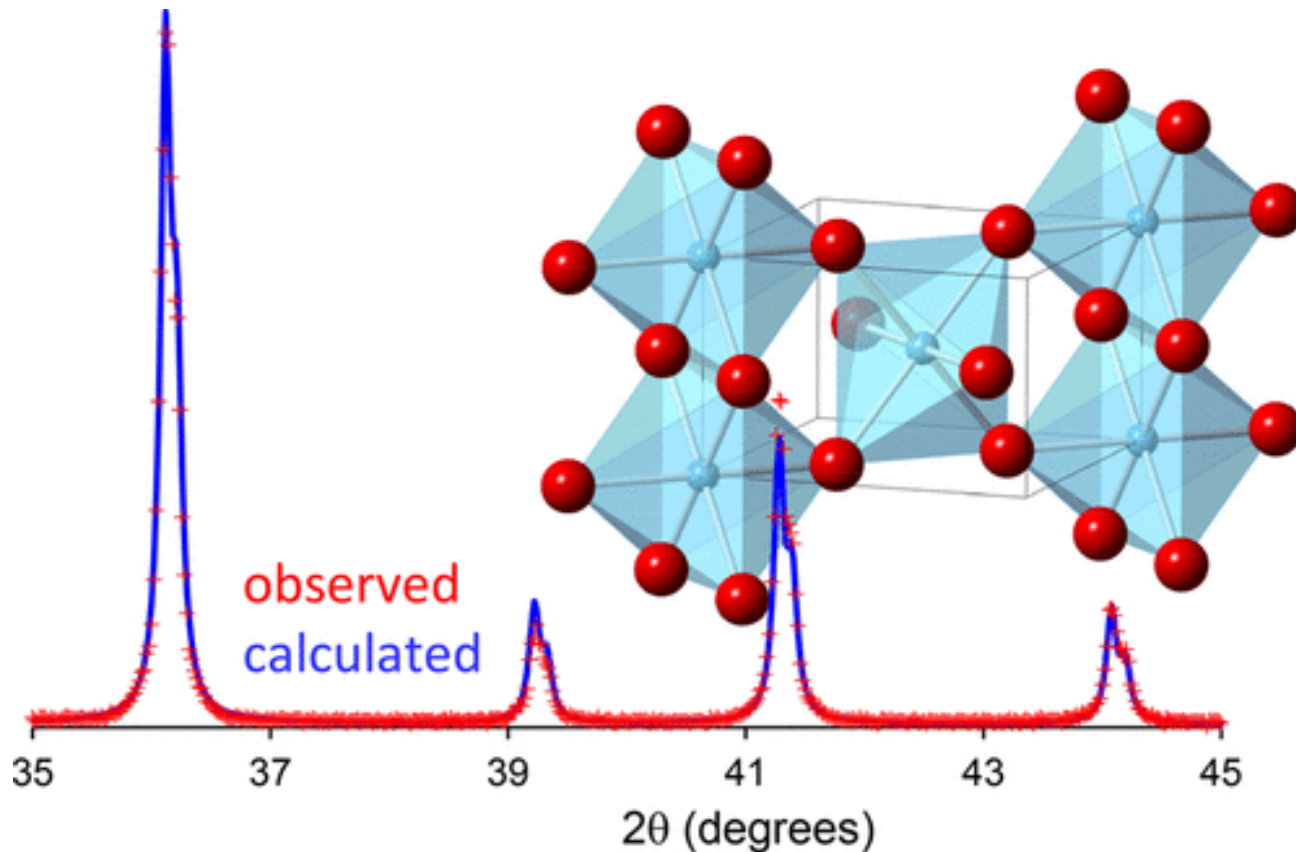


- Angle θ close to 90
- $\text{Cos}(\theta)$ close to 0
- **Orthogonal vectors**



- Angle θ close to 180
- $\text{Cos}(\theta)$ close to -1
- **Opposite vectors**

For known structures: Rietveld refinement



In **Rietveld refinement**, we actively tune the unit cell lattice parameters (+ site positions and occupancies, experimental artifacts, and more...) to **minimize the difference**:

$$y_{\text{diff}} = \sum_i w_i (y_{\text{obs}}^i - y_{\text{calc}}^i)^2$$

This is a ***non-linear least-squares*** optimization problem that we can **solve iteratively**

Non-linear optimization

Algorithm 1 Descent Methods

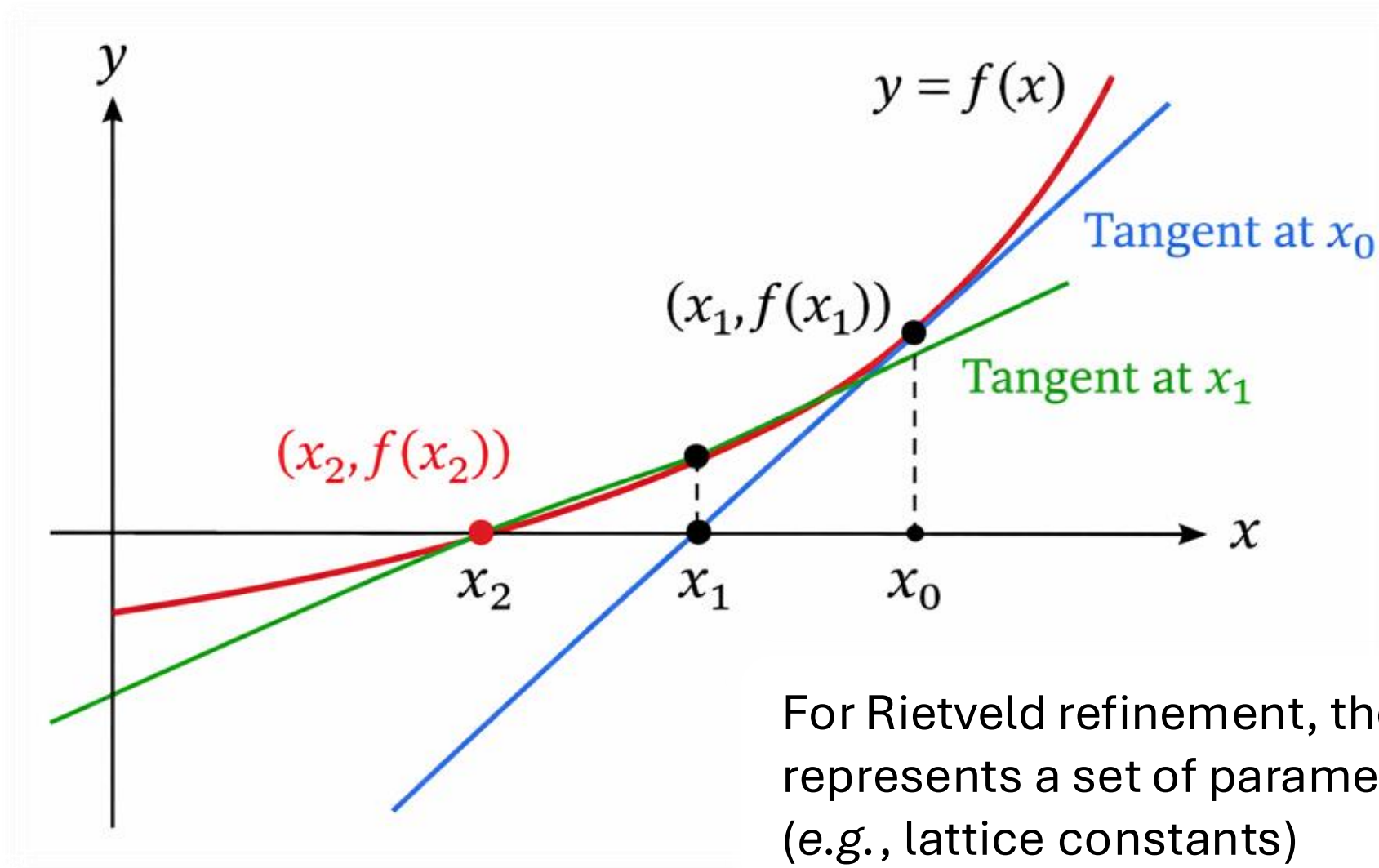
- 1: Given initial guess $\mathbf{x}$
 - 2: **while** Convergence Criteria not Satisfied **do**
 - 3: Choose descent direction: $\delta_x \in \mathbb{R}^n$
 - 4: Choose step size: $t \in \mathbb{R}$
 - 5: $\delta \leftarrow t\delta_x$
 - 6: Update variables: $\mathbf{x} := \mathbf{x} + \delta$
-

y_{diff}

Local
Minimum

Iterative
Steps

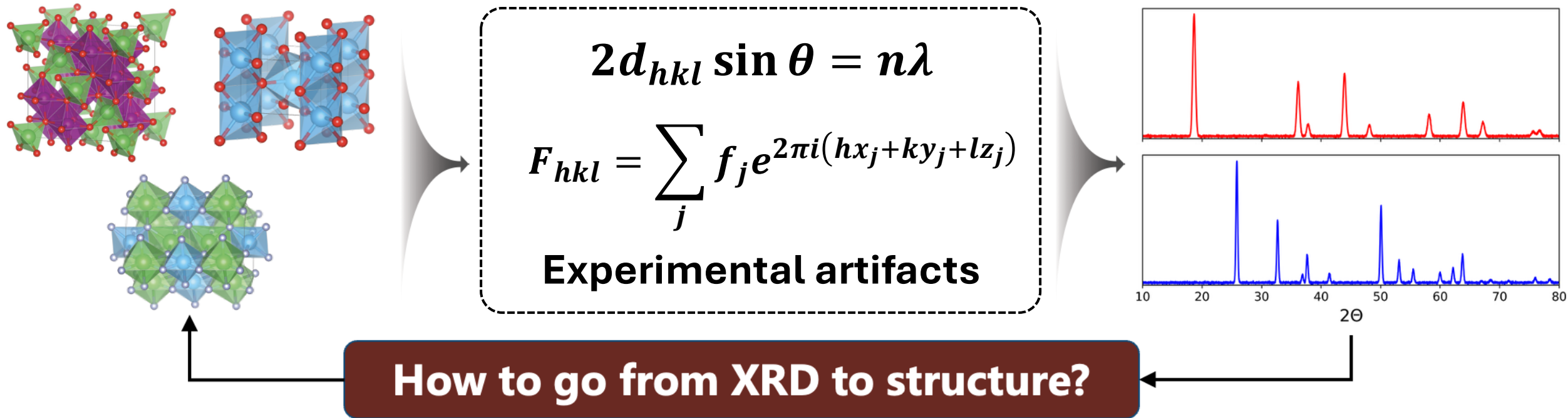
Starting Point
(initialization)



$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

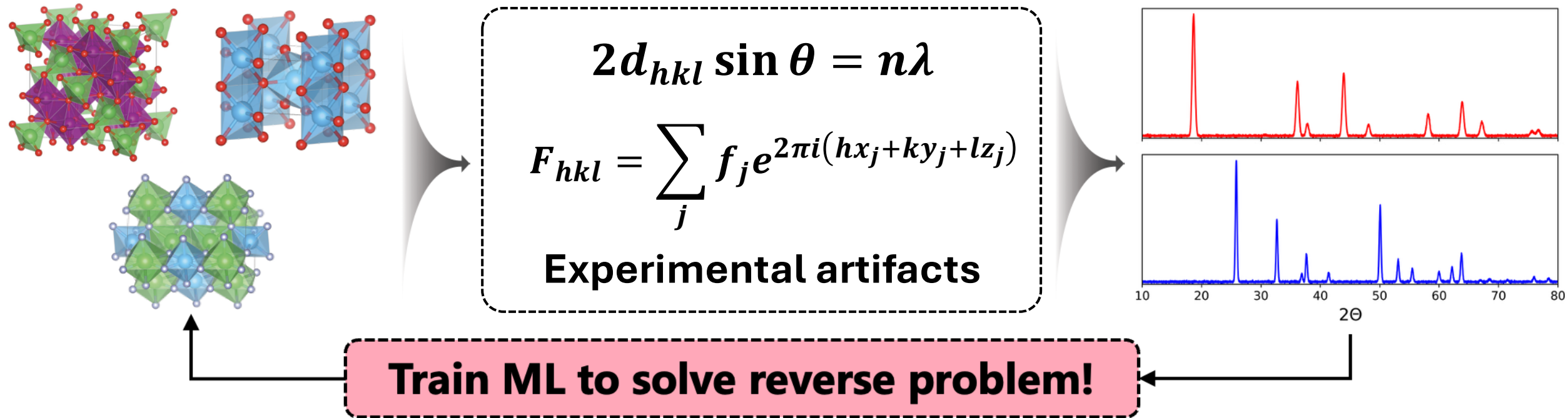
For Rietveld refinement, the x -axis represents a set of parameters (e.g., lattice constants)

Machine learning (ML) as an alternative solution



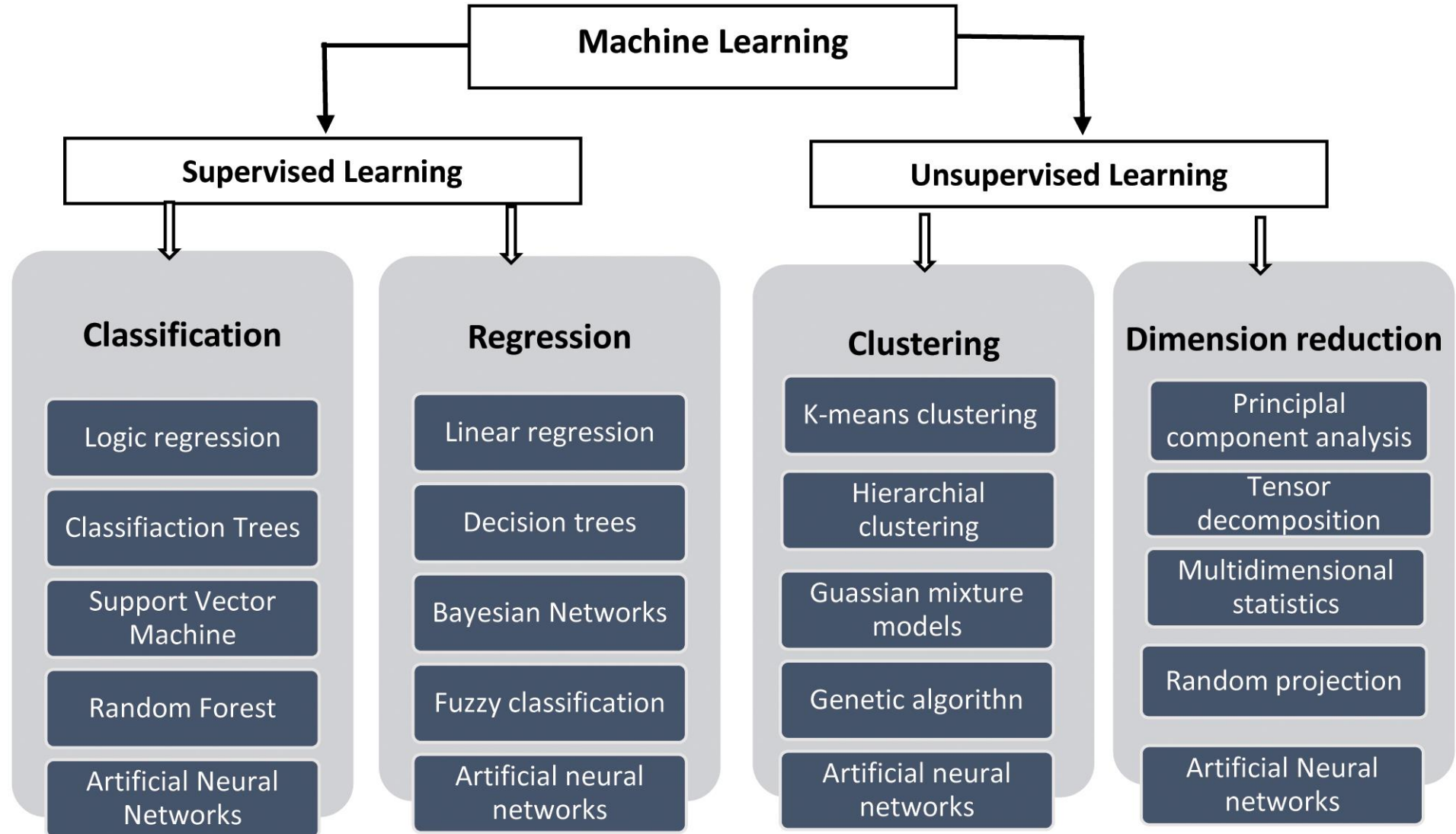
- **Experimental artifacts** modify peaks
- **Multi-phase mixtures** are common
- The pattern **may not be unique**

Machine learning (ML) as an alternative solution

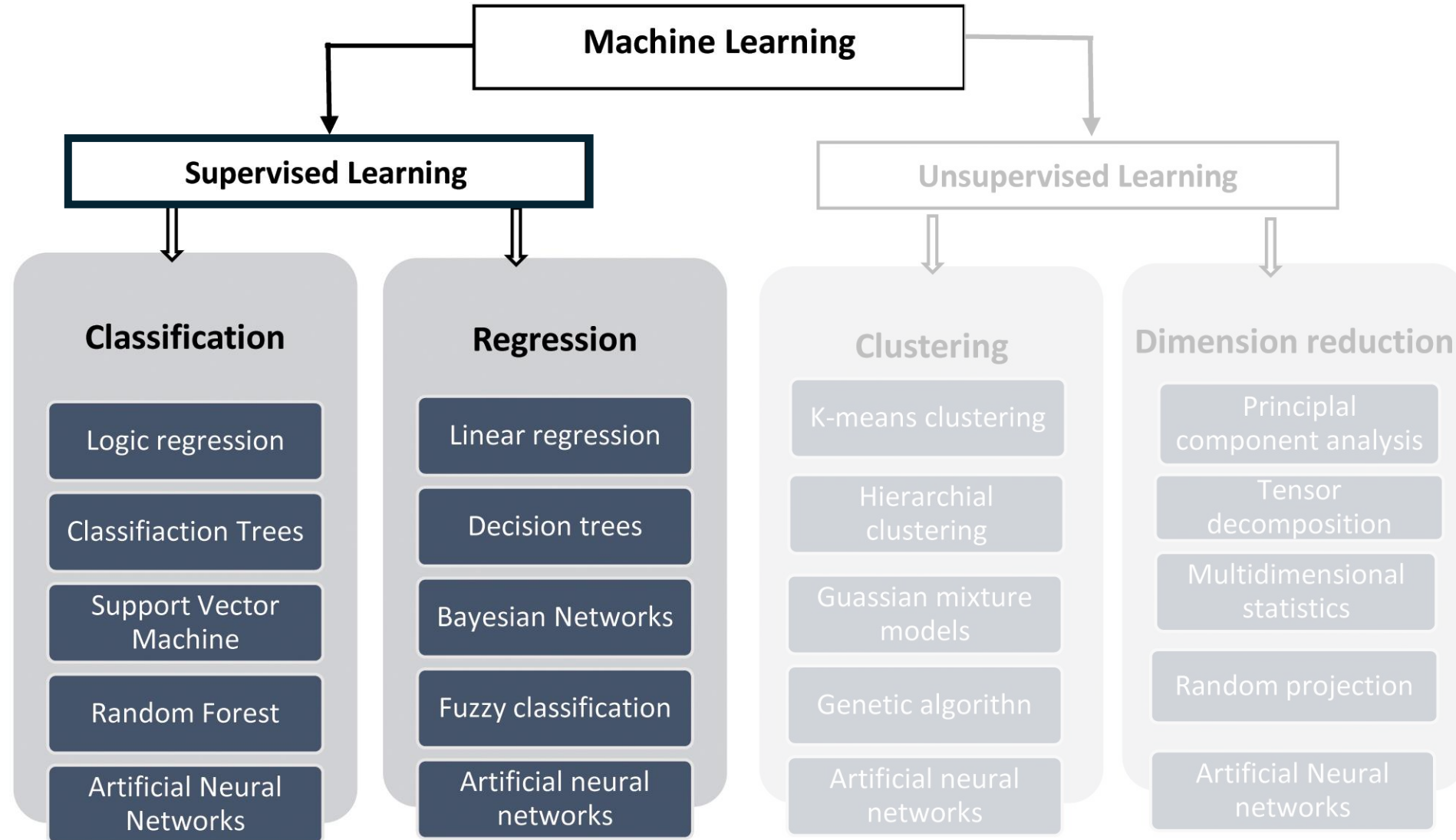


- **Experimental artifacts** modify peaks
 - **Multi-phase mixtures** are common
 - The pattern **may not be unique** → ML can be **probabilistic**
- These can be **simulated** and used to train ML models

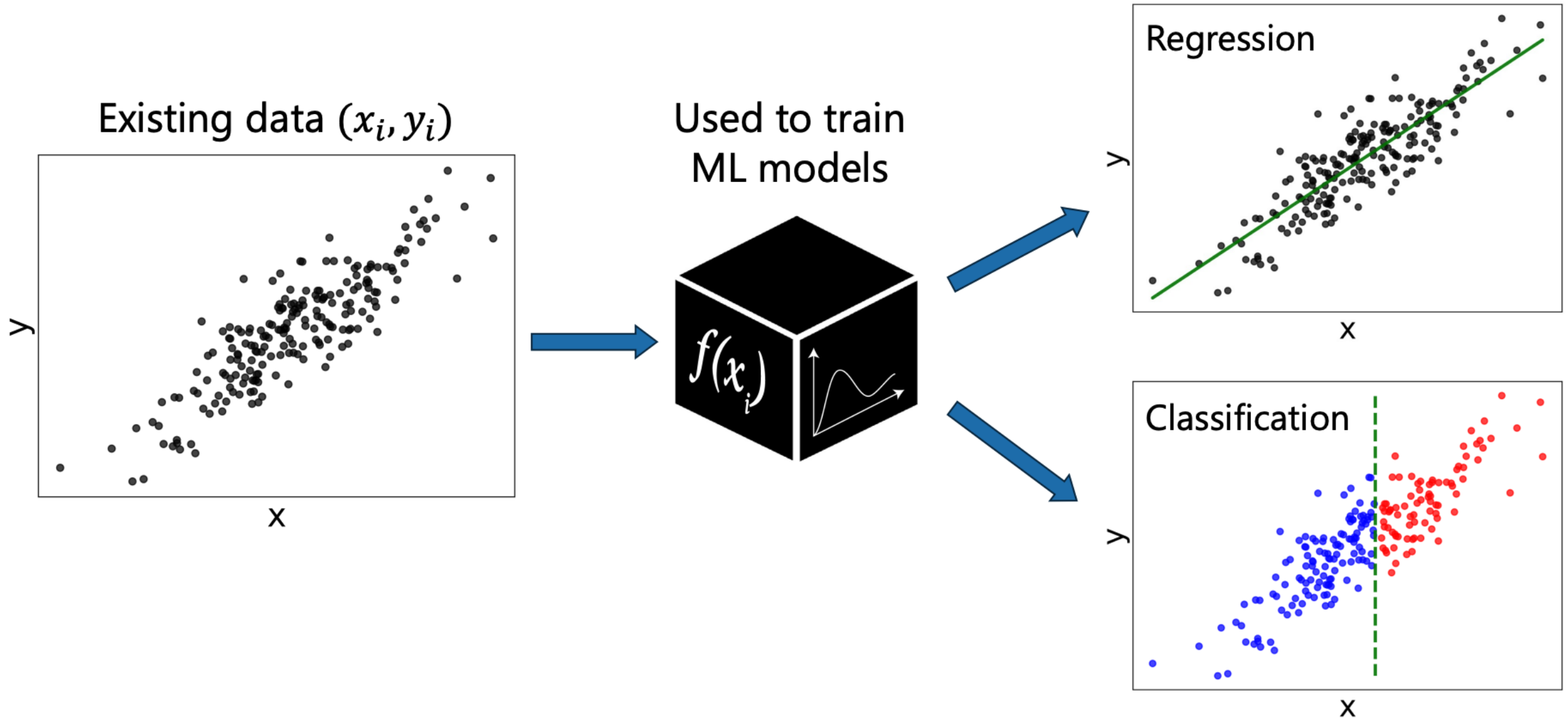
The basics of ML: learning *trends* from data



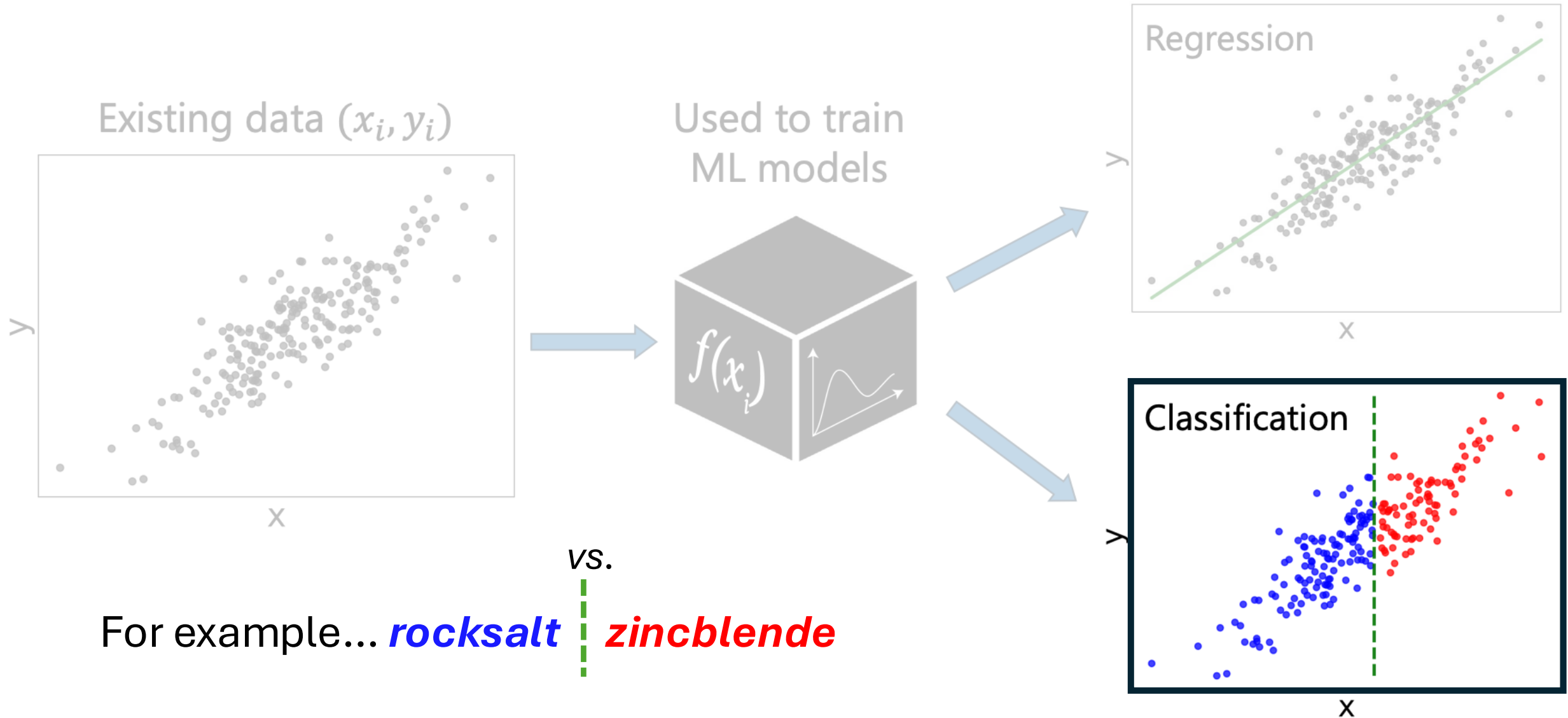
The basics of ML: learning *trends* from data



Supervised learning from *labeled* data

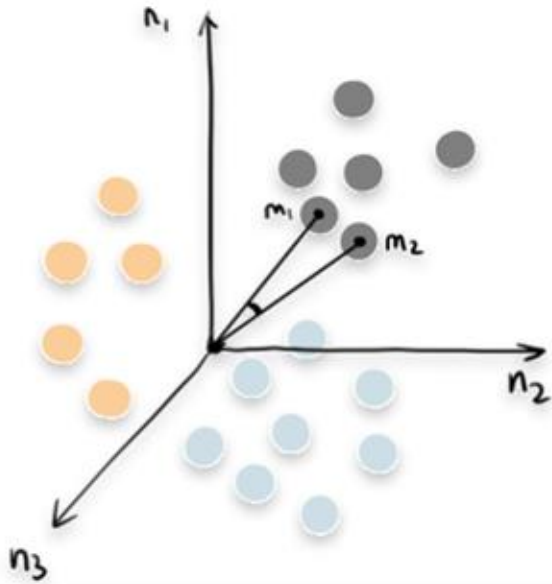


Supervised learning from *labeled* data

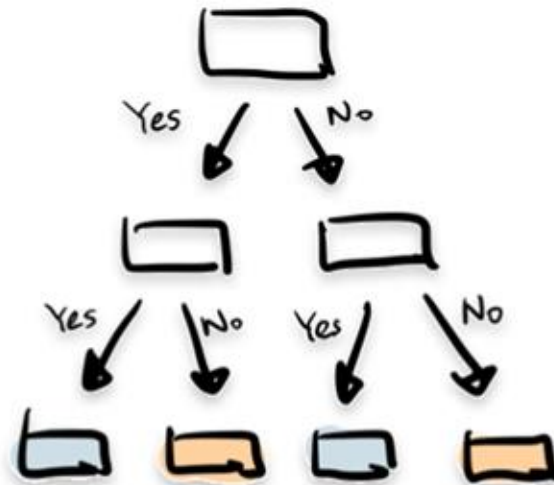


Traditional models for *classification*

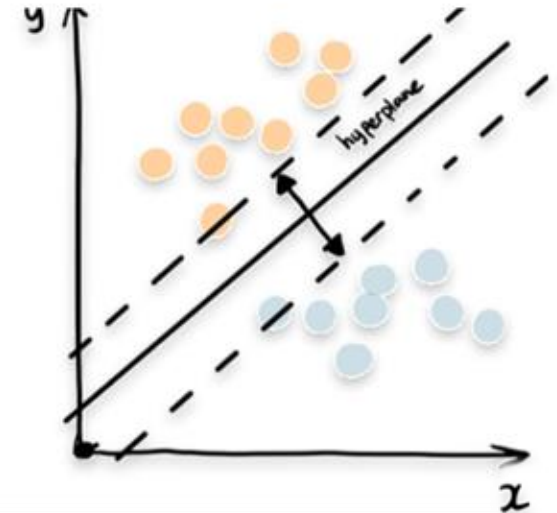
K Nearest Neighbour



Decision Tree



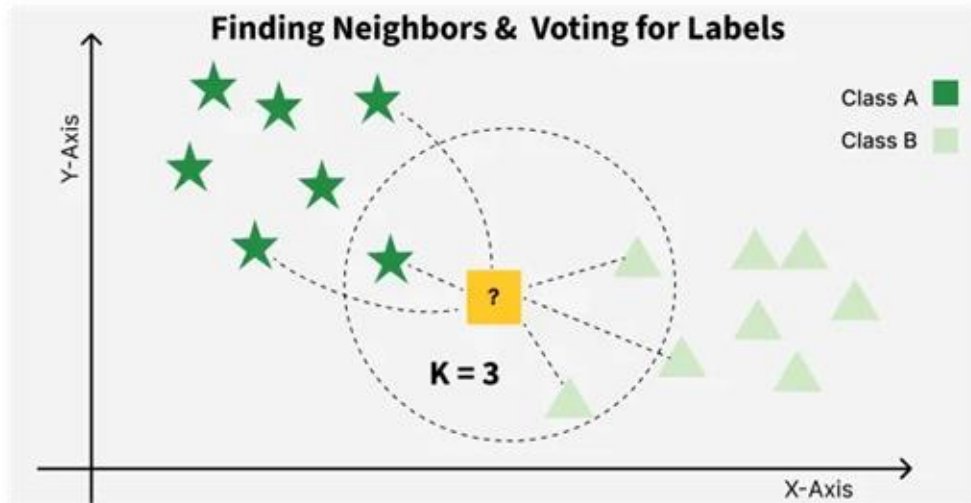
Support Vector Machine



K-Nearest Neighbor (KNN) algorithms

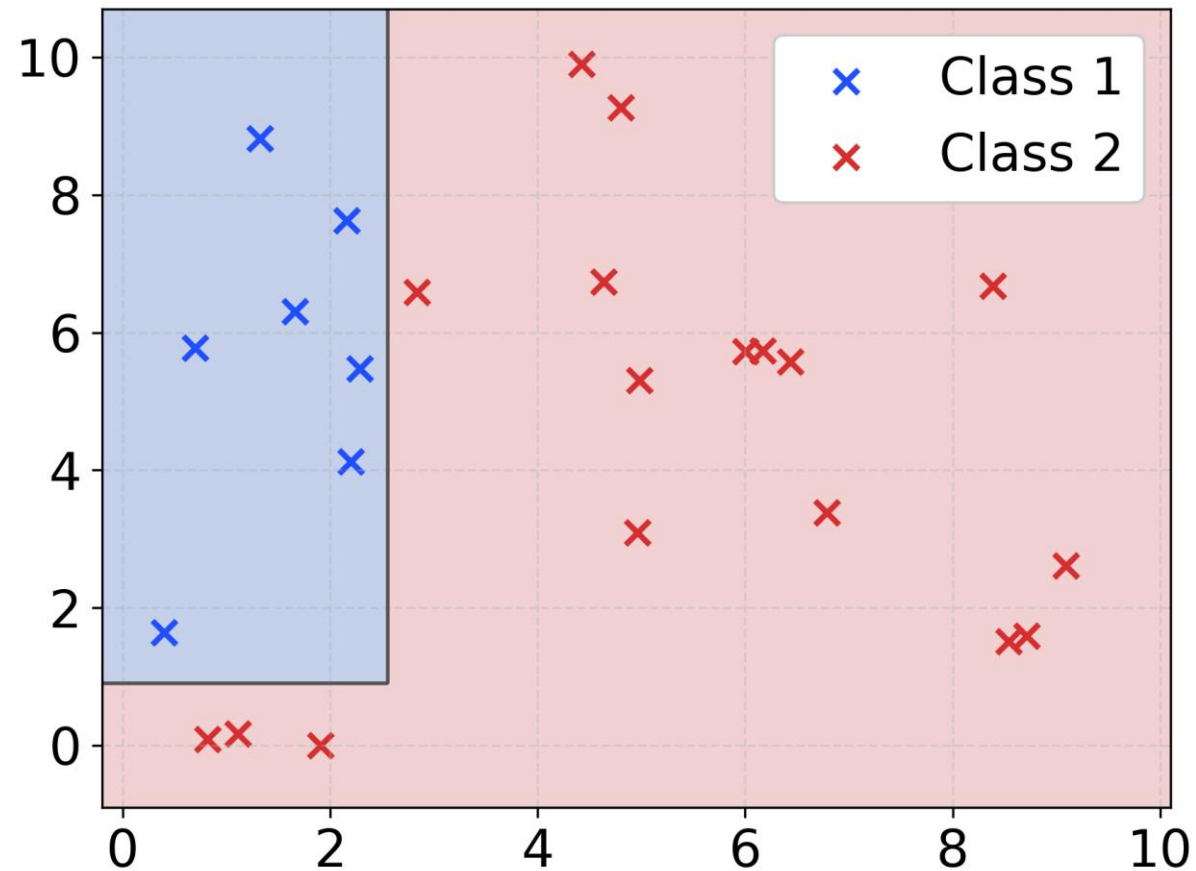


- Choose k (the number of neighbors)
- Compute distance to all points for a new sample
- Select the k -nearest neighbors
- Make classification based on majority vote

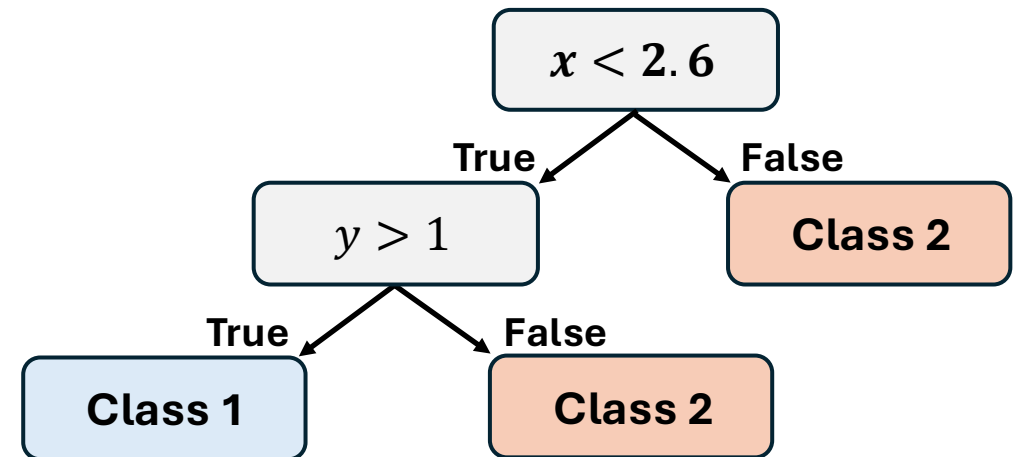


Each axis is a feature/descriptor of the data. In our case, it would be the pattern itself, $I(2\theta)$, or some lower-dimensional representation of the pattern (e.g., unsupervised learning).

Decision trees

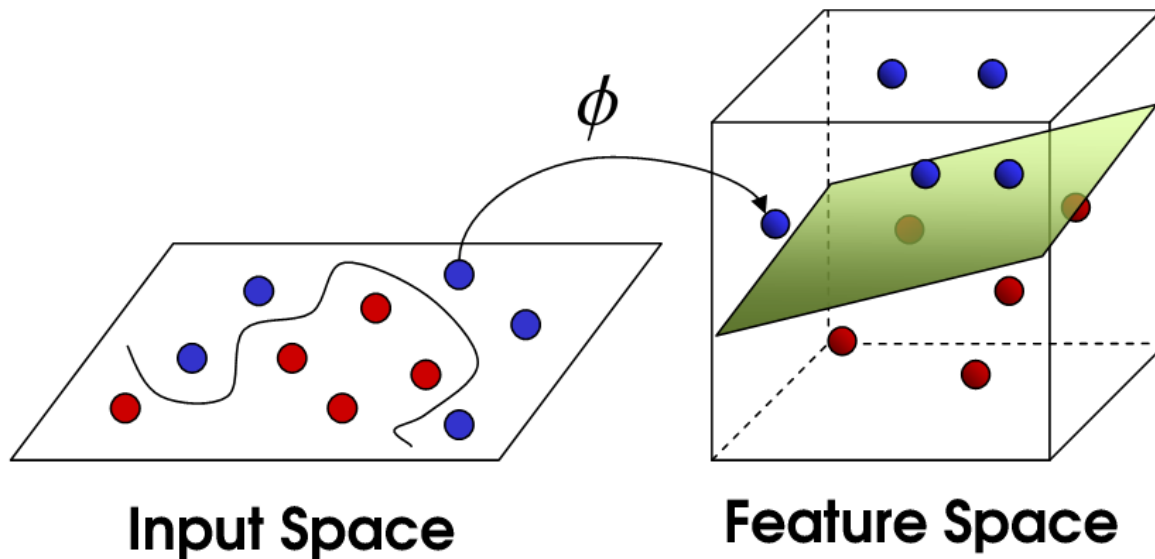


- Start with all labeled data at the root
- Find the feature + threshold that best separates different classes
- Split the data into branches
- Repeat recursively on each branch

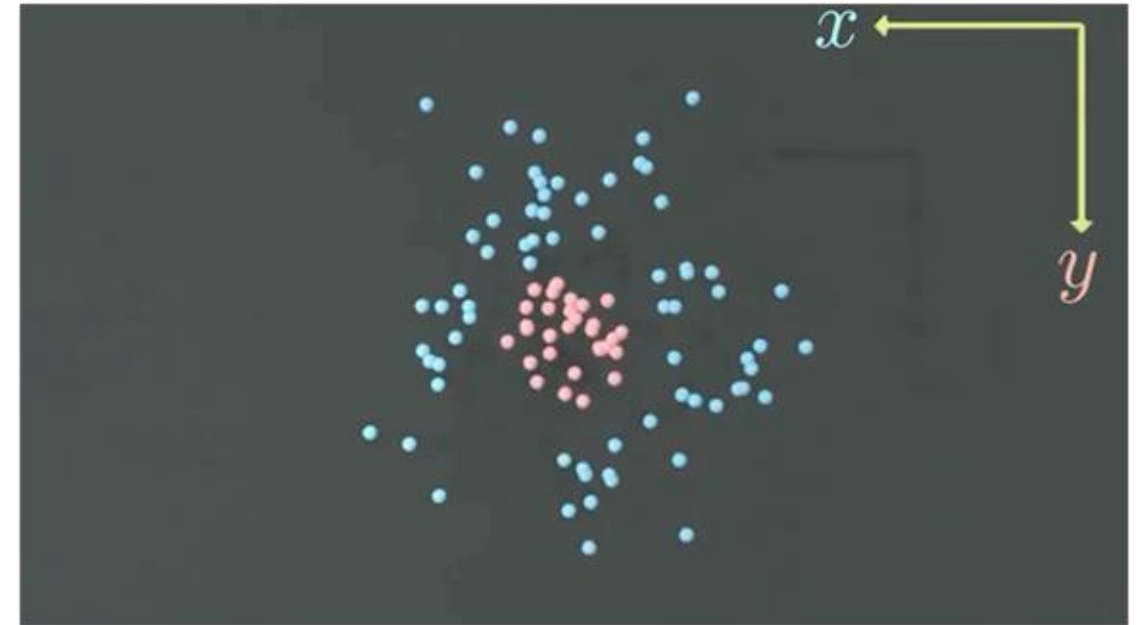


Support vector machines (SVMs)

What if the boundaries separating classes are highly **non-linear**?

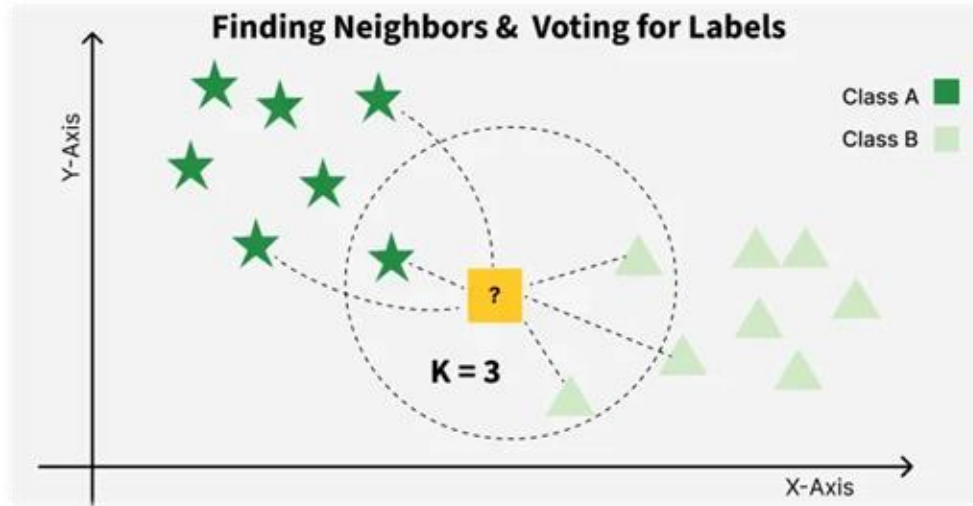


SVMs map data into a higher dimensional space where the **boundaries become linear**

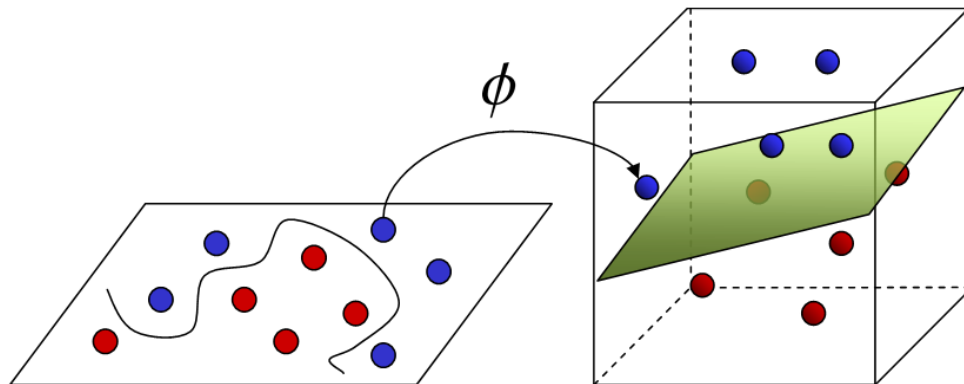


- Use a **kernel function** to compute distance in the high-dimensional space
- Find the optimal **hyperplane** in that space, separate different classes

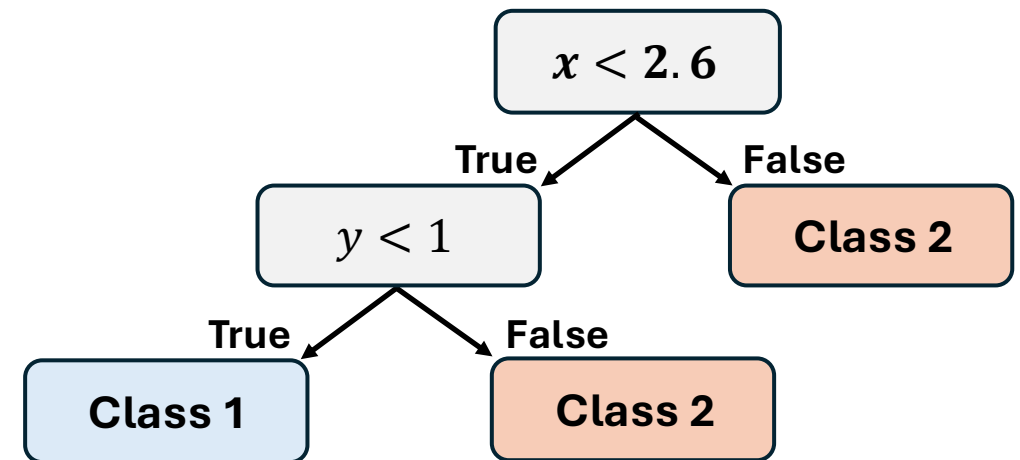
Model training and evaluation



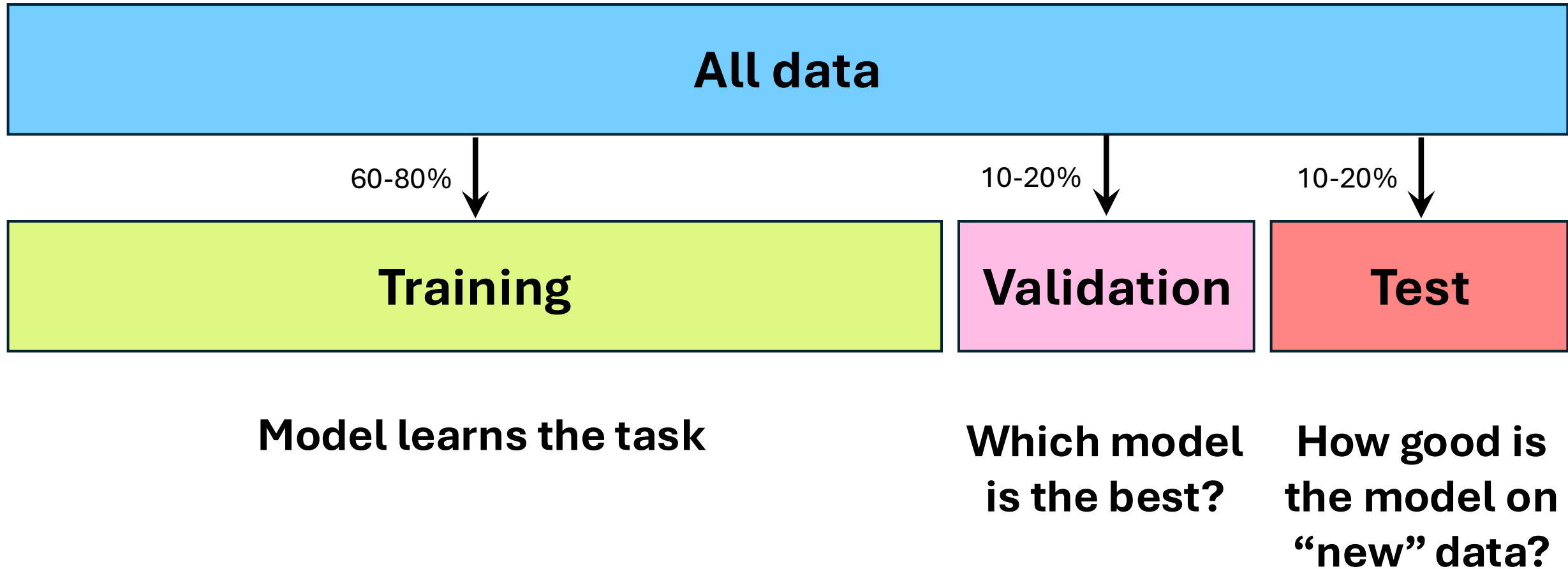
How do we know which k is best?



Or how many “decisions” to be made?
At what thresholds?

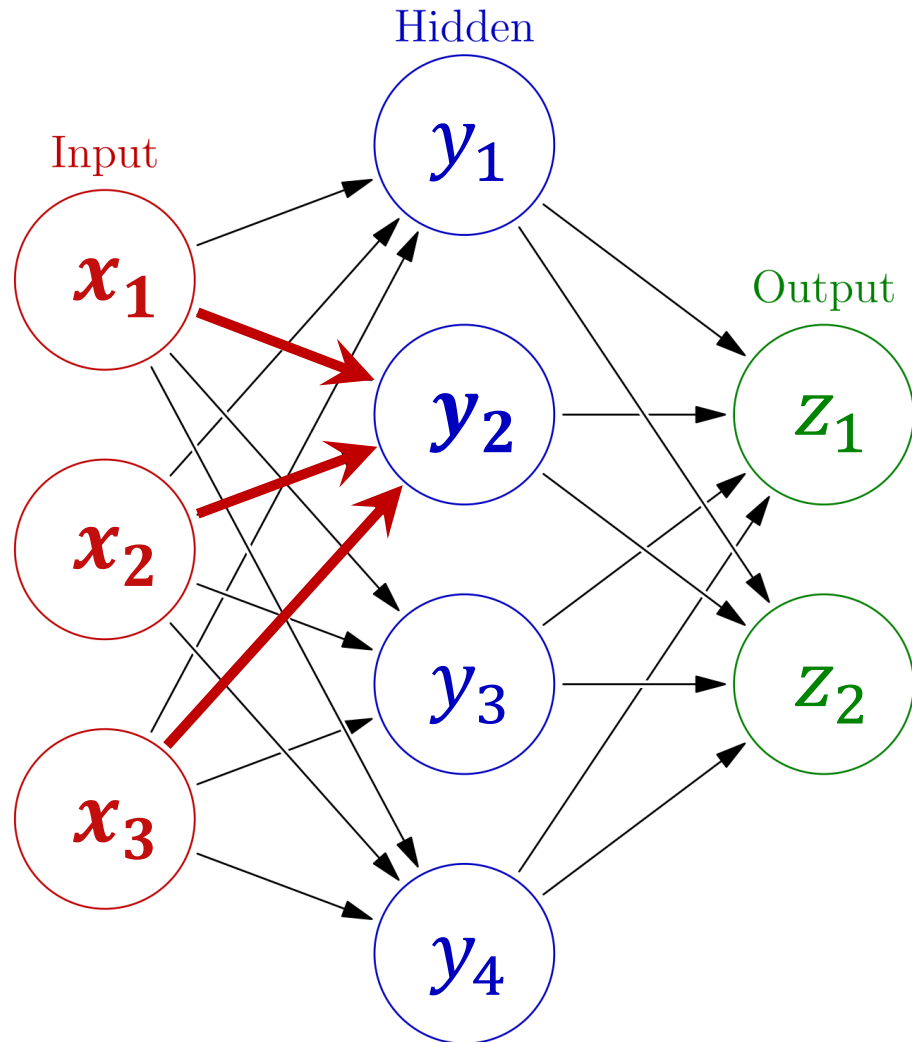


What is the right kernel or non-linear mapping?



Test data should be as realistic as possible!
Preferably from experimental measurements.

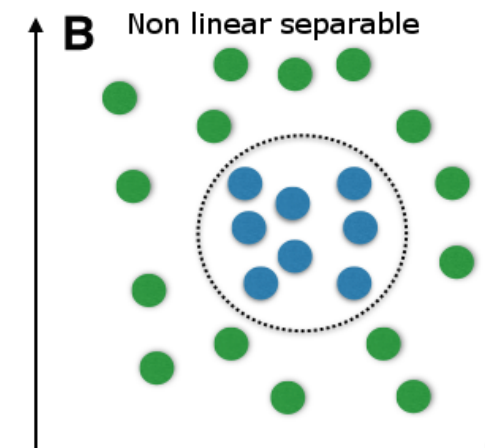
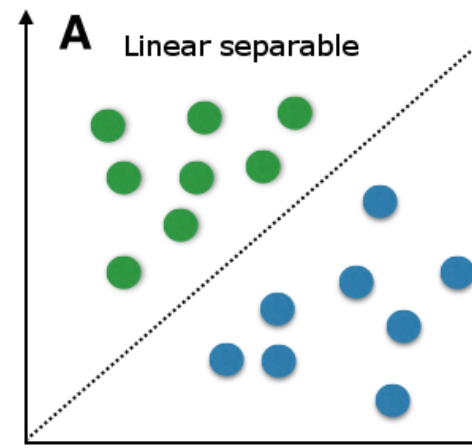
Deep learning models for classification



Without activation, the neuron in each layer is just a **weighted sum** of the neurons in the previous layer:

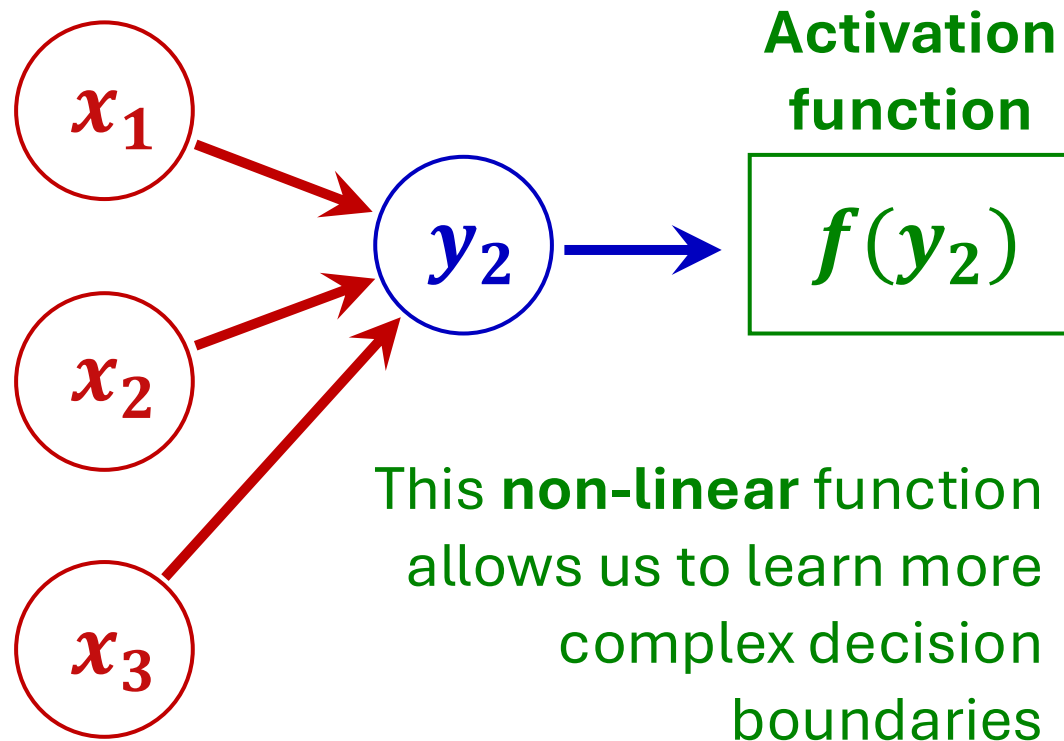
$$y_2 = w_1x_1 + w_2x_2 + w_3x_3 + b$$

The product of two linear mappings is just another linear map...



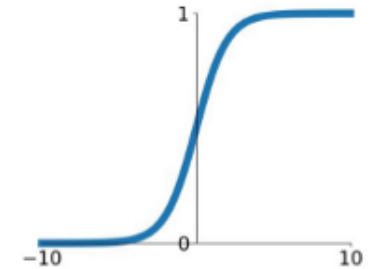
What about this case?

Deep learning models for classification



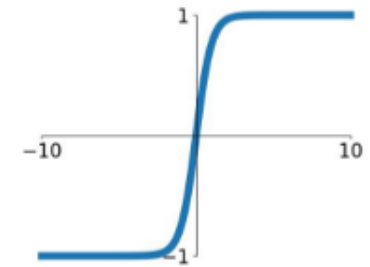
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



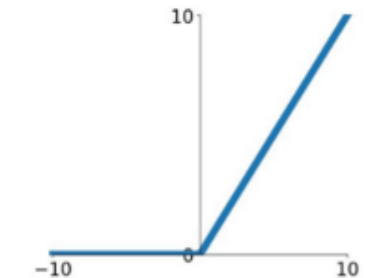
tanh

$$\tanh(x)$$

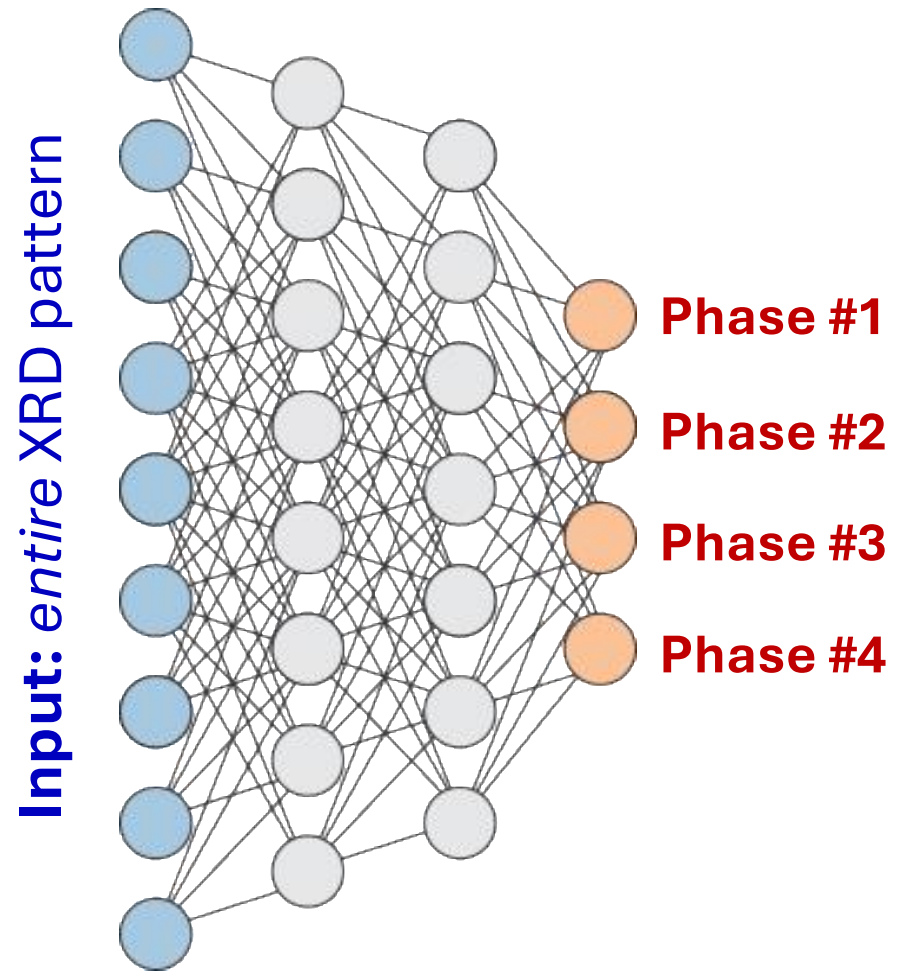


ReLU

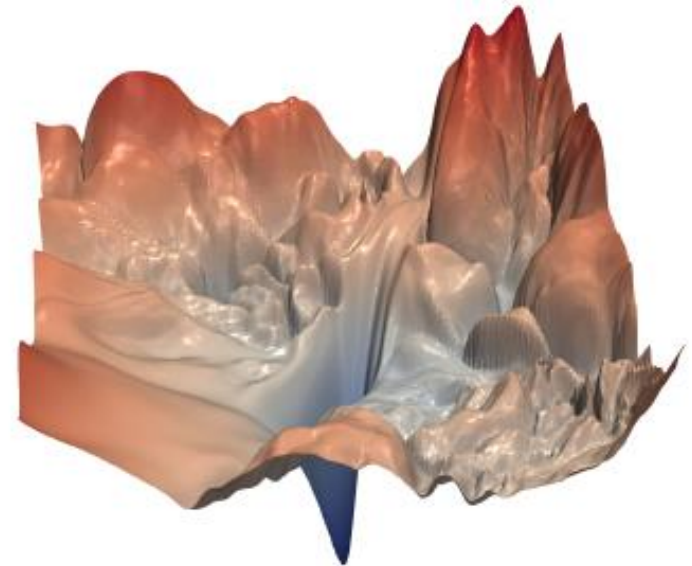
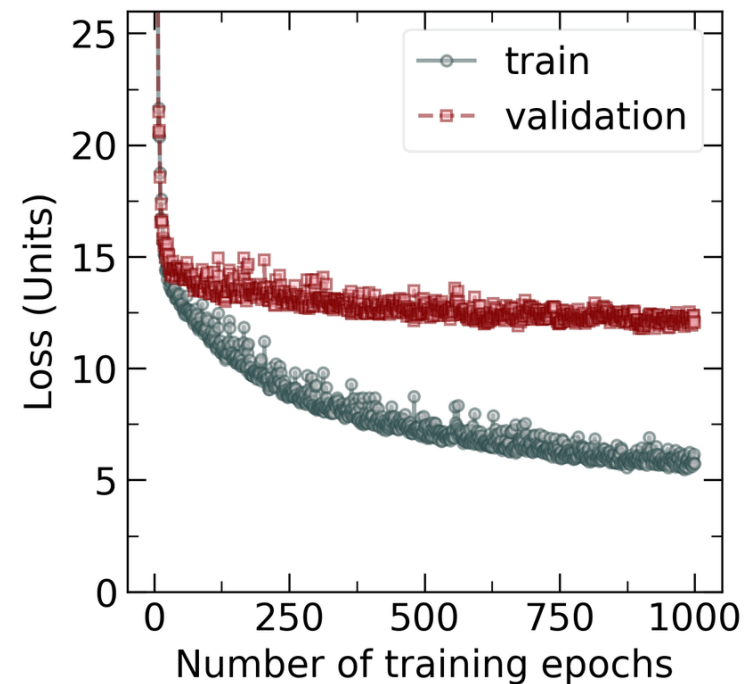
$$\max(0, x)$$



Training process for deep learning models



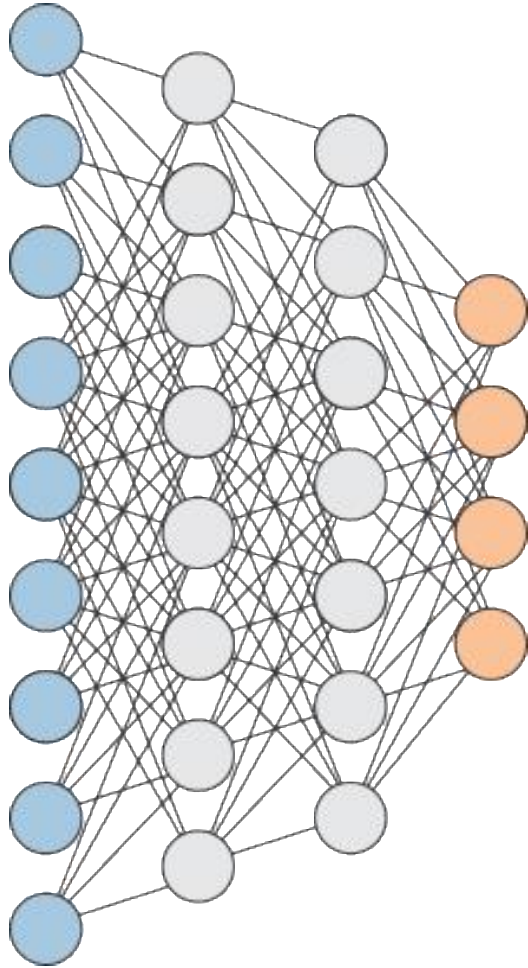
Finding the optimal weights (w_{ij}) that minimize some loss (error) function is a tricky and highly **non-convex optimization** problem...



Convolutional neural networks (CNNs)

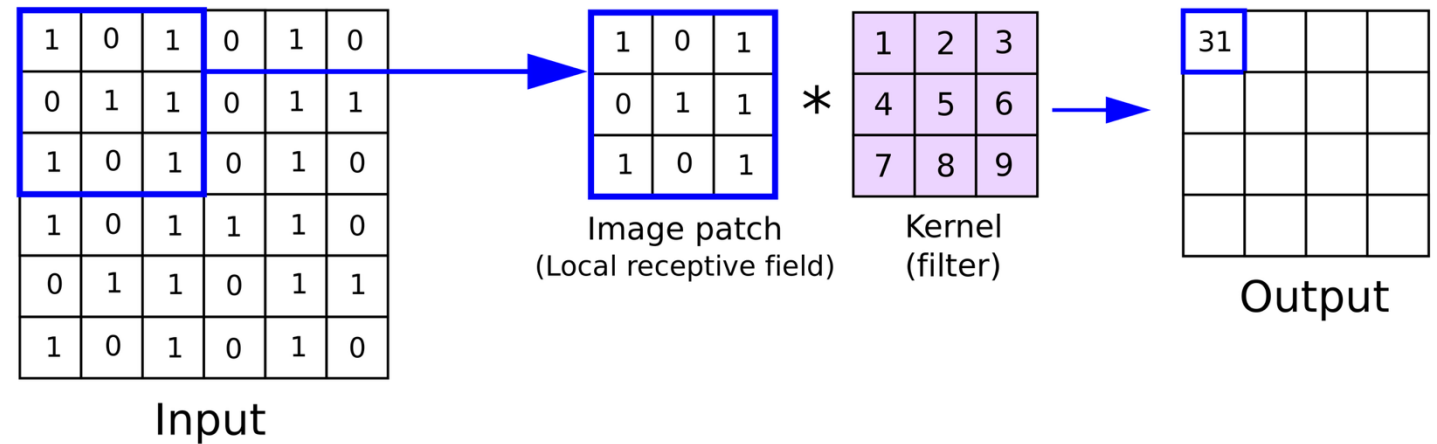
Input: entire XRD pattern

Conv. Filters
(Feature extractors)



Before passing data to the neural network, we extract key features using **convolutional filters**. These are translationally invariant!

It is **the features** which then get passed to the neural network, not the raw data.



Convolutional neural networks (CNNs)



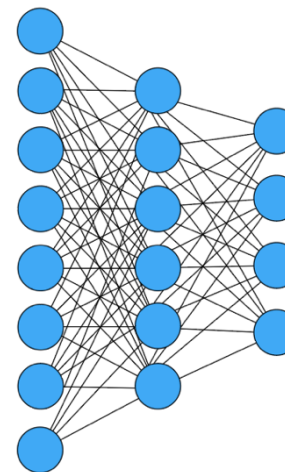
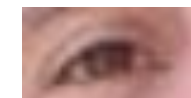
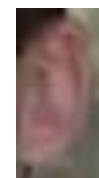
4032×3024 ~ **12 million pixels!**

For 1D patterns,
these matrices
become vectors

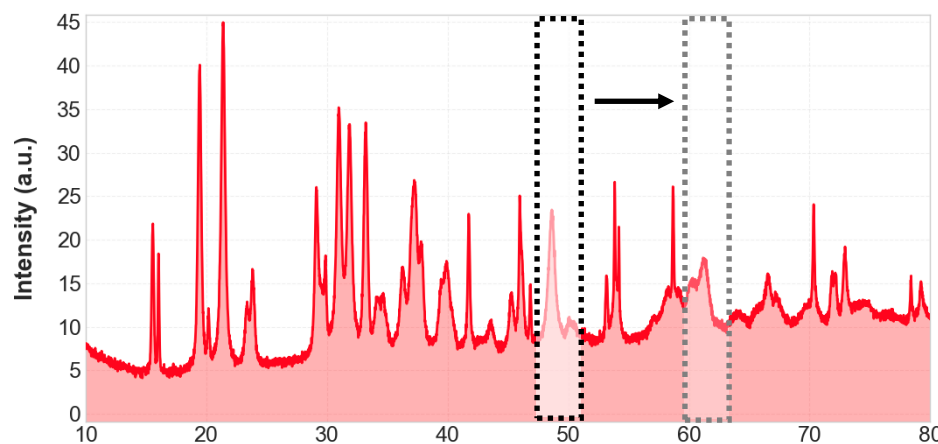
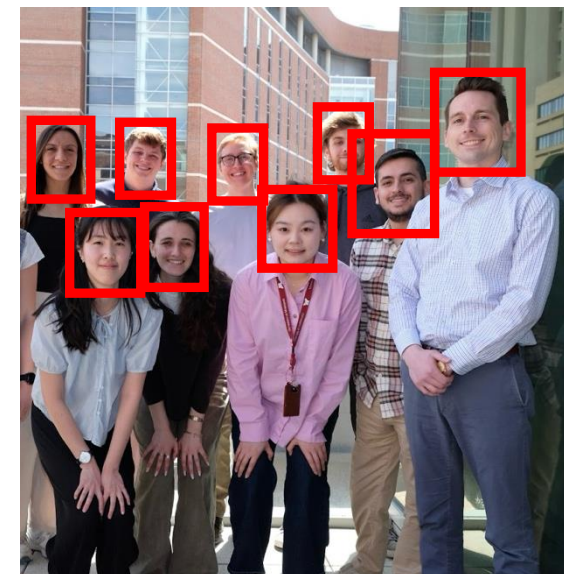
$$\begin{pmatrix} C_{11} & C_{12} & C_{13} \\ C_{21} & C_{22} & C_{23} \\ C_{31} & C_{32} & C_{33} \end{pmatrix}$$

Convolution

Edges,
corners, etc.

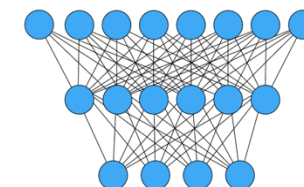


Faces identified



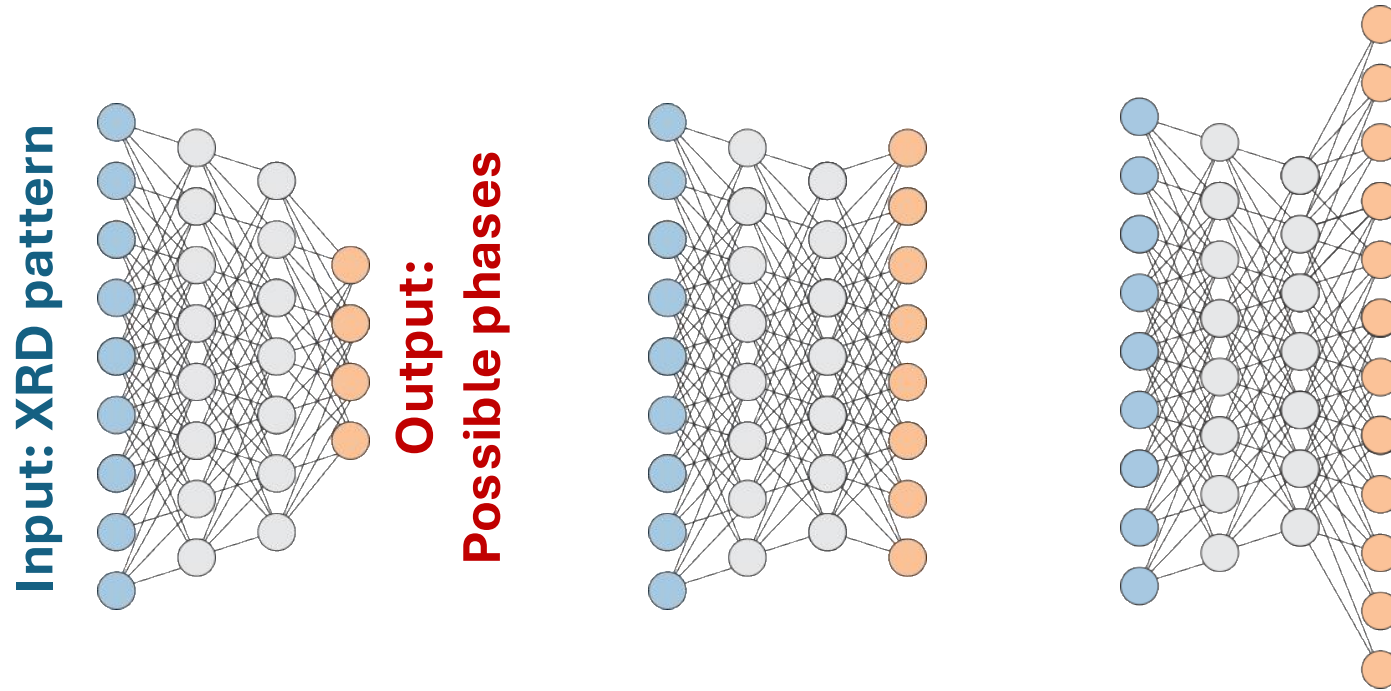
$$\begin{pmatrix} C_1 \\ C_2 \\ \dots \\ C_N \end{pmatrix}$$

Background subtraction,
peak detection, etc.



Phase(s)

Another challenge: too many choices



*Increasing number of possible output phases
(broader chemical space)*

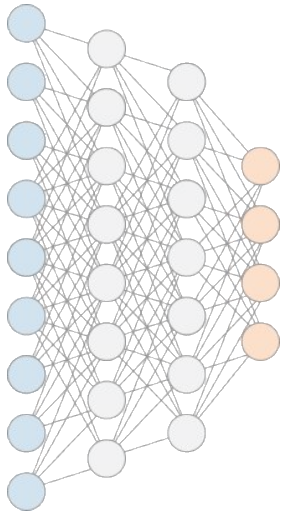
- ✗ Giving the model too many choices leads to confusion
- ✗ More phases = combinatorial explosion of training data

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
H	He																
3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Li	Be	B	C	N	O	F	Ne	Na	Mg	Al	Si	P	S	Cl	Ar	K	Ca
Lithium	Beryllium	Boron	Carbon	Nitrogen	Oxygen	Fluorine	Neon	Sodium	Magnesium	Aluminum	Silicon	Phosphorus	Sulfur	Chlorine	Argon	Potassium	Calcium
21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38
Sc	Ti	V	Cr	Mn	Fe	Co	Ni	Cu	Zn	Ga	Ge	As	Se	Br	Kr	Rb	Sr
Scandium	Titanium	Vanadium	Chromium	Manganese	Iron	Cobalt	Nickel	Copper	Zinc	Gallium	Germanium	Arsenic	Selenium	Bromine	Krypton	Rubidium	Strontium
39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56
Y	Zr	Nb	Mo	Tc	Ru	Rh	Pd	Ag	Cd	In	Sn	Sb	Te	I	Xe	Cs	Ba
Yttrium	Zirconium	Niobium	Molybdenum	Technetium	Ruthenium	Rhodium	Palladium	Silver	Cadmium	Indium	Tin	Antimony	Tellurium	Iodine	Xenon	Cesium	Barium
57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74
La	Ce	Pr	Nd	Pm	Sm	Eu	Gd	Tb	Dy	Ho	Er	Tm	Yb	Lu	101	102	103
Lanthanum	Cerium	Praseodymium	Neodymium	Promethium	Samarium	Europium	Gadolinium	Terbium	Dysprosium	Holmium	Erbium	Thulium	Ytterbium	Lutetium	Bismuth	Polonium	Astatine
75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92
Hf	Ta	W	Re	Os	Ir	Pt	Au	Hg	Tl	Pb	Bi	Po	At	Rn	Fr	Ra	Ac
Hafnium	Tantalum	Tungsten	Rhenium	Osmium	Iridium	Platinum	Gold	Mercury	Thallium	Lead	Bismuth	Polonium	Astatine	Radon	Francium	Radium	Actinium
93	94	95	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110
Rf	Db	Sg	Bh	Hs	Mt	Ds	Rg	Cn	Nh	Fl	Mc	Lv	Ts	Og	111	112	113
Rutherfordium	Dubnium	Seaborgium	Bohrium	Hassium	Mitnerruthium	Darmstadtium	Rogersium	Copernicium	Nihonium	Flerovium	Moscovium	Livermorium	Tennessine	Oganesson	114	115	116
104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121
La	Ce	Pr	Nd	Pm	Sm	Eu	Gd	Tb	Dy	Ho	Er	Tm	Yb	Lu	122	123	124
Lanthanum	Cerium	Praseodymium	Neodymium	Promethium	Samarium	Europium	Gadolinium	Terbium	Dysprosium	Holmium	Erbium	Thulium	Ytterbium	Lutetium	125	126	127
128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145
Th	Pa	U	Np	Pu	Am	Cm	Bk	Cf	Es	Fm	Md	No	Lr	146	147	148	149
Thorium	Protactinium	Uranium	Neptunium	Plutonium	Americium	Curium	Berkelium	Californium	Einsteinium	Fermium	Mendelevium	Nobelium	Lanthanum	150	151	152	153

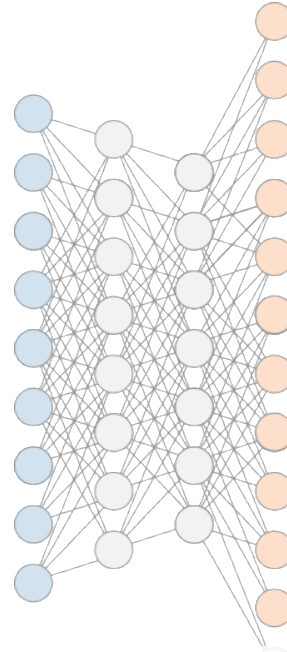
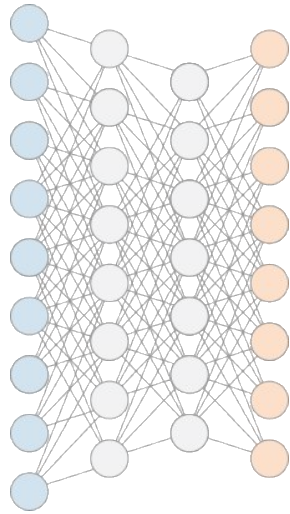
Solution: train a mixture of experts



Input: XRD pattern

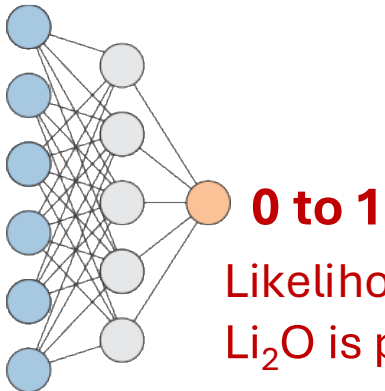


Output:
Possible phases



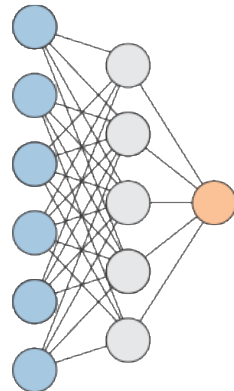
- ✗ Giving the model too many choices leads to confusion
- ✗ More phases = combinatorial explosion of training data

Li_2O

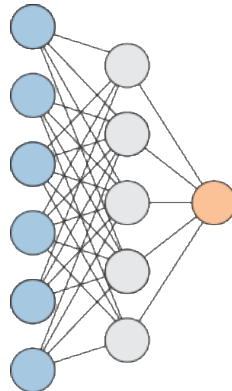


0 to 1
Likelihood that
 Li_2O is present

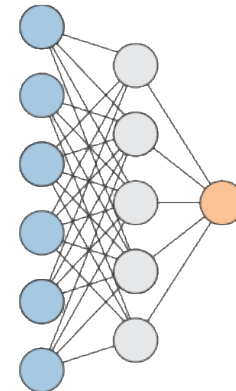
ZrO_2



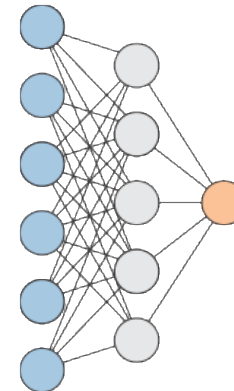
La_2O_3



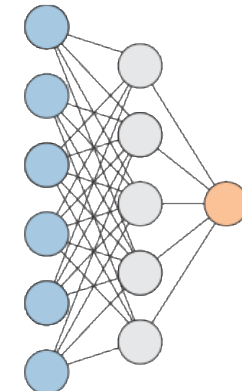
$\text{La}_2\text{Zr}_2\text{O}_7$



Li_2ZrO_3



$\text{Li}_7\text{La}_3\text{Zr}_2\text{O}_{12}$



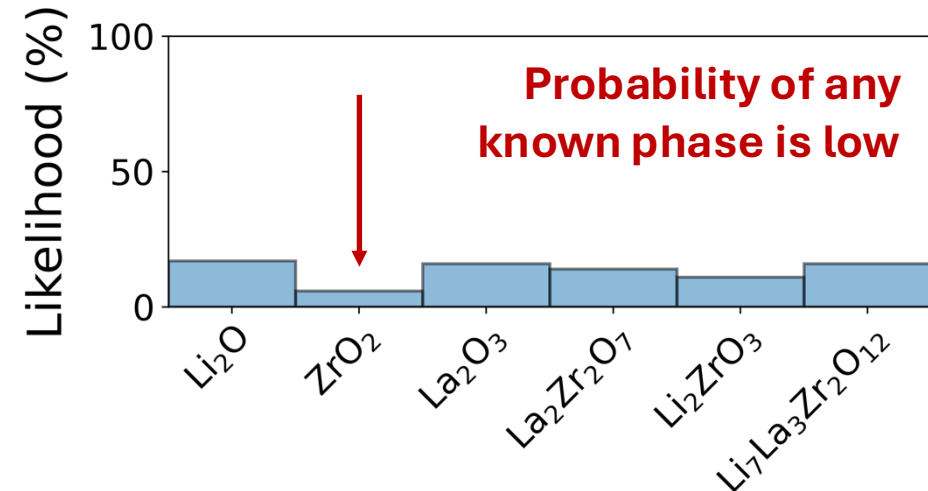
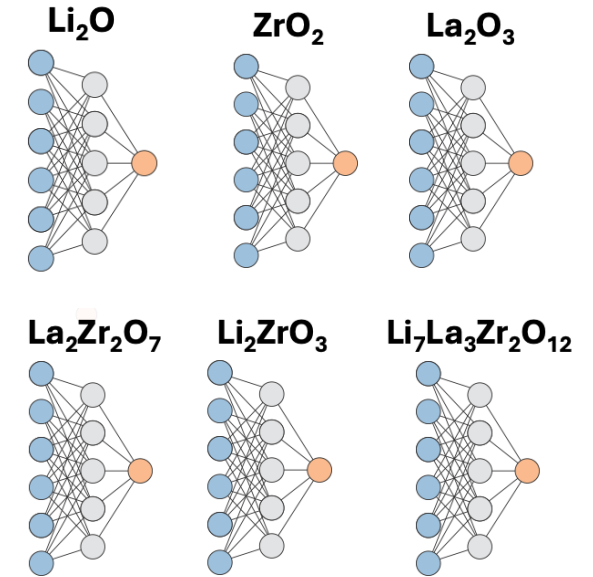
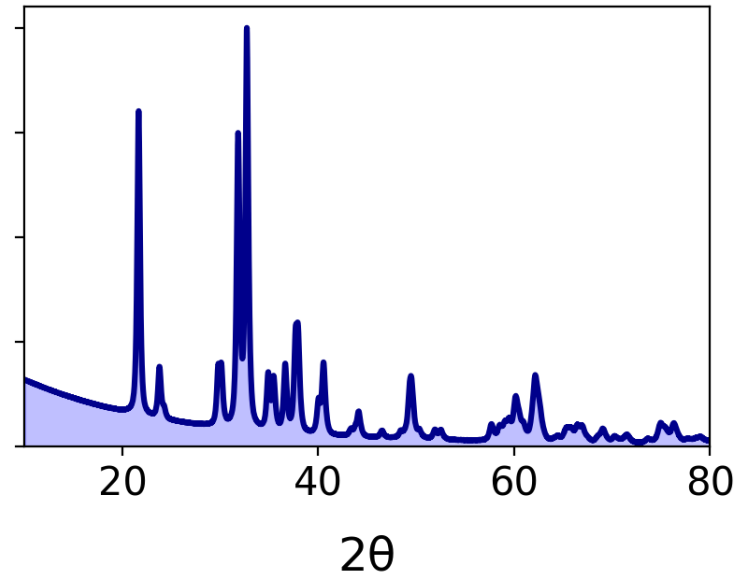
...

What about *new* phases, not in the dataset?



We may encounter phases that are *not* in our training set.

Can ML help **propose a structure**?

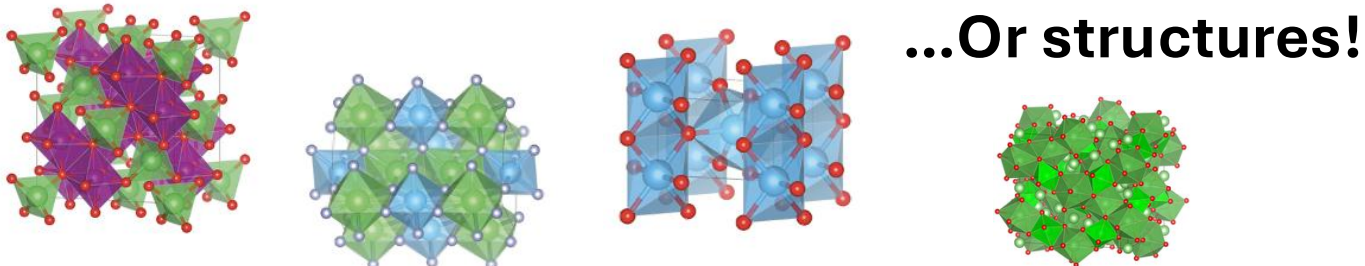


Generative AI can propose new structures

Generative AI *creates new content* by learning trends from existing data



This content may be text...



...Or images...

Types of generative AI models

Main Types of Generative AI Models



**Generative
Adversarial
Network (GAN)**



**Transformer-
based Model**



Diffusion Model

Types of generative AI models

Main Types of Generative AI Models



**Generative
Adversarial
Network (GAN)**

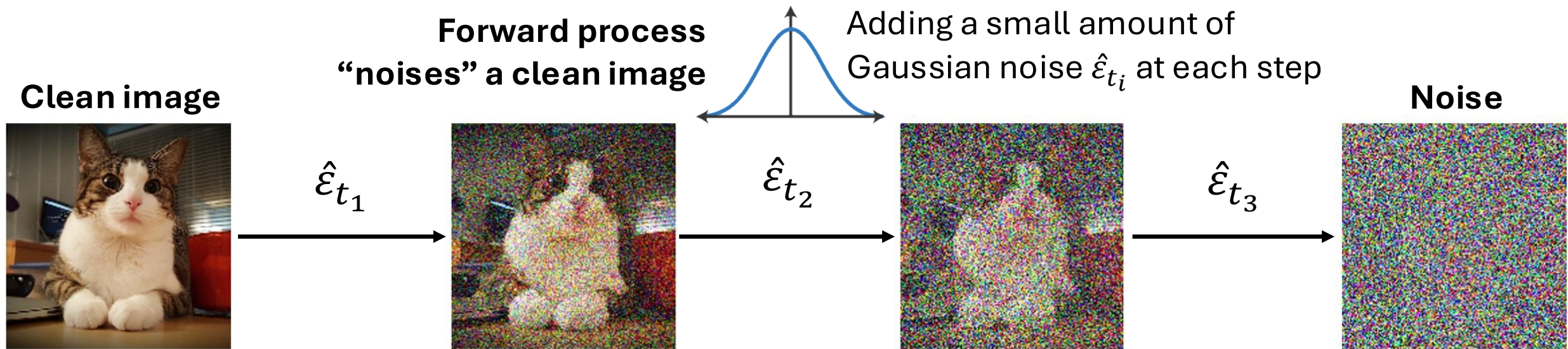


**Transformer-
based Model**

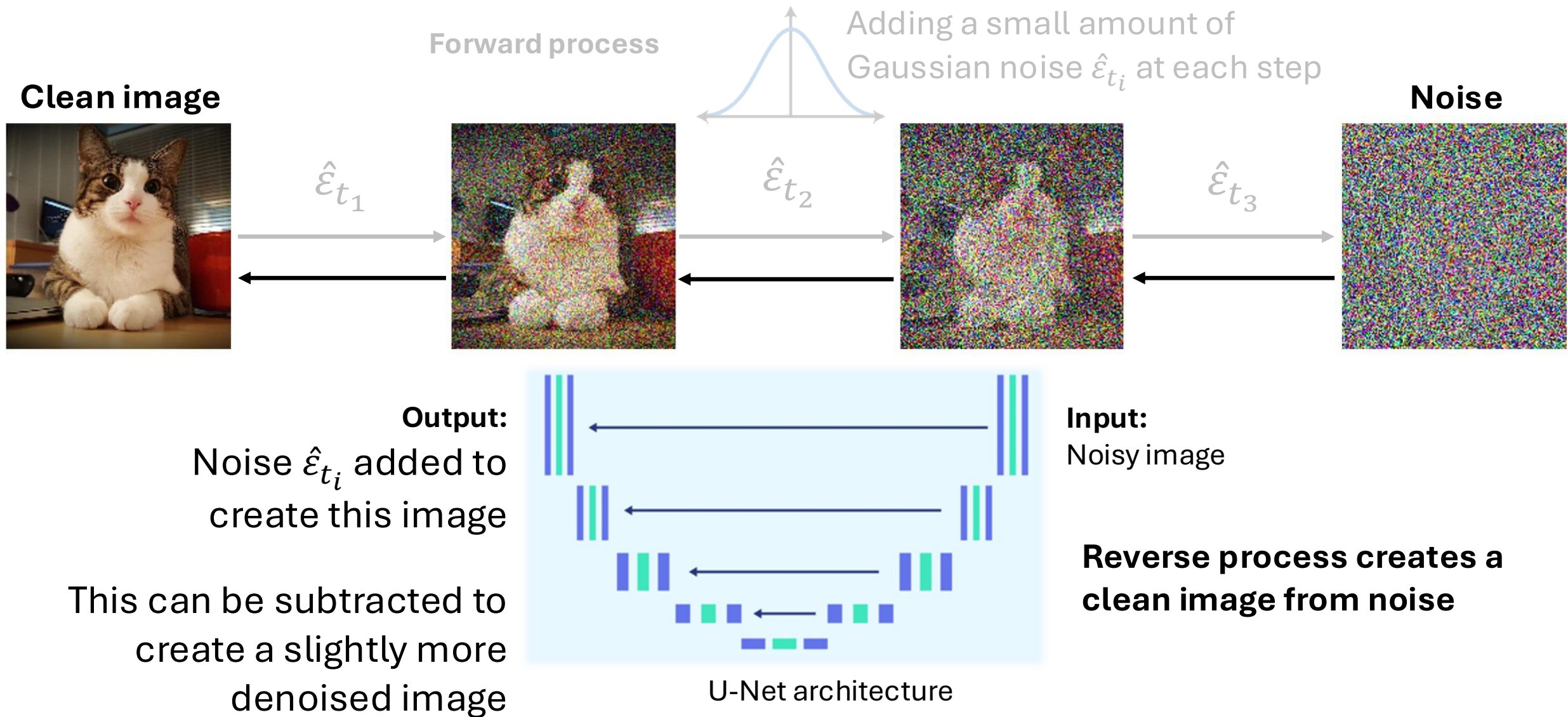


Diffusion Model

Diffusion models for image generation



Diffusion models for image generation



It's called *diffusion* model for a reason



Diffusion models: XRD → Crystal structure

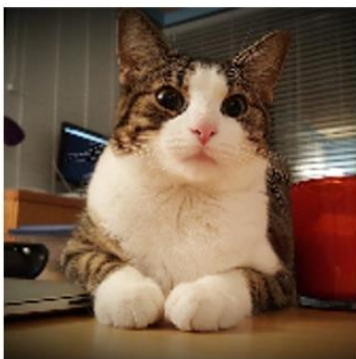
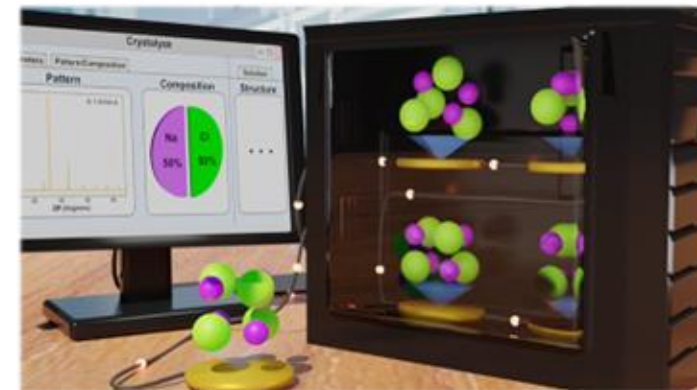
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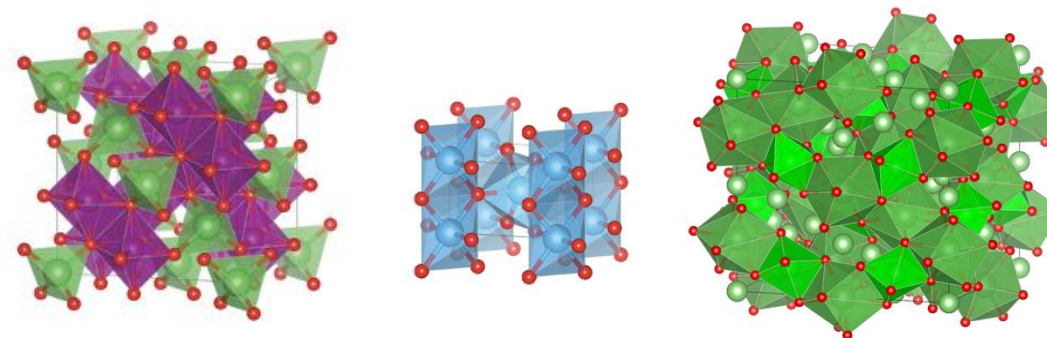
Article

Crystal Structure Determination from Powder Diffraction Patterns with Generative Machine Learning

Eric A. Riesel,^{||} Tsach Mackey,^{||} Hamed Nilforoshan, Minkai Xu, Catherine K. Badding, Alison B. Altman, Jure Leskovec,^{*} and Danna E. Freedman^{*}

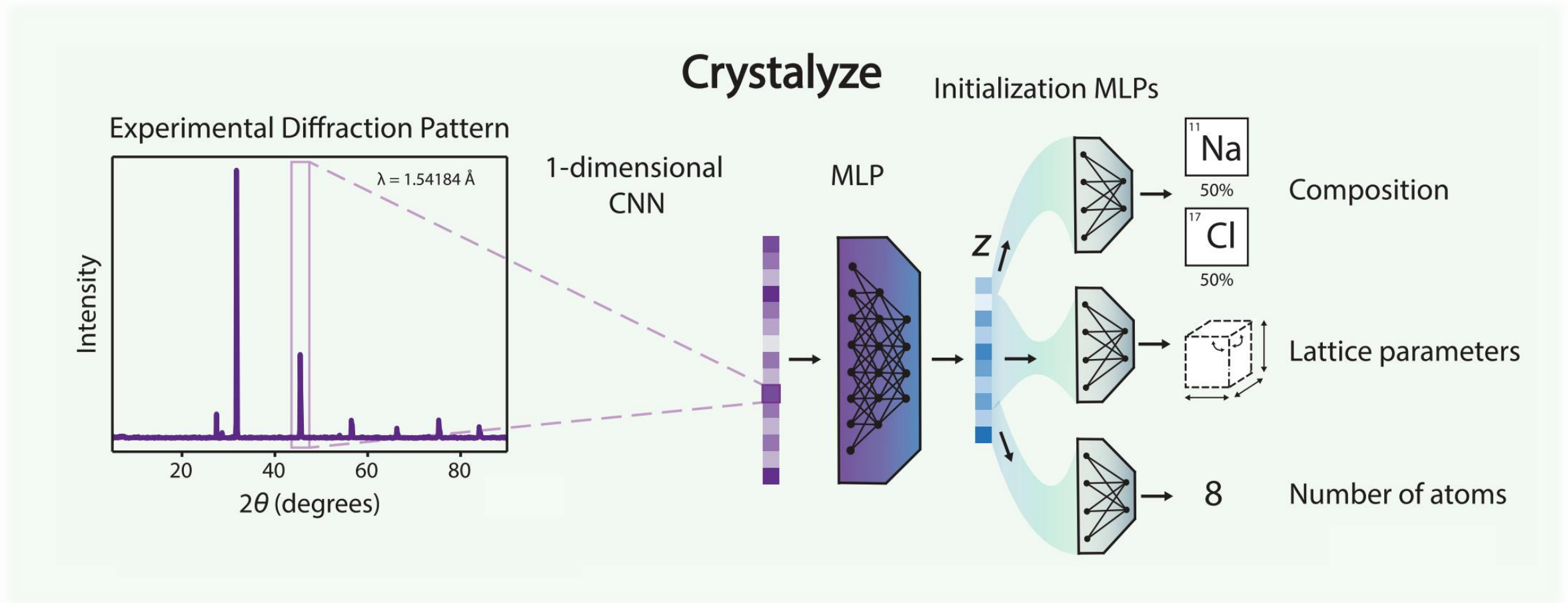


For images, we can fix the dimensions and number of pixels

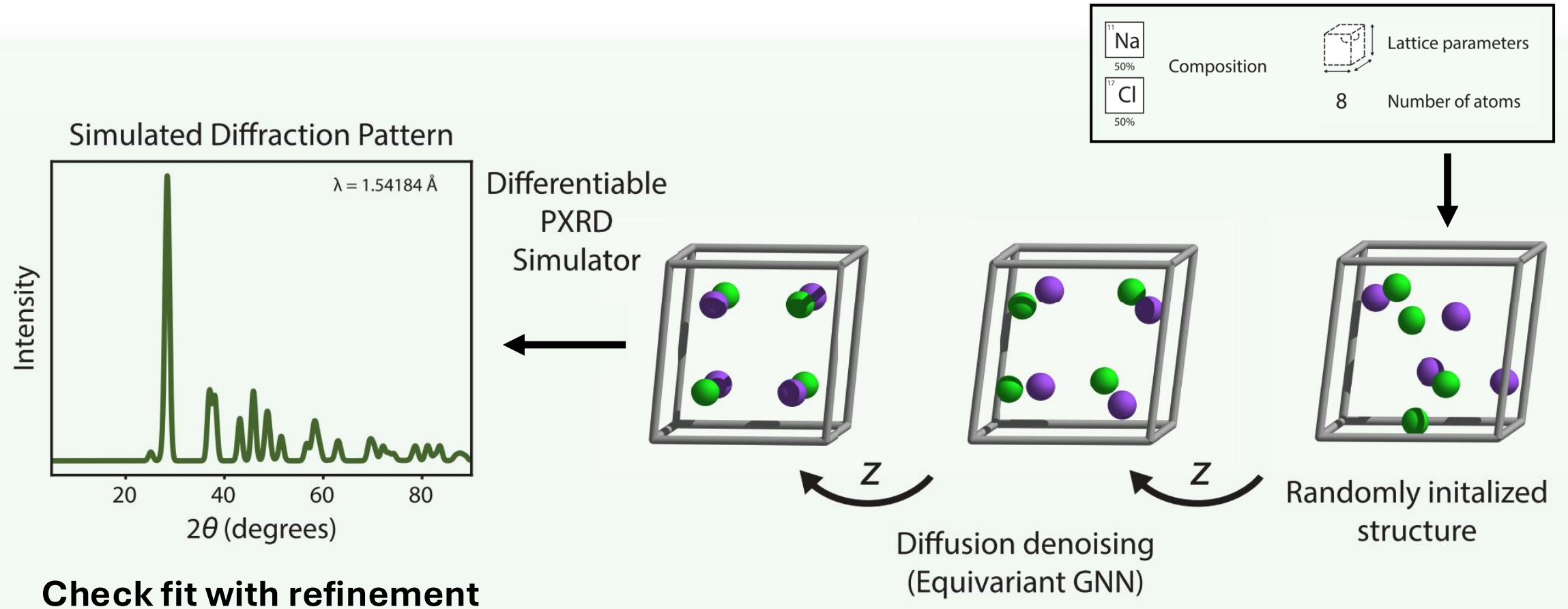


But for crystal structures, the lattice parameters and number of atoms per cell will vary...**Predict them**

Diffusion models: XRD $\rightarrow$ Crystal structure



Diffusion models: XRD $\rightarrow$ Crystal structure

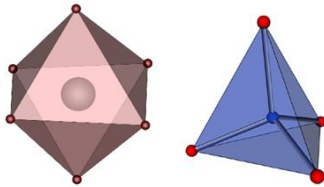


Assessing structure validity

Bond lengths



Coordination environments



pymatgen

Oxidation states

Cr	+1	<u>+2</u>	<u>+3</u>	+4	+5	<u>+6</u>	
Mn	+1	<u>+2</u>	<u>+3</u>	<u>+4</u>	+5	<u>+6</u>	<u>+7</u>
Fe	+1	<u>+2</u>	<u>+3</u>	+4	+5	+6	

Bond valence sum

$$V_i = \sum_j \exp \left[\left(R_{ij} - d_{ij} \right) / B \right]$$



"Instant" Materials Properties with
Machine Learning Interatomic Potentials

Ong,
Shyue Ping

United States

Tutorial
Instructor

3:00 PM
4:00 PM

You can even assess thermodynamic stability using **MLIPs**...Stay tuned!

Questions?